

III B.Tech I Semester

S.No.	Category	Course Code	Title	L	T	P	Credits
1	PC	23A3051T	Machine Learning	3	0	0	3
2	PC	23A3251T	Operating Systems	3	0	0	3
3	PC	23A3252T	Software Engineering	3	0	0	3
4	PC	23A0554T	Introduction to Quantum Technologies and Applications	3	0	0	3
5	PE	23A325AT 23A055AT 23A055BT 23A325BT	Professional Elective-I 1. Automata and Compiler Design 2. Object Oriented Analysis and Design 3. Soft computing 4. Internet of Things	3	0	0	3
6	OE		Open Elective- I	3	0	0	3
7	PC	23A3051L	Machine Learning Lab	0	0	3	1.5
8	PC	23A3251L	Operating Systems Lab	0	0	3	1.5
9	SEC	23A3253L	Full Stack Development -I	0	1	2	2
10	SEC	23A0556L	Tinkering Lab for Computer Engineers	0	0	2	1
11	INTERN	23A0557I	Evaluation of Community Service Internship	-	-	-	2
Total				18	1	10	26

Open Elective – I

S.No.	Course Code	Course Name	Offered by the Dept.
1	23A015DT	Green Buildings	CIVIL
2	23A015ET	Construction Technology and Management	
3	23A025ET	Electrical Safety Practices and Standards	EEE
4	23A035FT	Sustainable Energy Technologies	ME
5	23A045DT	Electronic Circuits	ECE
6	23A045ET	Communication Systems	
7	23A055GT	Quantum Technologies and Applications	CSE & Allied
8	23AHS51T	Mathematics for Machine Learning and AI	Mathematics
9	23AHS52T	Materials Characterization Techniques	Physics
10	23AHS53T	Chemistry of Energy Systems	Chemistry
11	23AHS54T	English for Competitive Examinations	Humanities
12	23AHS56T	Entrepreneurship and New Venture Creation	

Note:

1. A student is permitted to register for Honours or a Minor in IV semester after the results of III Semester are declared and students may be allowed to take maximum two subjects per semester pertaining to their Minor from V Semester onwards.
2. A student shall not be permitted to take courses as Open Electives/Minor/Honours with content substantially equivalent to the courses pursued in the student's primary major.
3. A student is permitted to select a Minor program only if the institution is already offering a Major degree program in that discipline.

III B.Tech II Semester

S.No.	Category	Course Code	Title	L	T	P	Credits
1	PC	23A3063T	Computational Language Processing	3	0	0	3
2	PC	23A3261T	Predictive Analytics	3	0	0	3
3	PC	23A3262T	Data Visualization	3	0	0	3
4	PE	23A306HT 23A326AT 23A326BT 23A306BT 23A326CT	Professional Elective-II 1. Social Network Analysis 2. Network Security& Cryptography 3. Computer Networks 4. Recommender Systems 5. Introduction to Deep Learning	3	0	0	3
5	PE	23A056ET 23A306ET 23A306FT 23A326DT	Professional Elective-III 1. Software Project Management 2. Introduction to Quantum Computing 3. Computer Vision 4. Introduction to Cloud Computing	3	0	0	3
6	OE		Open Elective – II	3	0	0	3
7	PC	23A3261L	Predictive Analytics Lab	0	0	3	1.5
8	PC	23A3263L	NLP and Data Visualization Lab (Using Power BI / Tableau etc.,)	0	0	3	1.5
9	SEC	23AHS65L	Skill Enhancement course-III Soft skills	0	1	2	2
10	MC	23AHS67T	Audit Course Technical Paper Writing & IPR	2	0	0	-
11	PC	23A0564L	Workshop	0	0	0	0
Total				19	1	06	23

Open Elective – II

S.No.	Course Code	Course Name	Offered by the Dept.
1	23A016GT	Disaster Management	CIVIL
2	23A016HT	Sustainability In Engineering Practices	
3	23A026IT	Renewable Energy Sources	EEE
4	23A036KT	Automation and Robotics	ME
5	23A046GT	Digital Electronics	ECE
6	23AHS61T	Optimization Techniques for Engineers	Mathematics
7	23AHS66T	Mathematical Foundation of Quantum Technologies	
8	23AHS62T	Physics Of Electronic Materials and Devices	Physics
9	23AHS63T	Chemistry Of Polymers and Applications	Chemistry
10	23AHS64T	Academic Writing and Public Speaking	Humanities

IV B.Tech I Semester

S.No.	Course Code	Title	L	T	P	Credits
1	23A30601	Big Data Analytics	3	0	0	3
2	23A52701a 23A52701b 23A52701c	Management Course- II 1.Business Ethics and Corporate Governance 2.E-Business 3.Management Science	2	0	0	2
3	23A05701a 23A05701b 23A05602b 23A30702d	Professional Elective-IV 1. Software Architecture & Design Pattern 2. Blockchain Technology 3. DevOps 4. NoSQL databases	3	0	0	3
4	23A05702a 23A32701a 23A30603a 23A32701b	Professional Elective-V 1. Agile Methodologies 2. Expert Systems 3. Reinforcement Learning 4. High Performance Computing	3	0	0	3
5		Open Elective-III	3	0	0	3
6		Open Elective-IV	3	0	0	3
7	23A05506	Skill Enhancement Course Full Stack Development -II	0	1	2	2
8	23A52702	Audit Course Gender Sensitization	2	0	0	-
9	23A32702	Evaluation of Industry Internship	-	-	-	2
Total			19	1	02	21

Open Elective – III

S.No	Course Code	Course Name	Offered by the Dept.
1	23A01704a	Building Materials and Services	CIVIL
2	23A01704b	Environmental Impact Assessment	
3	23A02704	Smart Grid Technologies	EEE
4	23A03704	3D Printing Technologies	ME
5	23A04503T	Microprocessors and Microcontrollers	ECE
6	23A54701	Wavelet transforms and its Applications	Mathematics
7	23A56701a	Smart Materials And Devices	Physics
8	23A56701b	Introduction to Quantum Mechanics	
9	23A51701	Green Chemistry And Catalysis For Sustainable Environment	Chemistry
10	23A52703	Employability Skills	Humanities

Open Elective – IV

S.No	Course Code	Course Name	Offered by the Dept.
1	23A01705a	Geo-Spatial Technologies	CIVIL
2	23A01705b	Solid Waste Management	
3	23A02705	Electric Vehicles	EEE
4	23A03705	Total Quality Management	ME
5	23A04704	Transducers and Sensors	ECE
6	23A32603	Introduction to Quantum Computing	CSE & Allied
7	23A54702	Financial Mathematics	Mathematics
8	23A56702	Sensors And Actuators For Engineering Applications	Physics
9	23A51702	Chemistry Of Nanomaterials and Applications	Chemistry
10	23A52704	Literary Vibes	Humanities

IV B.Tech II Semester (CSE-Data Science)

S.No.	Course code	Title	Category	L	T	P	Credits
1	23A32801	Internship		-	-	-	4
2	23A32802	Project		-	-	-	8
Total							12

COURSES OFFERED FOR HONOURS DEGREE IN DS

S.No.		Course Name	ontact Hours per week			Credits
			L	T	P	
1	23A32H01	Data Science for Business	3	0	0	3
2	23A32H02	Software Project Management using Agile	3	0	0	3
3	23A05H01	Software Defined Data Center	3	0	0	3
4	23A32H03	Medical Image Data Processing	3	0	0	3
5	23A32H04	Data Analytics	3	0	0	3
6	23A32H05	Data Analytics Lab	0	0	3	1.5
7	23A32H06	Advanced Python Programming for Data Science Lab	0	0	3	1.5

III B.Tech I Semester

23A3051T	MACHINE LEARNING	L	T	P	C
		3	0	0	3

Course Objectives: The objectives of the course are

- Define machine learning and its different types (supervised and unsupervised) and understand their applications.
- Apply supervised learning algorithms including decision trees and k-nearest neighbors (k-NN).
- Implement unsupervised learning techniques, such as K-means clustering.

Course Outcomes:

- CO1: Identify machine learning techniques suitable for a given problem. (L3)
- CO2: Solve real-world problems using various machine learning techniques. (L3)
- CO3: Apply Dimensionality reduction techniques for data preprocessing. (L3)
- CO4: Explain what is learning and why it is essential in the design of intelligent machines. (L2)
- CO5: Evaluate Advanced learning models for language, vision, speech, decision making etc. (L5)

UNIT-I: Introduction to Machine Learning: Evolution of Machine Learning, Paradigms for ML, Learning by Rote, Learning by Induction, Reinforcement Learning, Types of Data, Matching, Stages in Machine Learning, Data Acquisition, Feature Engineering, Data Representation, Model Selection, Model Learning, Model Evaluation, Model Prediction, Search and Learning, Data Sets.

UNIT-II: Nearest Neighbor-Based Models: Introduction to Proximity Measures, Distance Measures, Non-Metric Similarity Functions, Proximity Between Binary Patterns, Different Classification Algorithms Based on the Distance Measures, K-Nearest Neighbor Classifier, Radius Distance Nearest Neighbor Algorithm, KNN Regression, Performance of Classifiers, Performance of Regression Algorithms.

UNIT-III: Models Based on Decision Trees: Decision Trees for Classification, Impurity Measures, Properties, Regression Based on Decision Trees, Bias–Variance Trade-off, Random Forests for Classification and Regression.

The Bayes Classifier: Introduction to the Bayes Classifier, Bayes' Rule and Inference, The Bayes Classifier and its Optimality, Multi-Class Classification | Class Conditional Independence and Naive Bayes Classifier (NBC)

UNIT-IV: Linear Discriminants for Machine Learning: Introduction to Linear Discriminants, Linear Discriminants for Classification, Perceptron Classifier, Perceptron Learning Algorithm, Support Vector Machines, Linearly Non-Separable Case, Non-linear SVM, Kernel Trick, Logistic Regression, Linear Regression, Multi-Layer Perceptrons (MLPs), Backpropagation for Training an MLP.

UNIT-V: Clustering : Introduction to Clustering, Partitioning of Data, Matrix Factorization | Clustering of Patterns, Divisive Clustering, Agglomerative Clustering, Partitional Clustering, K-Means Clustering, Soft Partitioning, Soft Clustering, Fuzzy C-Means Clustering, Rough Clustering, Rough K-Means Clustering Algorithm, Expectation Maximization-Based Clustering, Spectral Clustering.

Textbooks:

- 1.—Machine Learning Theory and Practice, M N Murthy, V S Ananthanarayana, Universities Press (India), 2024

Reference Books:

- 1.—Machine Learning, Tom M. Mitchell, McGraw-Hill Publication, 2017
- 2.—Machine Learning in Action, Peter Harrington, DreamTech
- 3.—Introduction to Data Mining, Pang-Ning Tan, Michel Stenbach, Vipin Kumar, 7th Edition, 2019.

III B.Tech I Semester

23A3251T	OPERATING SYSTEMS	L	T	P	C
		3	0	0	3

Course Objectives: The main objectives of the course is to make student

- Understand the basic concepts and principles of operating systems, including process management, memory management, file systems, and Protection
- Make use of process scheduling algorithms and synchronization techniques to achieve better performance of a computer system.
- Illustrate different conditions for deadlock and their possible solutions.

Course Outcomes: After completion of the course, students will be able to

CO1: Describe the basics of the operating systems, mechanisms of OS to handle processes, threads, and their communication. (L1)

CO2: Understand the basic concepts and principles of operating systems, including process management, memory management, file systems, and Protection. (L2)

CO3: Make use of process scheduling algorithms and synchronization techniques to achieve better performance of a computer system. (L3)

CO4: Illustrate different conditions for deadlock and their possible solutions. (L2) □Analyze the memory management and its allocation policies. (L4)

CO5: Able to design and implement file systems, focusing on file access methods, directory structure, free space management, and also explore various protection mechanisms,

UNIT - I Operating Systems Overview, System Structures

Lecture 8Hrs

Operating Systems Overview: Introduction, Operating system functions, Operating systems operations, Computing environments, Open-Source Operating Systems System Structures: Operating System Services, User and Operating-System Interface, systems calls, Types of System Calls, system programs, Operating system Design and Implementation, Operating system structure, Operating system debugging, System Boot.

UNIT - II Process Concept, Multithreaded Programming, Process Scheduling, Inter-process Communication

Lecture 10Hrs

Process Concept: Process scheduling, Operations on processes, Inter-process communication, Communication in client server systems. Multithreaded Programming: Multithreading models, Thread libraries, Threading issues, Examples. Process Scheduling: Basic concepts, Scheduling criteria, Scheduling algorithms, Multiple processor scheduling, Thread scheduling, Examples. Inter-process Communication: Race conditions, Critical Regions, Mutual exclusion with busy waiting, Sleep and wakeup, Semaphores, Mutexes, Monitors, Message passing, Barriers, Classical IPC Problems - Dining philosophers problem, Readers and writers problem.

UNIT - III Memory-Management Strategies, Virtual Memory Management

Lecture 8Hrs

Memory-Management Strategies: Introduction, Swapping, Contiguous memory allocation, Paging, Segmentation, Examples. Virtual Memory Management: Introduction, Demand paging, Copy on-write, Page replacement, Frame allocation, Thrashing, Memory-mapped files, Kernel memory allocation, Examples.

UNIT - IV Deadlocks, File Systems

Lecture 9Hrs

Deadlocks: Resources, Conditions for resource deadlocks, Ostrich algorithm, Deadlock detection And recovery, Deadlock avoidance, Deadlock prevention. File Systems: Files, Directories, File system implementation, management and optimization. Secondary-Storage Structure: Overview of disk structure, and attachment, Disk scheduling, RAID structure, Stable storage implementation.

UNIT - V System Protection, System Security

Lecture 8Hrs

System Protection: Goals of protection, Principles and domain of protection, Access matrix, Access control, Revocation of access rights. System Security: Introduction, Program threats, System and network threats, Cryptography as a security, User authentication, implementing security defenses, firewalling to protect systems and networks, Computer security classification. Case Studies: Linux, Microsoft Windows.

Textbooks:

1. Silberschatz A, Galvin P B, and Gagne G, Operating System Concepts, 9th edition, Wiley, 2016.
2. Tanenbaum A S, Modern Operating Systems, 3rd edition, Pearson Education, 2008. (Topics: Inter-process Communication and File systems.)

Reference Books:

1. Tanenbaum A S, Woodhull A S, Operating Systems Design and Implementation, 3rd edition, PHI, 2006.
2. Dhamdhere D M, Operating Systems A Concept Based Approach, 3rd edition, Tata McGraw Hill, 2012.
3. Stallings W, Operating Systems -Internals and Design Principles, 6th edition, Pearson Education, 2009
4. Nutt G, Operating Systems, 3rd edition, Pearson Education, 2004

Online Learning Resources:

<https://nptel.ac.in/courses/106/106/106106144/>
<http://peterindia.net/OperatingSystems.html>

III B.TechI Semester

23A3252T	SOFTWARE ENGINEERING	L	T	P	C
		3	0	0	3

Course Objectives:

- To learn the basic concepts of software engineering and life cycle models
- To explore the issues in software requirements specification and enable to write SRS documents for software development problems
- To elucidate the basic concepts of software design and enable to carry out procedural and object oriented design of software development problems
- To understand the basic concepts of black box and white box software testing and enable to design test cases for unit, integration, and system testing
- To reveal the basic concepts in software project management

Course Outcomes (CO): After completion of the course, students will be able to

- Obtain basic software life cycle activity skills.
- Design software requirements specifications for given problems.
- Implement structure, object oriented analysis and design for given problems.
- Design test cases for given problems.
- Apply quality management concepts at the application level.

UNIT - I Basic concepts in software engineering and software project managementLecture 8HrsBasic concepts: abstraction versus decomposition, evolution of software engineering techniques, Software development life cycle (SDLC) models: Iterative waterfall model, Prototype model, Evolutionary model, Spiral model, RAD model, Agile models, software project management: project planning, project estimation, COCOMO, Halstead's Software Science, project scheduling, staffing, Organization and team structure, risk management, configuration management.

UNIT - II Requirements analysis and specification

Lecture 8Hrs

The nature of software, The Unique nature of Webapps, Software Myths, Requirements gathering and analysis, software requirements specification, Traceability, Characteristics of a Good SRS Document, IEEE 830 guidelines, representing complex requirements using decision tables and decision trees, overview of formal system development techniques, axiomatic specification, algebraic specification.

UNIT - III Software Design

Lecture 9Hrs

Good Software Design, Cohesion and coupling, Control Hierarchy: Layering, Control Abstraction, Depth and width, Fan-out, Fan-in, Software design approaches, object oriented vs. function oriented design. Overview of SA/SD methodology, structured analysis, Data flow diagram, Extending DFD technique to real life systems, Basic Object oriented concepts, UML Diagrams, Structured design, Detailed design, Design review, Characteristics of a good user interface, User Guidance and Online Help, Mode-based vs Mode-less Interface, Types of user interfaces, Component-based GUI development, User interface design methodology: GUI design methodology.

UNIT - IV Coding and Testing

Lecture 9Hrs

Coding standards and guidelines, code review, software documentation, Testing, Black Box Testing, White Box Testing, debugging, integration testing, Program Analysis Tools, system testing, performance testing, regression testing, Testing Object Oriented Programs.

UNIT - V Software quality, reliability, and other issues

Lecture 9Hrs

Software reliability, Statistical testing, Software quality and management, ISO 9000, SEI capability maturity model (CMM), Personal software process (PSP), Six sigma, Software quality metrics, CASE and its scope, CASE environment, CASE support in software life cycle, Characteristics of software maintenance, Software reverse engineering, Software maintenance processes model, Estimation maintenance cost. Basic issues in any reuse program, Reuse approach, Reuse at organization level.

Textbooks:

1. Rajib Mall, —Fundamentals of Software Engineering, 5th Edition, PHI, 2018.
2. Pressman R, —Software Engineering- Practioner Approach, McGraw Hill.

Reference Books:

1. Somerville, —Software Engineering, Pearson 2.
2. Richard Fairley, —Software Engineering Concepts, Tata McGraw Hill.
3. Jalote Pankaj, —An integrated approach to Software Engineering, Narosa

Online Learning Resources:

<https://nptel.ac.in/courses/106/105/106105182/>

<http://peterindia.net/SoftwareDevelopment.html>

23A0554T	INTRODUCTION TO QUANTUM TECHNOLOGIES AND APPLICATIONS (Qualitative Treatment)	L	T	P	C
		3	0	0	3

Course Objectives (COBJ):

- Introduce fundamental quantum concepts like superposition and entanglement.
- Understand theoretical structure of qubits and quantum information.
- Explore conceptual challenges in building quantum computers.
- Explain principles of quantum communication and computing.
- Examine real-world applications and the future of quantum technologies.

Course Outcomes (CO):

- Explain core quantum principles in a non-mathematical manner.
- Compare classical and quantum information systems.
- Identify theoretical issues in building quantum computers.
- Discuss quantum communication and computing concepts.
- Recognize applications, industry trends, and career paths in quantum technology.

Unit 1: Introduction to Quantum Theory and Technologies

The transition from classical to quantum physics, Fundamental principles explained conceptually: Superposition, Entanglement, Uncertainty Principle, Wave-particle duality, Classical vs Quantum mechanics – theoretical comparison, Quantum states and measurement: nature of observation, Overview of quantum systems: electrons, photons, atoms, The concept of quantization: discrete energy levels, Why quantum? Strategic, scientific, and technological significance, A snapshot of quantum technologies: Computing, Communication, and Sensing, National and global quantum missions: India's Quantum Mission, EU, USA, China

Unit 2: Theoretical Structure of Quantum Information Systems

What is a qubit? Conceptual understanding using spin and polarization, Comparison: classical bits vs quantum bits, Quantum systems: trapped ions, superconducting circuits, photons (non-engineering view), Quantum coherence and decoherence – intuitive explanation, Theoretical concepts: Hilbert spaces, quantum states, operators – only interpreted in abstract, The role of entanglement and non-locality in systems, Quantum information vs classical information: principles and differences, Philosophical implications: randomness, determinism, and observer role

Unit 3: Building a Quantum Computer – Theoretical Challenges and Requirements

What is required to build a quantum computer (conceptual overview)?, Fragility of quantum systems: decoherence, noise, and control, Conditions for a functional quantum system: Isolation, Error management, Scalability, Stability, Theoretical barriers:

Why maintaining entanglement is difficult, Error correction as a theoretical necessity, Quantum hardware platforms (brief conceptual comparison), Superconducting circuits, Trapped ions, Photonics, Vision vs reality: what's working and what remains elusive, The role of quantum software in managing theoretical complexities

Unit 4: Quantum Communication and Computing – Theoretical Perspective

Quantum vs Classical Information, Basics of Quantum Communication, Quantum Key Distribution (QKD), Role of Entanglement in Communication, The Idea of the Quantum Internet – Secure Global Networking, Introduction to Quantum Computing, Quantum Parallelism (Many States at Once), Classical vs Quantum Gates, Challenges: Decoherence and Error Correction, Real-World Importance and Future Potential

Unit 5: Applications, Use Cases, and the Quantum Future

Real-world application domains: Healthcare (drug discovery), Material science, Logistics and optimization, Quantum sensing and precision timing, Industrial case studies: IBM, Google,

Microsoft, PsiQuantum, Ethical, societal, and policy considerations, Challenges to adoption: cost, skills, standardization, Emerging careers in quantum: roles, skillsets, and preparation pathways, Educational and research landscape – India's opportunity in the global quantum race

Textbooks:

1. Michael A. Nielsen, Isaac L. Chuang, *Quantum Computation and Quantum Information*, Cambridge University Press, 10th Anniversary Edition, 2010.
2. Eleanor Rieffel and Wolfgang Polak, *Quantum Computing: A Gentle Introduction*, MIT Press, 2011.
3. Chris Bernhardt, *Quantum Computing for Everyone*, MIT Press, 2019.

Reference Books:

1. David McMahon, *Quantum Computing Explained*, Wiley, 2008.
2. Phillip Kaye, Raymond Laflamme, Michele Mosca, *An Introduction to Quantum Computing*, Oxford University Press, 2007.
3. Scott Aaronson, *Quantum Computing Since Democritus*, Cambridge University Press, 2013.
4. **Alastair I.M. Rae**, *Quantum Physics: A Beginner's Guide*, Oneworld Publications, Revised Edition, 2005.
5. **Eleanor G. Rieffel, Wolfgang H. Polak**, *Quantum Computing: A Gentle Introduction*, MIT Press, 2011.
6. **Leonard Susskind, Art Friedman**, *Quantum Mechanics: The Theoretical Minimum*, Basic Books, 2014.
7. **Bruce Rosenblum, Fred Kuttner**, *Quantum Enigma: Physics Encounters Consciousness*, Oxford University Press, 2nd Edition, 2011.
8. **Giuliano Benenti, Giulio Casati, Giuliano Strini**, *Principles of Quantum Computation and Information, Volume I: Basic Concepts*, World Scientific Publishing, 2004.
9. **K.B. Whaley et al.**, *Quantum Technologies and Industrial Applications: European Roadmap and Strategy Document*, Quantum Flagship, European Commission, 2020.
10. **Department of Science & Technology (DST), Government of India**, *National Mission on Quantum Technologies & Applications – Official Reports and Whitepapers*, MeitY/DST Publications, 2020 onward.

Online Learning Resources:

- [IBM Quantum Experience and Qiskit Tutorials](#)
- [Coursera – Quantum Mechanics and Quantum Computation by UC Berkeley](#)
- [edX – The Quantum Internet and Quantum Computers](#)
- [YouTube – Quantum Computing for the Determined by Michael Nielsen](#)
- Qiskit Textbook – IBM Quantum

III B.Tech I Semester

23A325AT	AUTOMATA AND COMPILER DESIGN Professional Elective-I	L	T	P	C
		3	0	0	3

Course Objectives:

1. Able to understand the concept of abstract machines, construct FA, Regular Expressions for the regular languages and equivalent FSMs.
2. Able to construct pushdown automata equivalent to Context free Grammars, construct Turing Machines and understand undecidability.
3. Emphasize the concepts learnt in phases of compiler, lexical analyser and Top-down parser.
4. Able to understand the concepts of Bottom-up parser, Intermediate Code Generation.
5. Able to understand the concepts of Code optimizer and Code Generation.

Course Outcomes:

1. Demonstrate knowledge on Automata Theory, Regular Expression and Analyze and Design of finite automata, and prove equivalence of various finite automata.
2. Demonstrate knowledge on context free grammar, Analyze and design of PDA and TM.
3. Understand the basic concept of compiler design, and its different phases which will be helpful to construct new tools like LEX, YACC, etc.
4. Ability to implement semantic rules into a parser that performs attribution while parsing and apply error detection and correction methods.
5. Apply the code optimization techniques to improve the space and time complexity of programs while programming and Ability to design a compiler.

Unit-I: Introduction to Automata and Regular Expressions 12 Hrs

Introduction, Alphabets, Strings and Languages, Chomsky Hierarchy, Automata and Grammars, Regular Grammar and Language, Finite Automata, Deterministic finite Automata (DFA), Nondeterministic finite Automata (NFA), Equivalence of NFA and DFA, Minimization of Finite Automata, Regular Expressions, Converting Regular Grammar and Expression into Finite Automata, Pumping lemma for regular sets, Closure properties of regular sets (Without proof).

UNIT-II: Context Free Grammars and Pushdown Automata 12 Hrs

Context Free Language, Context Free Grammar, Derivation and Parse tree, Ambiguity, Simplification of CFG's, Chomsky Normal Form, Greibach Normal Form, Push Down Automata (PDA), Design of PDA, Equivalence of PDA and CFL/CFG

UNIT-III: Turing Machines and Introduction to Compilers 12 Hrs

Turing Machine, TM Model, Language acceptance, Design of Turing Machine, Compilers, Phases of Compiler, The role of Lexical Analyzer, Input Buffering.

UNIT-IV: Parsers and Intermediate Code Generation 12 Hrs

Parser, Top-Down parsers: Recursive Descent Parsers, Predictive Parsers
Bottom-up Parsers: Shift-Reduce Parsing, LR parsers, Intermediate Code Generation: Three address codes.

UNIT-V: Code Optimization and Code Generation 12 Hrs

Code Optimization: Peephole optimization, Basic blocks and flow graphs, DAG, Principles of Source Code Optimization, Code Generation: Issues in Design of Code Generation, Simple Code Generator.

Text Books:

1. Introduction to Automata theory languages and Computation, Hopcroft H.E. and Ullman Jeffrey.D, 3/e, 2006, Pearson Education, New Delhi, India.

2. Mishra K L P and Chandrasekaran N, —Theory of Computer Science - Automata, Languages and Computationl, 2/e, 2007, PHI, New Delhi, India.
3. Compilers: Principles, Techniques, and Tools, Updated 2e July 2023 Alfred V. Aho , Monica S. Lam, Ravi Sethi , Jeffrey D. Ullman , Sorav Bansal

Reference Books:

1. Introduction to Languages and Theory of Computation, John C Martin, 1/e, 2009, Tata McGraw Hill Education, Hyderabad, India.
2. Introduction to Theory of Computation, Sipser, 2/e, 2005, Thomson, Australia.
3. Compiler Construction: Principles And Practice, Kenneth C. Loudon, Thomson/ Delmar Cengage Learning, 2006.
4. Lex &yacc, Doug Brown, John Levine and Tony Mason, 2 nd Edition, O'reilly Media
5. Engineering a compiler, Keith Cooper and Linda Torczon, 2 nd Edition, Morgan Kaufmann, 2011.

III B.Tech I Semester

23A055AT	OBJECT ORIENTED ANALYSIS AND DESIGN Professional Elective-I	L	T	P	C
		3	0	0	3

Course Objectives:

1. Describe the activities in the different phases of the object-oriented development lifecycle.
2. Understand the concepts of object-oriented model with the E-R and EER models.
3. Model a real-world application by using UML diagram.
4. Design architectural modelling.
5. Describing an application of UML.

Course Outcomes:

At the end of the course, the student will be able to

1. The importance of modelling in UML.
2. Compare and contrast the object-oriented model with the E-R and EER models.
3. Design use case diagram. Design an application using deployment diagram.
4. Apply UML diagrams to build library application.

Unit 1

09

Introduction to UML: Importance of modelling, principles of modelling, object-oriented modelling, conceptual model of the UML, Architecture, Software Development Life Cycle.

Unit 2

09

Basic Structural Modelling: Classes, Relationships, common Mechanisms, and diagrams. Advanced Structural Modelling: Advanced classes, advanced relationships, Interfaces, Types and Roles, Packages. Class & Object Diagrams: Terms, concepts, modelling techniques for Class & Object Diagrams.

Unit 3

09

Basic Behavioural Modelling-I: Interactions, Interaction diagrams. Basic Behavioural Modelling-II: Use cases, Use case Diagrams, Activity Diagrams.

Unit 4

09

Advanced Behavioral Modelling: Events and signals, state machines, processes and Threads, time and space, state chart diagrams. Architectural Modelling: Component, Deployment, Component diagrams and Deployment diagrams.

Unit 5

09

Patterns and Frameworks, Artifact Diagrams. Case Study: The Unified Library application.

Text Books:

1. Grady Booch, James Rumbaugh, Ivar Jacobson: The Unified Modelling Language User Guide, Pearson Education 2nd Edition.
2. Object-Oriented Analysis and Design with the Unified Process By John W. Satzinger, Robert B Jackson and Stephen D Burd, Cengage Learning

Reference Books:

1. Meilir Page-Jones: Fundamentals of Object-Oriented Design in UML, Pearson Education.
2. Pascal Roques: Modelling Software Systems Using UML2, WILEY-Dreamtech India Pvt. Ltd.
3. Atul Kahate: Object Oriented Analysis & Design, The McGraw-Hill Companies.
4. Mark Priestley: Practical Object-Oriented Design with UML, TMH.
5. Applying UML and Patterns: An introduction to Object – Oriented Analysis and Design and Unified Process, Craig Larman, Pearson Education.

III B.Tech I Semester

23A055BT	SOFT COMPUTING Professional Elective-I	L	T	P	C
		3	0	0	3

Course objective: Students will get an insight of the intelligent computational approaches. Providing students, the mathematical background to carry out optimization.

Course Outcomes: The Students will be able to

1. Learn soft computing techniques and their applications.
2. Analyze various neural network architectures.
3. Define the fuzzy systems.
4. Understand the genetic algorithm concepts and their applications.
5. Identify and select a suitable Soft Computing technology to solve the problem; construct a solution and implement a Soft Computing solution.

UNIT-I - INTRODUCTION TO SOFT COMPUTING

Introduction-Artificial Intelligence-Artificial Neural Networks-Fuzzy Systems-Genetic Algorithm and Evolutionary Programming-Swarm Intelligent Systems-Classification of ANNs-McCulloch and Pitts Neuron Model-Learning Rules: Hebbian and Delta- Perceptron Network-Adaline Network-Madaline Network.

UNIT-II - ARTIFICIAL NEURAL NETWORKS

Back propagation Neural Networks - Kohonen Neural Network -Learning Vector Quantization Hamming Neural Network - Hopfield Neural Network- Bi-directional Associative Memory -Adaptive Resonance Theory Neural Networks- Support Vector Machines - Spike Neuron Models.

UNIT-III - FUZZY SYSTEMS

Introduction to Fuzzy Logic, Classical Sets and Fuzzy Sets - Classical Relations and Fuzzy Relations Membership Functions -Defuzzification - Fuzzy Arithmetic and Fuzzy Measures -Fuzzy Rule Base and Approximate Reasoning - Introduction to Fuzzy Decision Making.

UNIT-IV - GENETIC ALGORITHMS

Basic Concepts- Working Principles -Encoding- Fitness Function - Reproduction - Inheritance Operators - Cross Over - Inversion and Deletion -Mutation Operator - Bit-wise Operators - Convergence of Genetic Algorithm.

UNIT V - HYBRID SYSTEMS

Hybrid Systems -Neural Networks, Fuzzy Logic and Genetic -GA Based Weight Determination - LR Type Fuzzy Numbers - Fuzzy Neuron - Fuzzy BP Architecture - Learning in Fuzzy BP- Inference by Fuzzy BP - Fuzzy ArtMap: A Brief Introduction – Soft Computing Tools - GA in Fuzzy Logic Controller Design - Fuzzy Logic Controller.

Text Books: □

1. S. Rajsekaran& G.A. VijayalakshmiPai, —Neural Networks, Fuzzy Logic and Genetic Algorithm: Synthesis and Applications, 4th Edition, Prentice Hall of India,2003.

Reference Books: □

1. Timothy J Ross , "Fuzzy Logic with Engineering Applications", 3rd Edition, John Wiley and Sons,2016. □
2. David E. Goldberg , "Genetic Algorithm in Search Optimization and Machine Learning " Addison Wesley,2009. □
3. Karray, —Soft Computing and Intelligent Systems Design: Theory, Tools and Applications, 1st Edition, Pearson Education,2009.

III B.Tech I Semester

23A325BT	INTERNET OF THINGS Professional Elective-I	L	T	P	C
		3	0	0	3

Course Objectives:

- Understand the basics of Internet of Things and protocols.
- Discuss the requirement of IoT technology
- Introduce some of the application areas where IoT can be applied.
- Understand the vision of IoT from a global perspective, understand its applications, determine its market perspective using gateways, devices and data management

Course Outcomes: After completion of the course, students will be able to

- Understand general concepts of Internet of Things.
- Apply design concept to IoT solutions
- Analyze various M2M and IoT architectures
- Evaluate design issues in IoT applications
- Create IoT solutions using sensors, actuators and Devices

UNIT-I Introduction to IoT Lecture 8Hrs Definition and Characteristics of IoT, physical design of IoT, IoT protocols, IoT communication models, IoT Communication APIs, Communication protocols, Embedded Systems, IoT Levels and Templates.

UNIT-II Prototyping IoT Objects using Microprocessor/Microcontroller Lecture 9Hrs
Working principles of sensors and actuators, setting up the board – Programming for IoT, Reading from Sensors, Communication: communication through Bluetooth, Wi-Fi.

UNIT-III IoT Architecture and Protocol Lecture 8Hrs
Architecture Reference Model- Introduction, Reference Model and architecture, IoT reference Model, Protocols- 6LoWPAN, RPL, CoAP, MQTT, IoT frameworks- Thing Speak.

UNIT-IV Device Discovery and Cloud Services for IoT Lecture 8Hrs
Device discovery capabilities- Registering a device, Deregister a device, Introduction to Cloud Storage models and communication APIs Web-Server, Web server for IoT.

UNIT-V UAV IoT Lecture 10Hrs
Introduction to Unmanned Aerial Vehicles/Drones, Drone Types.Applications: Defense, Civil, Environmental Monitoring; UAV elements and sensors- Arms, motors, Electronic Speed Controller(ESC), GPS, IMU, Ultra sonic sensors; UAV Software –Arudpilot, Mission Planner, Internet of Drones(IoD)- Case study FlytBase.

Textbooks:

1. Vijay Madisetti and ArshdeepBahga, —Internet of Things (A Hands-on-Approach)ll, 1st Edition, VPT, 2014.
2. Handbook of unmanned aerial vehicles, K Valavanis; George J Vachtsevanos, New York, Springer, Boston, Massachusetts : Credo Reference, 2014. 2016.

Reference Books:

1. Jan Holler, VlasiosTsiatsis, Catherine Mulligan, Stefan Avesand, Stamatis Karnouskos, David Boyle, — From Machine-to-Machine to the Internet of Things: Introduction to a New Age of Intelligencell, 1st Edition, Academic Press, 2014.
2. ArshdeepBahga, Vijay Madisetti - Internet of Things: A Hands-On Approach, Universities Press, 2014.
3. The Internet of Things, Enabling technologies and use cases – Pethuru Raj, Anupama C. Raman, CRC Press.

4. Francis daCosta, —Rethinking the Internet of Things: A Scalable Approach to Connecting Everything, 1st Edition, Apress Publications, 2013
5. Cuno Pfister, Getting Started with the Internet of Things, O'Reilly Media, 2011, ISBN: 9781-4493-9357-1
6. DGCA RPAS Guidance Manual, Revision 3 – 2020
7. Building Your Own Drones: A Beginners' Guide to Drones, UAVs, and ROVs, John Baichtal

Online Learning Resources:

1. <https://www.arduino.cc/>
2. <https://www.raspberrypi.org/>
3. <https://nptel.ac.in/courses/106105166/5>
4. <https://nptel.ac.in/courses/108108098/4>

III B.Tech I Semester

23A3051L	MACHINE LEARNING LAB	L	T	P	C
		0	0	3	1.5

Course Objectives:

- To learn about computing central tendency measures and Data pre processing techniques
- To learn about classification and regression algorithms
- To apply different clustering algorithms for a problem.

Software Required: Python/R/Weka

Lab should cover the concepts studied in the course work, sample list of Experiments:

1. Compute Central Tendency Measures: Mean, Median, Mode Measure of Dispersion: Variance, Standard Deviation.
2. Apply the following Pre-processing techniques for a given dataset.
 - a. Attribute selection
 - b. Handling Missing Values
 - c. Discretization
 - d. Elimination of Outliers
3. Apply KNN algorithm for classification and regression
4. Demonstrate decision tree algorithm for a classification problem and perform parameter tuning for better results
5. Demonstrate decision tree algorithm for a regression problem
6. Apply Random Forest algorithm for classification and regression
7. Demonstrate Naïve Bayes Classification algorithm.
8. Apply Support Vector algorithm for classification
9. Demonstrate simple linear regression algorithm for a regression problem
10. Apply Logistic regression algorithm for a classification problem
11. Demonstrate Multi-layer Perceptron algorithm for a classification problem
12. Implement the K-means algorithm and apply it to the data you selected. Evaluate performance by measuring the sum of the Euclidean distance of each example from its class center. Test the performance of the algorithm as a function of the parameters K.
13. Demonstrate the use of Fuzzy C-Means Clustering
14. Demonstrate the use of Expectation Maximization based clustering algorithm

III B.Tech I Semester

23A3251L	OPERATING SYSTEMS LAB	L	T	P	C
		0	0	3	1.5

Course Objectives:

- To familiarize students with the architecture of OS.
- To provide necessary skills for developing and debugging CPU Scheduling algorithms.
- To elucidate the process management and scheduling and memory management.
- To explain the working of an OS as a resource manager, file system manager, process manager, memory manager, and page replacement tool.
- To provide insights into system calls, file systems and deadlock handling

Course Outcomes (CO): After completion of the course, students will be able to

- Trace different CPU Scheduling algorithms (L2).
- Implement Bankers Algorithms to Avoid and prevent the Dead Lock (L3).
- Evaluate Page replacement algorithms (L5).
- Illustrate the file organization techniques (L4).
- Illustrate shared memory process (L4).
- Design new scheduling algorithms (L6)

List of Experiments:

1. Practicing of Basic UNIX Commands.
2. Write programs using the following UNIX operating system calls Fork, exec, getpid, exit, wait, close, stat, opendir and readdir
3. Simulate UNIX commands like cp, ls, grep, etc.,
4. Simulate the following CPU scheduling algorithms a) Round Robin b) SJF c) FCFS d) Priority
5. Implement a dynamic priority scheduling algorithm.
6. Assume that there are five jobs with different weights ranging from 1 to 5. Implement round robin algorithm with time slice equivalent to weight.
7. Implement priority scheduling algorithm. While executing, no process should wait for more than 10 seconds. If the waiting time is more than 10 seconds that process has to be executed for at least 1 second before waiting again.
8. Control the number of ports opened by the operating system with a) Semaphore b) Monitors.
9. Simulate how parent and child processes use shared memory and address space.
10. Simulate sleeping barber problem.
11. Simulate dining philosopher's problem.
12. Simulate producer-consumer problem using threads.
13. Implement the following memory allocation methods for fixed partition a) First fit b) Worst fit c) Best fit
14. Simulate the following page replacement algorithms a) FIFO b) LRU c) LFU etc.,
15. Simulate Paging Technique of memory management
16. Simulate Bankers Algorithm for Dead Lock avoidance and prevention
17. Simulate the following file allocation strategies a) Sequential b) Indexed c) Linked
18. Simulate all File Organization Techniques a) Single level directory b) Two level c) Hierarchical d) DAG

References:

1. —Operating System Concepts, Abraham Silberchatz, Peter B. Galvin, Greg Gagne, Eighth Edition, John Wiley.
 2. —Operating Systems: Internals and Design Principles, Stallings, Sixth Edition–2009, Pearson Education
 3. —Modern Operating Systems, Andrew S Tanenbaum, Second Edition, PHI.
 4. —Operating Systems, S.Haldar, A.A.Aravind, Pearson Education.
 5. —Principles of Operating Systems, B.L.Stuart, Cengage learning, India Edition.2013-2014
 6. —Operating Systems, A.S.Godbole, Second Edition, TMH.
 7. —An Introduction to Operating Systems, P.C.P. Bhatt, PHI.
- Online Learning Resources/Virtual Labs:
<https://www.cse.iitb.ac.in/~mythili/os/> <http://peterindia.net/OperatingSystems.html>

III B.Tech I Semester

23A3252L	FULL STACK DEVELOPMENT – I	L	T	P	C
		0	1	2	2

Course Objectives: The main objectives of the course are to

- Make use of HTML elements and their attributes for designing static web pages
- Build a web page by applying appropriate CSS styles to HTML elements
- Experiment with JavaScript to develop dynamic web pages and validate forms

Course Outcomes:

- CO1: Design Websites. (L6)
- CO2: Apply Styling to web pages. (L4)
- CO3: Make Web pages interactive. (L6)
- CO4: Design Forms for applications. (L6)
- CO5: Choose Control Structure based on the logic to be implemented. (L3)
- CO6: Understand HTML tags, Attributes and CSS properties (L2)

Experiments covering the Topics:

- Lists, Links and Images
- HTML Tables, Forms and Frames
- HTML 5 and Cascading Style Sheets, Types of CSS
- Selector forms
- CSS with Color, Background, Font, Text and CSS Box Model
- Applying JavaScript - internal and external, I/O, Type Conversion
- JavaScript Conditional Statements and Loops, Pre-defined and User-defined Objects
- JavaScript Functions and Events
- Node.js

Sample Experiments:

1. Lists, Links and Images

- Write a HTML program, to explain the working of lists.
Note: It should have an ordered list, unordered list, nested lists and ordered list in an unordered list and definition lists.
- Write a HTML program, to explain the working of hyperlinks using <a> tag and href, target Attributes.
- Create a HTML document that has your image and your friend's image with a specific height and width. Also when clicked on the images it should navigate to their respective profiles.
- Write a HTML program, in such a way that, rather than placing large images on a page, the preferred technique is to use thumbnails by setting the height and width parameters to something like to 100*100 pixels. Each thumbnail image is also a link to a full sized version of the image. Create an image gallery using this technique

2. HTML Tables, Forms and Frames

- Write a HTML program, to explain the working of tables. (use tags: <table>, <tr>, <th>, <td> and attributes: border, rowspan, colspan)
- Write a HTML program, to explain the working of tables by preparing a timetable. (Note: Use <caption> tag to set the caption to the table & also use cell spacing, cell padding, border, rowspan, colspan etc.).
- Write a HTML program, to explain the working of forms by designing Registration form. (Note: Include text field, password field, number field, date of birth field, checkboxes, radio

buttons, list boxes using <select>&<option> tags, <text area> and two buttons ie: submit and reset. Use tables to provide a better view).

- Write a HTML program, to explain the working of frames, such that page is to be divided into 3 parts on either direction. (Note: first frame image, second frame paragraph, third frame ☐ hyperlink. And also make sure of using —no frame| attribute such that frames to be fixed).

3. HTML 5 and Cascading Style Sheets, Types of CSS

- a. Write a HTML program, that makes use of <article>, <aside>, <figure>, <figcaption>, <footer>, <header>, <main>, <nav>, <section>, <div>, tags.
- b. Write a HTML program, to embed audio and video into HTML web page.
- c. Write a program to apply different types (or levels of styles or style specification formats) - inline, internal, external styles to HTML elements. (identify selector, property and value).

4. Selector forms

- a. Write a program to apply different types of selector forms
 - Simple selector (element, id, class, group, universal)
 - Combinator selector (descendant, child, adjacent sibling, general sibling)
 - Pseudo-class selector
 - Pseudo-element selector
 - Attribute selector

5. CSS with Color, Background, Font, Text and CSS Box Model

- a. Write a program to demonstrate the various ways you can reference a color in CSS.
- b. Write a CSS rule that places a background image halfway down the page, tilting it horizontally. The image should remain in place when the user scrolls up or down.
- c. Write a program using the following terms related to CSS font and text:
 - i. font-size ii. font-weight iii. font-style
 - iv. text-decoration v. text-transformation vi. text-alignment
- d. Write a program, to explain the importance of CSS Box model using
 - i. Content ii. Border iii. Margin iv. padding

6. Applying JavaScript - internal and external, I/O, Type Conversion

- a. Write a program to embed internal and external JavaScript in a web page.
- b. Write a program to explain the different ways for displaying output.
- c. Write a program to explain the different ways for taking input.
- d. Create a webpage which uses prompt dialogue box to ask a voter for his name and age. Display the information in table format along with either the voter can vote or not

7. JavaScript Pre-defined and User-defined Objects

- a. Write a program using document object properties and methods.
- b. Write a program using window object properties and methods.
- c. Write a program using array object properties and methods.
- d. Write a program using math object properties and methods.
- e. Write a program using string object properties and methods.
- f. Write a program using regex object properties and methods.
- g. Write a program using date object properties and methods.
- h. Write a program to explain user-defined object by using properties, methods, accessors, constructors and display.

8. JavaScript Conditional Statements and Loops

- a. Write a program which asks the user to enter three integers, obtains the numbers from the user and outputs HTML text that displays the larger number followed by the words —LARGER NUMBER in an information message dialog. If the numbers are equal, output HTML text as —EQUAL NUMBERS.
- b. Write a program to display week days using switch case.
- c. Write a program to print 1 to 10 numbers using for, while and do-while loops.
- d. Write a program to print data in object using for-in, for-each and for-of loops
- e. Develop a program to determine whether a given number is an ARMSTRONG NUMBER or not. [Eg: 153 is an Armstrong number, since sum of the cube of the digits is equal to the number i.e., $1^3 + 5^3 + 3^3 = 153$]
- f. Write a program to display the denomination of the amount deposited in the bank in terms of 100's, 50's, 20's, 10's, 5's, 2's & 1's. (Eg: If deposited amount is Rs.163, the output should be 1-100's, 1-50's, 1- 10's, 1-2's & 1-1's)

9. Javascript Functions and Events

- a. Design a appropriate function should be called to display
 - Factorial of that number
 - Fibonacci series up to that number
 - Prime numbers up to that number
 - Is it palindrome or not
- b. Design a HTML having a text box and four buttons named Factorial, Fibonacci, Prime, and Palindrome. When a button is pressed an appropriate function should be called to display
 1. Factorial of that number
 2. Fibonacci series up to that number
 3. Prime numbers up to that number
 4. Is it palindrome or not
- c. Write a program to validate the following fields in a registration page
 - i. Name (start with alphabet and followed by alphanumeric and the length should not be less than 6 characters)
 - ii. Mobile (only numbers and length 10 digits)
 - iii. E-mail (should contain format like xxxxxxx@xxxxxx.xxx)

Textbooks:

1. Programming the World Wide Web, 7th Edition, Robert W Sebesta, Pearson, 2013.
2. Web Programming with HTML5, CSS and JavaScript, John Dean, Jones & Bartlett Learning, 2019 (Chapters 1-11).
3. Pro MERN Stack: Full Stack Web App Development with Mongo, Express, React, and Node, Vasan Subramanian, 2nd edition, APress, O'Reilly.

Web Links:

1. <https://www.w3schools.com/html>
2. <https://www.w3schools.com/css>
3. <https://www.w3schools.com/js/>
4. <https://www.w3schools.com/nodejs>
5. <https://www.w3schools.com/typescript>

III B.Tech I Semester

23A0556L	TINKERING LAB FOR COMPUTER ENGINEERS	L	T	P	C
		0	0	2	1

The aim of tinkering lab for engineering students is to provide a hands-on learning environment where students can explore, experiment, and innovate by building and testing prototypes. These labs are designed to demonstrate practical skills that complement theoretical knowledge.

Course objectives: The objectives of the course are to	
1	Encourage Innovation and Creativity
2	Provide Hands-on Learning and Impart Skill Development
3	Foster Collaboration and Teamwork
4	Enable Interdisciplinary Learning, Prepare for Industry and Entrepreneurship
5	Impart Problem-Solving mind-set

These labs bridge the gap between academia and industry, providing students with the practical experience. Some students may also develop entrepreneurial skills, potentially leading to start-ups or innovation-driven careers. Tinkering labs aim to cultivate the next generation of engineers by giving them the tools, space, and mind-set to experiment, innovate, and solve real-world challenges.

List of experiments:

- 1) Make your own parallel and series circuits using breadboard for any application of your choice.
- 2) Design and 3D print a Walking Robot
- 3) Design and 3D Print a Rocket.
- 4) Temperature & Humidity Monitoring System (DHT11 + LCD)
- 5) Water Level Detection and Alert System
- 6) Automatic Plant Watering System
- 7) Bluetooth-Based Door Lock System
- 8) Smart Dustbin Using Ultrasonic Sensor
- 9) Fire Detection and Alarm System
- 10) RFID-Based Attendance System
- 11) Voice-Controlled Devices via Google Assistant
- 12) Heart Rate Monitoring Using Pulse Sensor
- 13) Soil Moisture-Based Irrigation
- 14) Smart Helmet for Accident Detection
- 15) Milk Adulteration Detection System
- 16) Water Purification via Activated Carbon
- 17) Solar Dehydrator for Food Drying
- 18) Temperature-Controlled Chemical Reactor
- 19) Ethanol Mini-Plant Using Biomass
- 20) Smart Fluid Flow Control (Solenoid + pH Sensor)
- 21) Portable Water Quality Tester
- 22) AI Crop Disease Detection
- 23) AI-based Smart Irrigation
- 24) ECG Signal Acquisition and Plotting
- 25) AI-Powered Traffic Flow Prediction
- 26) Smart Grid Simulation with Load Monitoring
- 27) Smart Campus Indoor Navigator
- 28) Weather Station Prototype

- 29) Firefighting Robot with Sensor Guidance
- 30) Facial Recognition Dustbin
- 31) Barcode-Based Lab Inventory System
- 32) Growth Chamber for Plants
- 33) Biomedical Waste Alert System
- 34) Soil Classification with AI
- 35) Smart Railway Gate
- 36) Smart Bin Locator via GPS and Load Sensors
- 37) Algae-Based Water Purifier
- 38) Contactless Attendance via Face Recognition

- **Note:** The students can also design and implement their own ideas, apart from the list of experiments mentioned above.
- **Note:** A minimum of 8 to 10 experiments must be completed by the students.

III B.Tech II Semester

23A3063T	COMPUTATIONAL LANGUAGE PROCESSING	L	T	P	C
		3	0	0	3

Course Objectives:

- Explain and apply fundamental algorithms and techniques in the area of natural language processing (NLP)
- Discuss approaches to syntax and semantics in NLP.
- Examine current methods for statistical approaches to machine translation.
- Teach machine learning techniques used in NLP.

Course Outcomes: After completion of the course, students will be able to

- Understand the various NLP Applications and Organization of Natural language, able to learn and implement realistic applications using Python.
- Apply the various Parsing techniques, Bayes Rule, Shannon game, Entropy and Cross Entropy.
- Understand the fundamentals of CFG and parsers and mechanisms in ATN's.
- Apply Semantic Interpretation and Language Modelling.
- Apply the concept of Machine Translation and multilingual Information Retrieval systems and Automatic Summarization.

UNIT-I Introduction to Natural language

Lecture 8Hrs

The Study of Language, Applications of NLP, Evaluating Language Understanding Systems, Different Levels of Language Analysis, Representations and Understanding, Organization of Natural language Understanding Systems, Linguistic Background: An outline of English Syntax.

UNIT-II Grammars and Parsing

Lecture 9Hrs

Grammars and Parsing- Top-Down and Bottom-Up Parsers, Transition Network Grammars, Feature Systems and Augmented Grammars, Morphological Analysis and the Lexicon, Parsing with Features, Augmented Transition Networks, Bayes Rule, Shannon game, Entropy and Cross Entropy.

UNIT-III Grammars for Natural Language

Lecture 8Hrs

Grammars for Natural Language, Movement Phenomenon in Language, Handling questions in Context Free Grammars, Hold Mechanisms in ATNs, Gap Threading, Human Preferences in Parsing, Shift Reduce Parsers, Deterministic Parsers.

UNIT-IV Semantic Interpretation

Lecture 8Hrs

Semantic & Logical form, Word senses & ambiguity, The basic logical form language, Encoding ambiguity in the logical Form, Verbs & States in logical form, Thematic roles, Speech acts & embedded sentences, Defining semantics structure model theory. Language Modelling Introduction, n-Gram Models, Language model Evaluation, Parameter Estimation, Language Model Adaption, Types of Language Models, Language-Specific Modelling Problems, Multilingual and Cross lingual Language Modelling.

UNIT V Machine Translation

Lecture 9 Hrs

Survey: Introduction, Problems of Machine Translation, Is Machine Translation Possible, Brief History, Possible Approaches, Current Status. Anusaraka or Language Accessor: Background, Cutting the Gordian Knot, The Problem, Structure of Anusaraka System, User Interface, Linguistic Area, Giving up Agreement in Anusarsaka Output, Language Bridges.

Multilingual Information Retrieval: Introduction, Document Pre-processing, Monolingual Information Retrieval, CLIR, MLIR, Evaluation in Information Retrieval, Tools, Software and Resources.

Multilingual Automatic Summarization Introduction, Approaches to Summarization, Evaluation, How to Build a Summarizer, Competitions and Datasets.

Textbooks:

1. James Allen, Natural Language Understanding, 2nd Edition, 2003, Pearson Education.
2. Multilingual Natural Language Processing Applications: From Theory To Practice-Daniel M.Bikel and ImedZitouni, Pearson Publications.
3. Natural Language Processing, Apaninian perspective, AksharBharathi, Vineetchaitanya, Prentice–Hall of India.

Reference Books:

1. Charniack, Eugene, Statistical Language Learning, MIT Press, 1993.
2. Jurafsky, Dan and Martin, James, Speech and Language Processing, 2nd Edition, Prentice Hall, 2008.
3. Manning, Christopher and Henrich, Schutze, Foundations of Statistical Natural Language Processing, MIT Press, 1999.

Online Learning Resources:

<https://nptel.ac.in/courses/106/105/106105158/>

<http://www.nptelvideos.in/2012/11/natural-language-processing.html>

III B.Tech II Semester

23A3261T	PREDICTIVE ANALYTICS	L	T	P	C
		3	0	0	3

Course Objectives:

- To introduce the fundamental concepts and techniques of predictive analytics.
- To apply statistical models and machine learning algorithms for prediction.
- To interpret model performance using evaluation metrics.
- To explore feature engineering, model tuning, and cross-validation.
- To implement predictive solutions for real-world business and research problems.

Course Outcomes:

Upon successful completion of the course, students will be able to:

- Understand the principles and importance of predictive analytics.
- Apply regression and classification models for predictive tasks.
- Perform data preprocessing, feature selection, and transformation.
- Evaluate and validate models using standard metrics.
- Design predictive solutions to solve domain-specific challenges.

UNIT I: Introduction to Predictive Analytics

Introduction to Predictive Analytics and Business Intelligence, Types of Predictive Models: Classification, Regression, Time Series, Supervised vs Unsupervised Learning, Predictive Modeling Workflow, Applications in Marketing, Finance, Healthcare, Challenges in Predictive Analytics.

UNIT II: Data Preparation and Feature Engineering

Data Cleaning: Handling Missing, Noisy, and Inconsistent Data, Feature Selection and Dimensionality Reduction (PCA, LDA), Feature Scaling: Normalization, Standardization, Encoding Categorical Variables, Feature Extraction and Construction, Dealing with Imbalanced Datasets.

UNIT III: Predictive Modeling with Regression and Classification

Linear Regression and Polynomial Regression, Logistic Regression for Binary Classification, Decision Trees and Random Forest, k-Nearest Neighbors (k-NN) and Naïve Bayes, Support Vector Machines (SVM), Model Selection and Comparison.

UNIT IV: Model Evaluation and Validation

Training, Testing, and Validation Sets, Cross-Validation Techniques (k-Fold, Stratified, LOOCV), Evaluation Metrics: Accuracy, Precision, Recall, F1 Score, ROC-AUC, Confusion Matrix and Classification Report, Bias-Variance Trade-off and Overfitting, Hyperparameter Tuning: Grid Search, Random Search.

UNIT V: Advanced Topics and Applications

Ensemble Learning: Bagging, Boosting (AdaBoost, XGBoost), Predictive Analytics with Time Series (ARIMA, Prophet), Deep Learning for Predictive Modeling (ANNs, LSTM), Use of Predictive Analytics in IoT, Retail, and Healthcare, Ethics and Privacy in Predictive Analytics, Building and Deploying End-to-End Predictive Systems.

Textbooks:

1. *Dean Abbott, Applied Predictive Analytics: Principles and Techniques for the Professional Data Analyst*, Wiley, 2014.
2. *John D. Kelleher, Brendan Tierney, Data Science: Predictive Analytics and Data Mining*, MIT Press, 2018.

Reference Books:

1. *Galit Shmueli et al., Data Mining for Business Analytics: Concepts, Techniques, and Applications in R*, Wiley, 2017.
2. *Eric Siegel, Predictive Analytics: The Power to Predict Who Will Click, Buy, Lie, or Die*, Wiley, 2016.
3. *Trevor Hastie, Robert Tibshirani, Jerome Friedman, The Elements of Statistical Learning*, Springer, 2009.

Online Learning Resources:

1. <https://www.coursera.org/specializations/predictive-analytics> – Coursera Specialization
2. <https://www.edx.org/course/data-science-and-machine-learning-capstone> – edX Predictive Analytics Courses
3. <https://www.kaggle.com/learn/intro-to-machine-learning> – Kaggle Tutorials

III B.Tech I Semester

23A3262T	DATA VISUALIZATION (Professional Elective-I)	L	T	P	C
		3	0	0	3

Course Objectives:

- To understand the principles, techniques, and tools of data visualization.
- To develop the ability to transform data into visual insights using different types of charts and plots.
- To introduce the cognitive and perceptual foundations of effective data visualization.
- To apply tools and programming environments (like Python, Tableau, or Power BI) for creating interactive and dynamic visualizations.
- To analyze real-world datasets and effectively communicate data-driven findings visually.

Course Outcomes:

After completion of the course, students will be able to:

- CO1: Interpret different types of data and recognize the appropriate visualization methods.
- CO2: Design effective and interactive data visualizations using various tools.
- CO3: Apply visual encoding and perceptual principles in presenting complex data.
- CO4: Analyze and visualize real-world data sets using Python libraries and dashboards.
- CO5: Create visual stories and dashboards for effective communication of insights.

UNIT I: Introduction to Data Visualization & Perception

Introduction to Data Visualization, Importance and Scope of Data Visualization, Data Types and Sources, Visual Perception: Pre-attentive Processing, Gestalt Principles, Data-Ink Ratio, Data Density, Lie Factor, Visualization Process and Design Principles, Tools Overview: Tableau, Power BI, Python Libraries

UNIT II: Visualization Techniques for Categorical & Quantitative Data

Charts for Categorical Data: Bar Charts, Pie Charts, Column Charts, Charts for Quantitative Data: Histograms, Line Charts, Boxplots, Scatter Plots, Bubble Charts, Heatmaps, Choosing the Right Chart Type, Best Practices in Labeling, Coloring, and Scaling.

UNIT III: Multidimensional, Temporal and Hierarchical Data Visualization

Visualizing Multivariate Data: Parallel Coordinates, Radar Charts, Time-Series Visualization: Time Plots, Animation over Time, Geographic Data Visualization: Maps, Choropleths, Hierarchical Data: Treemaps, Sunburst Charts, Network and Graph Visualization.

UNIT IV: Data Visualization Using Python and Dashboards

Introduction to Matplotlib, Seaborn, and Plotly, Creating Static and Interactive Charts, Pandas Visualization Capabilities, Dashboards with Dash, Streamlit, Power BI, Case Studies: Real-world Dataset Visualization.

UNIT V: Storytelling with Data and Ethical Visualization

Storytelling and Narrative Techniques in Visualization, Dashboards and Reporting, Misleading Visualizations and Bias, Ethical Principles in Data Visualization, Final Project: Create a Storytelling Dashboard with Real Data.

Textbooks:

1. Tamara Munzner, Visualization Analysis and Design, CRC Press, 2014.
2. Nathan Yau, Data Points: Visualization That Means Something, Wiley, 2013.

Reference Books:

1. Alberto Cairo, The Truthful Art: Data, Charts, and Maps for Communication, New Riders, 2016.
2. Cole Nussbaumer Knafllic, Storytelling with Data: A Data Visualization Guide for Business Professionals, Wiley, 2015.
3. Claus O. Wilke, Fundamentals of Data Visualization, O'Reilly, 2019.
4. Rohan Chopra, Hands-On Data Visualization with Bokeh, Packt Publishing, 2019.

Online Learning Resources:

1. NPTEL: Data Visualization - IIT Madras
2. Coursera: Data Visualization with Python by IBM

III B.Tech II Semester

23A306HT	SOCIAL NETWORK ANALYSIS Professional Elective-II	L	T	P	C
		3	0	0	3

Course Objectives:

- To introduce the fundamentals and key concepts of social network theory and graph theory.
- To analyze the structure and properties of large-scale social networks.
- To apply centrality, influence, and community detection measures.
- To model information diffusion and network dynamics.
- To implement real-world social network analysis using tools and datasets.

Course Outcomes:

At the end of the course, the student will be able to:

- Understand basic network models and social network structures.
- Analyze key properties like centrality, clustering, and small-world effect.
- Apply community detection algorithms and influence maximization.
- Interpret diffusion models for viral marketing and information spread.
- Use tools such as Gephi, NetworkX, or SNAP for real-world SNA.

UNIT I: Introduction to Social Networks and Graph Theory

Basic Concepts: Graphs, Nodes, Edges, Directed/Undirected Graphs, Real-world Examples: Facebook, Twitter, LinkedIn, Adjacency Matrix and Graph Representation, Types of Social Networks: Ego, Bipartite, Multilayer, Degree Distribution, Path Length, and Connectivity, Random Graph Models: Erdős–Rényi and Watts-Strogatz.

UNIT II: Structural Properties of Networks

Network Centrality Measures: Degree, Closeness, Betweenness, Eigenvector Centrality and PageRank, Network Clustering and Community Detection Basics, Triadic Closure and Clustering Coefficient, Small-world Phenomenon and Milgram's Experiment, Homophily, Influence, and Structural Balance.

UNIT III: Community Detection and Subgroup Analysis

Girvan–Newman Algorithm and Modularity, Label Propagation and Louvain Method, Clique Detection and k-Core Decomposition, Overlapping Communities and Fuzzy Clustering, Cohesive Subgroups and Structural Equivalence, Evaluation Metrics: NMI, Modularity Score.

UNIT IV: Information Diffusion and Influence in Networks

Models of Diffusion: Linear Threshold and Independent Cascade, Influence Maximization and Viral Marketing, Contagion Models and Epidemic Spreading, Rumor Propagation and Cascade Models, Information Bottlenecks and Bridges, Measuring Influence and Reach.

UNIT V: Tools, Applications, and Ethics in SNA

SNA Tools: Gephi, Pajek, NetworkX, SNAP, Case Study: Twitter and Hashtag Analysis, LinkedIn Network Mining and Graph Features, Applications in Marketing, Security, and Epidemiology, Ethical Issues in Social Network Data Mining, Building and Visualizing Your Own Social Graph.

Textbooks:

1. Wasserman, S., & Faust, K., **Social Network Analysis: Methods and Applications**, Cambridge University Press, 1994.
2. Easley, D., & Kleinberg, J., **Networks, Crowds, and Markets: Reasoning About a Highly Connected World**, Cambridge University Press, 2010.
3. Newman, M., **Networks: An Introduction**, Oxford University Press, 2010.

Reference Books:

1. Borgatti, S. P., Everett, M. G., & Johnson, J. C., **Analyzing Social Networks**, SAGE Publications, 2018.
2. Barabási, A.-L., **Linked: How Everything Is Connected to Everything Else**, Basic Books, 2014.
3. Hansen, D., Shneiderman, B., & Smith, M. A., **Analyzing Social Media Networks with NodeXL**, Elsevier, 2020.

Online Learning Resources:

- Coursera – Social Network Analysis (University of Michigan)
- [YouTube – NetworkX and Gephi Tutorials (freeCodeCamp, TheNetNinja)]
- edX – Networks: Friends, Money, and Bytes (University of California, Berkeley)
- Khan Academy – Graph Theory

III B.Tech II Semester

23A326AT	NETWORK SECURITY & CRYPTOGRAPHY Professional Elective-II	L	T	P	C
		3	0	0	3

Course Objectives: This course aims at training students to master the:

- The concepts of classical encryption techniques and concepts of finite fields and number theory
- Working principles and utilities of various cryptographic algorithms including secret key cryptography, hashes, and message digests, and public key algorithms
- Design issues and working principles of various authentication protocols, PKI standards
- Various secure communication standards including Kerberos, IPsec, TLS and email
- Concepts of cryptographic utilities and authentication mechanisms to design secure applications.

Course Outcomes: After completion of the course, students will be able to

- Identify information security goals, classical encryption techniques and acquire fundamental knowledge on the concepts of finite fields and number theory
- Compare and apply different encryption and decryption techniques to solve problems related to confidentiality and authentication
- Apply the knowledge of cryptographic checksums and evaluate the performance of different message digest algorithms for verifying the integrity of varying message sizes.
- Apply different digital signature algorithms to achieve authentication and create secure applications
- Apply network security basics, analyse different attacks on networks and evaluate the performance of firewalls and security protocols like TLS, IPsec, and PGP
- Apply the knowledge of cryptographic utilities and authentication mechanisms to design secure applications

UNIT-I

Lecture 9Hrs

Computer and Network Security Concepts: Computer Security Concepts, The OSI Security Architecture, Security Attacks, Security Services, Security Mechanisms, A Model for Network Security.

Classical Encryption Techniques: Symmetric Cipher Model, Substitution Techniques, Transposition Techniques, Steganography, Block Ciphers: Traditional Block Cipher Structure, The Data Encryption Standard, Advanced Encryption Standard: AES Structure, AES Transformation Functions.

UNIT-II

Lecture 9Hrs

Number Theory: The Euclidean Algorithm, Modular Arithmetic, Fermat's and Euler's Theorems, The Chinese Remainder Theorem, Discrete Logarithms, Finite Fields: Finite Fields of the Form $GF(p)$, Finite Fields of the Form $GF(2^n)$.

Public Key Cryptography: Principles, Public Key Cryptography Algorithms, RSA Algorithm, Diffie Hellman Key Exchange, Elliptic Curve Cryptography.

UNIT-III

Lecture 9Hrs

Cryptographic Hash Functions: Application of Cryptographic Hash Functions, Requirements & Security, Secure Hash Algorithm, Message Authentication Functions, Requirements & Security, HMAC & CMAC.

Digital Signatures: NIST Digital Signature Algorithm, Distribution of Public Keys, X.509 Certificates, Public-Key Infrastructure.

UNIT-IV

Lecture 9Hrs

User Authentication: Remote User Authentication Principles, Kerberos.

Electronic Mail Security: Pretty Good Privacy (PGP) And S/MIME. IP Security: IP Security Overview, IP Security Policy, Encapsulating Security Payload, Combining Security Associations, Internet Key Exchange.

UNIT-V

Lecture 8Hrs

Transport Level Security: Web Security Requirements, Transport Layer Security (TLS), HTTPS, Secure Shell(SSH)

Firewalls: Firewall Characteristics and Access Policy, Types of Firewalls, Firewall Location and Configurations.

Textbooks:

1. Cryptography and Network Security- William Stallings, Pearson Education, 7th Edition.
2. Cryptography, Network Security and Cyber Laws – Bernard Menezes, Cengage Learning, 2010 edition.

Reference Books:

1. Cryptography and Network Security- Behrouz A Forouzan, Debdeep Mukhopadhyaya, McGraw-Hill, 3rd Edition, 2015.
2. Network Security Illustrated, Jason Albanese and Wes Sonnenreich, MGH Publishers, 2003.

Online Learning Resources:

1. <https://nptel.ac.in/courses/106/105/106105031/lecture>
Dr. Debdeep Mukhopadhyay IIT Kharagpur [Video Lecture]
2. <https://nptel.ac.in/courses/106/105/106105162/lecture>
Dr. Sourav Mukhopadhyay IIT Kharagpur [Video Lecture]
3. <https://www.mitel.com/articles/web-communication-cryptography-and-network-security-web-articles>
by Mitel Power Connections

III B.Tech II Semester

23A326BT	COMPUTER NETWORKS Professional Elective-II	L	T	P	C
		3	0	0	3

Course Objectives:

The course is designed to:

- Understand the basic concepts of Computer Networks.
- Introduce the layered approach for design of computer networks
- Expose the network protocols used in Internet environment
- Explain the format of headers of IP, TCP and UDP
- Familiarize with the applications of Internet
- Elucidate the design issues for a computer network

Course Outcomes:

After completion of the course, students will be able to:

- Identify the software and hardware components of a computer network
- Design software for a computer network
- Develop error, routing, and congestion control algorithms
- Assess critically the existing routing protocols
- Explain the functionality of each layer of a computer network
- Choose the appropriate transport protocol based on the application requirements

UNIT I:**Computer Networks and the InternetLecture: 8 Hrs**

What Is the Internet? Network Edge, The Network Core, Delay, Loss, and Throughput in Packet Switched Networks (Textbook 2), Reference Models, Multimedia Networks, Guided Transmission Media, Wireless Transmission (Textbook 1)

UNIT II:**The Data Link Layer, Access Networks, and LANsLecture: 10 Hrs**

Data Link Layer Design Issues, Error Detection and Correction, Elementary Data Link Protocols, Sliding Window Protocols (Textbook 1)

Introduction to the Link Layer, Error-Detection and -Correction Techniques, Multiple Access Links and Protocols, Switched Local Area Networks, Link Virtualization: A Network as a Link Layer, Data Center Networking, Retrospective: A Day in the Life of a Web Page (Packet) (Textbook 2)

UNIT III:**The Network LayerLecture: 8 Hrs**

Routing Algorithms, Internetworking, The Network Layer in The Internet (Textbook 1)

UNIT IV:

The Transport LayerLecture: 9 Hrs

Connectionless Transport: UDP (Textbook 2), The Internet Transport Protocols: TCP, Congestion Control (Textbook 1)

UNIT V:

The Application LayerLecture: 8 Hrs

Principles of Network Applications, The Web and HTTP, Electronic Mail in the Internet, DNS—The Internet's Directory Service, Peer-to-Peer Applications, Video Streaming and Content Distribution Networks (Textbook 2)

Textbooks:

1. Andrew S. Tanenbaum, David J. Wetherall, *Computer Networks*, 6th Edition, PEARSON.
2. James F. Kurose, Keith W. Ross, *Computer Networking: A Top-Down Approach*, 6th Edition, Pearson, 2019.

Reference Books:

1. Forouzan, *Data Communications and Networking*, 5th Edition, McGraw Hill Publication.
2. Youlu Zheng, Shakil Akhtar, *Networks for Computer Scientists and Engineers*, Oxford Publishers, 2016.

Online Learning Resources:

1. <https://nptel.ac.in/courses/106105183/25>
2. <https://www.nptelvideos.in/2012/11/computer-networks.html>
3. <https://nptel.ac.in/courses/106105183/3>

III B.Tech II Semester

23A306BT	RECOMMENDER SYSTEMS Professional Elective-II	L	T	P	C
		3	0	0	3

Course Objectives:

- To provide students with basic concepts and its application in various domain
- To make the students understand different techniques that a data scientist needs to know for analysing big data
- To design and build a complete machine learning solution in many application domains.

Course Outcomes: After completion of the course, students will be able to

- Aware of various issues related to Personalization and Recommendations.
- Design and implement a set of well-known Recommender System approaches used in E commerce and Tourism industry.
- Develop new Recommender Systems for a number of domains especially, Education, Health-care.

UNIT-I An Introduction to Recommender Systems, Neighborhood-Based Collaborative Filtering
Lecture 8Hrs

Introduction, Goals of Recommender Systems, Basic Models of Recommender Systems, Domain Specific Challenges in Recommender Systems. Advanced Topics and Applications. Introduction, Key Properties of Ratings Matrices, Predicting Ratings with Neighborhood- Neighborhood-Based Collaborative Filtering: Based Methods, Clustering and Neighborhood-Based Methods, Dimensionality Reduction and Neighborhood Methods, Graph Models for Neighborhood-Based Methods, A Regression Modelling View of Neighborhood Methods.

UNIT-II Model-Based Collaborative Filtering, Content-Based Recommender Systems Lecture 9Hrs
Introduction, Decision and Regression Trees, Rule-Based Collaborative Filtering, Naive Bayes Collaborative Filtering, Using an Arbitrary Classification Model as a Black-Box, Latent Factor Models, Integrating Factorization and Neighborhood Models. Content-Based Recommender Systems: Introduction, Basic Components of Content-Based Systems, Preprocessing and Feature Extraction, Learning User Profiles and Filtering, Content-Based Versus Collaborative Recommendations, Using Content-Based Models for Collaborative Filtering, Summary.

UNIT-III Knowledge-Based Recommender Systems, Ensemble Based and Hybrid Recommender Systems
Lecture 9Hrs

Introduction, Constraint-Based Recommender Systems, Case-Based Recommenders, Persistent Personalization in Knowledge-Based Systems, Summary. Introduction, Ensemble Methods from the Classification Perspective, Weighted Hybrids, Switching Hybrids, Cascade Hybrids, Feature Augmentation Hybrids, Meta-Level Hybrids, Feature Combination Hybrids, Summary.

UNIT-IV Evaluating Recommender Systems, Context-Sensitive Recommender Systems Lecture 8Hrs
Introduction, Evaluation Paradigms, General Goals of Evaluation Design, Design Issues in Offline Recommender Evaluation, Accuracy Metrics in Offline Evaluation, Limitations of Evaluation Measures, Limitations of Evaluation Measures. Introduction, The Multidimensional Approach, Contextual Pre-filtering: A Reduction-Based Approach, Contextual Pre-filtering: A Reduction-Based Approach, Contextual Modelling.

UNIT-V Time- and Location-Sensitive Recommender Systems Lecture 8Hrs
Introduction, Temporal Collaborative Filtering, Discrete Temporal Models, Location-Aware Recommender Systems, Location-Aware Recommender Systems Location-Aware Recommender Systems, Summary.

Textbooks:

1. Charu C. Aggarwal, —Recommender Systems, Springer, 2016.

Reference Books:

1. Francesco Ricci, Lior Rokach, —Recommender Systems Handbook, 2nd ed., Springer, 2015 Edition

Online Learning Resources:

1. Recommendation System -Understanding The Basic Concepts (analyticsvidhya.com)
2. Recommender Systems | Coursera

III B.Tech II Semester

23A326CT	INTRODUCTION TO DEEP LEARNING Professional Elective-II	L	T	P	C
		3	0	0	3

Course Objectives:

- Demonstrate the major technology trends driving Deep Learning
- Build, train, and apply fully connected deep neural networks
- Implement efficient (vector zed) neural networks
 - Analyse the key parameters and hyper parameters in a neural network's architecture

Course Outcomes:

After completion of the course, students will be able to

- Demonstrate the mathematical foundation of neural network
- Describe the machine learning basics
- Differentiate architecture of deep neural network
- Build a convolution neural network
- Build and train RNN and LSTMs

UNIT-I

Lecture 8Hrs

Linear Algebra: Scalars, Vectors, Matrices and Tensors, Matrix operations, types of matrices, Norms, Eigen decomposition, Singular Value Decomposition, Principal Components Analysis. Probability and Information Theory: Random Variables, Probability Distributions, Marginal Probability, Conditional Probability, Expectation, Variance and Covariance, Bays' Rule, Information Theory. Numerical Computation: Overflow and Underflow, Gradient-Based Optimization, Constrained Optimization, Linear Least Squares.

UNIT- II

Lecture 9Hrs

Machine Learning: Basics and Under fitting, Hyper parameters and Validation Sets, Estimators, Bias and Variance, Maximum Likelihood, Bayesian Statistics, Supervised and Unsupervised Learning, Stochastic Gradient Descent, Challenges Motivating Deep Learning. Deep Feed forward Networks: Learning XOR, Gradient-Based Learning, Hidden Units, Architecture Design, Back-Propagation and other Differentiation Algorithms.

UNIT-III

Lecture 8Hrs

Regularization for Deep Learning: Parameter Norm Penalties, Norm Penalties as Constrained Optimization, Regularization and Under-Constrained Problems, Dataset Augmentation, Noise Robustness, Semi-Supervised Learning, Multi-Task Learning, Early Stopping, Parameter Tying and Parameter Sharing, Sparse Representations, Bagging and Other Ensemble Methods, Dropout, Adversarial Training, Tangent Distance, Tangent Prop and Manifold Tangent Classifier. Optimization for Training Deep Models: Pure Optimization, Challenges in Neural Network Optimization, Basic Algorithms, Parameter Initialization Strategies, Algorithms with Adaptive Learning Rates, Approximate Second-Order Methods, Optimization Strategies and Meta-Algorithms.

UNIT-IV

Lecture 9Hrs

Convolution Networks: The Convolution Operation, Pooling, Convolution, Basic Convolution Functions, Structured Outputs, Data Types, Efficient Convolution Algorithms, Random or Unsupervised Features, Basis for Convolution Networks.

UNIT-V

Lecture 8Hrs

Sequence Modelling: Recurrent and Recursive Nets: Unfolding Computational Graphs, Recurrent Neural Networks, Bidirectional RNNs, Encoder-Decoder Sequence-to-Sequence Architectures, Deep Recurrent Networks, Recursive Neural Networks, Echo State Networks, LSTM, Gated RNNs, Optimization for Long-Term Dependencies, Auto encoders, Deep Generative Models.

Textbooks:

1. Ian Good fellow, Joshua Bagnio, Aaron Carville, —Deep Learning, MIT Press, 2016.
2. Josh Patterson and Adam Gibson, —Deep learning: A practitioner's approach, O'Reilly Media, First Edition, 2017.

Reference Books:

1. Fundamentals of Deep Learning, Designing next-generation machine intelligence algorithms, Nikhil Baume, O'Reilly, Sheriff Publishers, 2019.
2. Deep learning Cook Book, Practical recipes to get started Quickly, Douse Using, O'Reilly, Sheriff Publishers, 2019

Online Learning Resources:

1. <https://keras.io/datasets/>
2. <http://deeplearning.net/tutorial/deeplearning.pdf>
3. <https://arxiv.org/pdf/1404.7828v4.pdf>
4. <https://www.cse.iitm.ac.in/~miteshk/CS7015.html>
5. <https://www.deeplearningbook.org>
6. <https://nptel.ac.in/courses/106105215>

III B.Tech II Semester

23A056ET	SOFTWARE PROJECT MANAGEMENT Professional Elective-III	L	T	P	C
		3	0	0	3

Course Objectives: This course is designed to enable the students to understand the fundamental principles of Software Project management & will also have a good knowledge of the responsibilities of a project manager and how to handle them.

Course Outcomes: After completion of the course, students will be able to

- Describe the fundamentals of Project Management
- Recognize and use Project Scheduling Techniques
- Familiarize with Project Control Mechanisms
- Understand Team Management
- Recognize the importance of Project Documentation and Evaluation

UNIT-I

Lecture 9Hrs

Conventional Software Management: The waterfall model, conventional software Management performance

Evolution of Software Economics: software Economics. Pragmatic Software Cost Estimation

Improving Software Economics: Reducing Software Product Size, Improving Software Processes, Improving Team Effectiveness, Improving Automation, Achieving Required Quality, Peer Inspections.

UNIT-II

Lecture 9Hrs

The old way and the new: The principles of conventional software Engineering, principles of modern software management, transitioning to an iterative process.

Life cycle phases: Engineering and production stages, inception, Elaboration, construction, transition phases. **Artifacts of the process:** The artifact sets, Management artifacts, Engineering artifacts, programmatic artifacts.

UNIT-III

Lecture 9Hrs

Work Flows of the process: Software process workflows, Inter Trans workflows. **Checkpoints of the Process:** Major Mile Stones, Minor Milestones, Periodic status assessments. **Iterative Process Planning:** work breakdown structures, planning guidelines, cost and schedule estimating, Iteration planning process, Pragmatic planning.

UNIT-IV

Lecture 9Hrs

Process Automation: Automation Building Blocks, The Project Environment.

Project Control and Process instrumentation: The seven core Metrics, Management indicators, quality indicators **Tailoring the Process:** Process discriminates. Managing people and organizing teams.

UNIT-V

Lecture 9Hrs

Project Organizations and Responsibilities: Line-of-Business Organizations, Project Organizations, evolution of Organizations.

Future Software Project Management: Modern Project Profiles, Next generation Software economics, modern process transitions.

Case Study: The Command Center Processing and Display System-Replacement (CCPDS-R)

Textbooks:

1. Software Project Management, Walker Royce, Pearson Education, 2012
2. Bob Hughes, Mike Cotterell and Rajib Mall —Software Project Managementl, 6th Edition, McGraw Hill Edition, 2017.

Reference Books:

1. PankajJalote, —Software Project Management in practice, 5th Edition, Pearson Education, 2017. 2. Murali K. Chemuturi, Thomas M. Cagley Jr. Mastering Software Project Management: Best Practices, Tools and Techniques, J. Ross Publishing, 2010 3. Sanjay Mohapatra, —Software Project Management, Cengage Learning, 2011

Online Learning Resources:

<http://nptel.ac.in/courses/106101061/29>

III B.Tech II Semester

23A306ET	INTRODUCTION TO QUANTUM COMPUTING Professional Elective-III	L	T	P	C
		3	0	0	3

Course Objectives:

- To introduce the principles and mathematical foundations of quantum computation.
- To understand quantum gates, circuits, and computation models.
- To explore quantum algorithms and their advantages over classical ones.
- To develop the ability to simulate and write basic quantum programs.
- To understand real-world applications and the future of quantum computing in AI, cryptography, and optimization.

Course Outcomes:

Upon successful completion of this course, students will be able to:

- Explain the fundamental concepts of quantum mechanics used in computing.
- Construct and analyze quantum circuits using standard gates.
- Apply quantum algorithms like Deutsch-Jozsa, Grover's, and Shor's.
- Develop simple quantum programs using Qiskit or similar platforms.
- Analyze applications and challenges of quantum computing in real-world domains.

UNIT I: Fundamentals of Quantum Mechanics and Linear Algebra

Classical vs Quantum Computation, Complex Numbers, Vectors, and Matrices, Hilbert Spaces and Dirac Notation, Quantum States and Qubits, Superposition and Measurement, Tensor Products and Multi-Qubit Systems.

UNIT II: Quantum Gates and Circuits

Quantum Logic Gates: Pauli, Hadamard, Phase, Controlled Gates and CNOT, Unitary Operations and Reversibility, Quantum Circuit Representation, Quantum Teleportation, Simulation of Quantum Circuits.

UNIT III: Quantum Algorithms and Complexity

Quantum Parallelism and Interference, Deutsch and Deutsch-Jozsa Algorithms, Grover's Search Algorithm, Shor's Factoring Algorithm, Quantum Fourier Transform, Complexity Classes: BQP, P, NP, and QMA.

UNIT IV: Quantum Programming and Simulation Platforms

Introduction to Qiskit and IBM Quantum Experience, Writing Quantum Circuits in Qiskit, Measuring Qubits and Results, Classical-Quantum Hybrid Programs, Noisy Intermediate-Scale Quantum (NISQ) Systems, Limitations and Current State of Quantum Hardware.

UNIT V: Applications and Future of Quantum Computing

Quantum Machine Learning: Basics and Models, Quantum Cryptography and Quantum Key Distribution, Quantum Algorithms in AI and Optimization, Quantum Advantage and Supremacy, Ethical and Societal Impact of Quantum Technologies, Future Trends and Research Directions.

Textbooks:

1. Michael A. Nielsen, Isaac L. Chuang, Quantum Computation and Quantum Information, Cambridge University Press, 10th Anniversary Edition, 2010.
2. Eleanor Rieffel and Wolfgang Polak, Quantum Computing: A Gentle Introduction, MIT Press, 2011.
3. Chris Bernhardt, Quantum Computing for Everyone, MIT Press, 2019.

Reference Books:

1. David McMahon, Quantum Computing Explained, Wiley, 2008.
2. Phillip Kaye, Raymond Laflamme, Michele Mosca, An Introduction to Quantum Computing, Oxford University Press, 2007.
3. Scott Aaronson, Quantum Computing Since Democritus, Cambridge University Press, 2013.

Online Learning Resources:

1. **IBM Quantum Experience and Qiskit Tutorials**
2. **Coursera – Quantum Mechanics and Quantum Computation by UC Berkeley**
3. **edX – The Quantum Internet and Quantum Computers**
4. **YouTube – Quantum Computing for the Determined by Michael Nielsen**
5. **Qiskit Textbook – IBM Quantum**

III B.Tech II Semester

23A306FT	COMPUTER VISION Professional Elective-III	L	T	P	C
		3	0	0	3

Course Objectives: The objective of this course is to understand the basic issues in computer vision and major approaches to address the methods to learn the Linear Filters, segmentation by clustering, Edge detection, Texture.

Course Outcomes: After completing the course, you will be able to:

- Identify basic concepts, terminology, theories, models and methods in the field of computer vision,
- Describe known principles of human visual system,
- Describe basic methods of computer vision related to multi-scale representation, edge detection and detection of other primitives, stereo, motion and object recognition,
- Suggest a design of a computer vision system for a specific problem

UNIT-I LINEAR FILTERS

Lecture 8Hrs

Introduction to Computer Vision, Linear Filters and Convolution, Shift Invariant Linear Systems, Spatial Frequency and Fourier Transforms, Sampling and Aliasing Filters as Templates, Technique: Normalized Correlation and Finding Patterns, Technique: Scale and Image Pyramids.

UNIT-II EDGE DETECTION

Lecture 9Hrs

Noise- Additive Stationary Gaussian Noise, Why Finite Differences Respond to Noise, Estimating Derivatives - Derivative of Gaussian Filters, Why Smoothing Helps, Choosing a Smoothing Filter, Why Smooth with a Gaussian? Detecting Edges-Using the Laplacian to Detect Edges, Gradient-Based Edge Detectors, Technique: Orientation Representations and Corners.

UNIT-III TEXTURE

Lecture 9Hrs

Representing Texture –Extracting Image Structure with Filter Banks, Representing Texture using the Statistics of Filter Outputs, Analysis (and Synthesis) Using Oriented Pyramids –The Laplacian Pyramid, Filters in the Spatial Frequency Domain, Oriented Pyramids, Application: Synthesizing Textures for Rendering, Homogeneity, Synthesis by Sampling Local Models, Shape from Texture, Shape from Texture for Planes,

UNIT-IV SEGMENTATION BY CLUSTERING

Lecture 8Hrs

What is Segmentation, Human Vision: Grouping and Gestalt, Applications: Shot Boundary Detection and Background Subtraction. Image Segmentation by Clustering Pixels, Segmentation by Graph-Theoretic Clustering. The Hough Transform, Fitting Lines, Fitting Curves

UNIT-V RECOGNITION BY RELATIONS BETWEEN TEMPLATES

Lecture 8Hrs

Finding Objects by Voting on Relations between Templates, Relational Reasoning Using Probabilistic Models and Search, Using Classifiers to Prune Search, Hidden Markov Models, Application: HMM and Sign Language Understanding, Finding People with HMM.

Textbooks:

1. David A. Forsyth, Jean Ponce, Computer Vision – A modern Approach, PHI, 2003.

Reference Books:

1. Geometric Computing with Clifford Algebras: Theoretical Foundations and Applications in Computer Vision and Robotics, Springer;1 edition,2001by Sommer.
2. Digital Image Processing and Computer Vision,1/e,bySonka.
3. Computer Vision and Applications: Concise Edition (WithCD) by Jack Academy Press, 2000.

Online Learning Resources:

<https://nptel.ac.in/courses/106105216https://nptel.ac.in/courses/108103174>

III B.Tech II Semester

23A326DT	INTRODUCTION TO CLOUD COMPUTING Professional Elective-III	L	T	P	C
		3	0	0	3

Course Objectives:

- To explain the evolving computer model called cloud computing.
- To introduce the various levels of services that can be achieved by cloud.
- To describe the security aspects in cloud.

Course Outcomes (CO): After completion of the course, students will be able to

- Ability to create cloud computing environment
- Ability to design applications for Cloud environment
- Design & develop backup strategies for cloud data based on features.
- Use and Examine different cloud computing services.
- Apply different cloud programming model as per need.

UNIT-I Basics of Cloud computing

Lecture 8Hrs

Introduction to cloud computing: Introduction, Characteristics of cloud computing, Cloud Models, Cloud Services Examples, Cloud Based services and applications

Cloud concepts and Technologies: Virtualization, Load balancing, Scalability and Elasticity, Deployment, Replication, Monitoring, Software defined, Network function virtualization, Map Reduce, Identity and Access Management, services level Agreements, Billing.

Cloud Services and Platforms: Compute Services, Storage Services, Database Services, Application services, Content delivery services, Analytics Services, Deployment and Management Services, Identity and Access Management services, Open Source Private Cloud software.

UNIT-II Hadoop and Python

Lecture 9Hrs

Hadoop MapReduce: Apache Hadoop, Hadoop Map Reduce Job Execution, Hadoop Schedulers, Hadoop Cluster setup.

Cloud Application Design: Reference Architecture for Cloud Applications, Cloud Application Design Methodologies, Data Storage Approaches.

Python Basics: Introduction, Installing Python, Python data Types & Data Structures, Control flow, Function, Modules, Packages, File handling, Date/Time Operations, Classes.

UNIT-III Python for Cloud computing

Lecture 8Hrs

Python for Cloud: Python for Amazon web services, Python for Google Cloud Platform, Python for windows Azure, Python for MapReduce, Python packages of Interest, Python web Application Framework, Designing a RESTful web API.

Cloud Application Development in Python: Design Approaches, Image Processing APP, Document Storage App, MapReduce App, Social Media Analytics App.

UNIT-IV Big data, multimedia and Tuning

Lecture 8Hrs

Big Data Analytics: Introduction, Clustering Big Data, Classification of Big data Recommendation of Systems.

Multimedia Cloud: Introduction, Case Study: Live video Streaming App, Streaming Protocols, case Study: Video Transcoding App.

Cloud Application Benchmarking and Tuning: Introduction, Workload Characteristics, Application Performance Metrics, Design Considerations for a Benchmarking Methodology, Benchmarking Tools, Deployment Prototyping, Load Testing & Bottleneck Detection case Study, Hadoop benchmarking case Study.

UNIT-V Applications and Issues in Cloud

Lecture 9 Hrs

Cloud Security: Introduction, CSA Cloud Security Architecture, Authentication, Authorization, Identity Access Management, Data Security, Key Management, Auditing.

Cloud for Industry, Healthcare & Education: Cloud Computing for Healthcare, Cloud computing for Energy Systems, Cloud Computing for Transportation Systems, Cloud Computing for Manufacturing Industry, Cloud computing for Education. **Migrating into a Cloud:** Introduction, Broad Approaches to migrating into the cloud, the seven step model of migration into a cloud.

Organizational readiness and Change Management in The Cloud Age: Introduction, Basic concepts of Organizational Readiness, Drivers for changes: A frame work to comprehend the competitive environment, common change management models, change management maturity models, Organizational readiness self – assessment.

Legal Issues in Cloud Computing: Introduction, Data Privacy and security Issues, cloud contracting models, Jurisdictional issues raised by virtualization and data location, commercial and business considerations, Special Topics.

Textbooks:

1. Cloud computing A hands-on Approachl By ArshdeepBahga, Vijay Madiseti, Universities Press, 2016
2. Cloud Computing Principles and Paradigms: By Raj Kumar Buyya, James Broberg, Andrzej Goscinski, Wiley, 2016

Reference Books:

1. Mastering Cloud Computing by RajkumarBuyya, Christian Vecchiola, SThamaraiSelvi, TMH
2. Cloud computing A Hands-On Approach by ArshdeepBahga and Vijay Madiseti.
3. Cloud Computing: A Practical Approach, Anthony T. Velte, Toby J. Velte, Robert Elsenpeter, Tata McGraw Hill, rp2011.
4. Enterprise Cloud Computing, Gautam Shroff, Cambridge University Press, 2010.
5. Cloud Application Architectures: Building Applications and Infrastructure in the Cloud, George Reese, O _Reilly, SPD, rp2011.
6. Essentials of Cloud Computing by K. Chandrasekaran. CRC Press.

Online Learning Resources:

Cloud computing - Course (nptel.ac.in)

III B.Tech II Semester

23A3261L	PREDICTIVE ANALYTICS LAB	L	T	P	C
		0	0	3	1.5

Course Objective

- To develop the fundamental understanding and application of Mathematics and Statistics in business organizations

Course Outcome

- Students will be able to initiate effective use of SPSS in business problem
- Student will learn to evaluate and solve the business problems logically
- Students will be able to avoid risks and spot opportunities.

List of Experiments

1. Introduction to SPSS, Sorting File, Split File, Compute File, Recode File and Select Cases
- 2 Chi- Square Test (Parametric and Non-Para
- 3 Exploratory Factor Analysis
- 4 Cluster Analysis
- 5 Logistic Regression
- 6 Discriminant Analysis
- 7 Confirmatory Factor Analysis
- 8 Conjoint Analysis
- 9 Time Series
- 10 MANOVA
- 11 Decision Tree Analysis

III B.Tech II Semester

23A3263L	NLP AND DATA VISUALIZATION LAB (Using Power BI / Tableau etc.,)	L	T	P	C
		0	0	3	1.5

PART 1**Course Objectives:**

- Discuss concepts and principles of data visualization particularly related to decision making.
- Investigate technologies and practices for visualizing data as part of a data management and analytics system.
- Apply user interface design principles and practices to develop interactive data visualizations.
- Design effective dashboard for decision making at various levels.
- Conduct research on relevant data visualization topics.

Course Outcomes (CO):

After completion of the course, students will be able to

- Understand approaches to syntax and semantics in NLP.
- Analyse grammar formalism and context free grammars
- Apply the statistical estimation and statistical alignment models
- Apply Rule based Techniques, Statistical Machine translation (SMT), word alignment, phrase based translation
- Have the skills (experience) of solving specific NLP tasks, which may involve programming in Python, as well as running experiments on textual data.

List of Experiments:

1. Word Analysis
 2. Word Generation
 3. Morphology
 4. N-Grams
 5. N-Grams Smoothing
 6. POS Tagging: Hidden Markov Model
 7. POS Tagging: Viterbi Decoding
 8. Building POS Tagger
 9. Chunking
 10. Building Chunker
- Refer:** <https://nlp-iiith.vlabs.ac.in/List%20of%20experiments.html>

References:

1. James Allen, Natural Language Understanding, 2nd Edition, 2003, Pearson Education.
2. Natural Language Processing, A paninian perspective, AksharBharathi, Vineet Chaitanya, Prentice – Hall of India.

Online Learning Resources/Virtual Labs:

1. Natural Language Processing in TensorFlow | Coursera

PART 2**List of Experiments:**

1. Connecting to the data
2. Formatting and insertion of data
3. Creating worksheets, navigating the sheets, applying filters, aggregating the data
4. Organize the data into dashboards
5. Create story
6. Develop interactive plots in Python
7. Create Time series Data Visualization in Python
8. Visualization of Semi-Structured data
9. Create Sales Growth Dashboard – for the tracking of sales teams progress

10. Design Social media Dashboard – find how well your sponsored social activating are performing, monitor your PPC campaigns
11. Develop Healthcare Data Dashboard – Allows hospital administrators to manage and identify patient hazards from a single screen.

References:

1. Andy Kirk, Data Visualization A Handbook for Data Driven Design, Sage Publications, 2016
2. Philipp K. Janert, Gnuplot in Action, Understanding Data with Graphs, Manning Publications, 2010

Online Learning Resources/Virtual Labs:

1. Data Visualization with Tableau | Coursera

III B.Tech II Semester

23AHS65L	SOFT SKILLS Skill Enhancement Course	L	T	P	C
		0	1	2	2

Course Objectives:

- To encourage all round development of the students by focusing on soft skills
- To make the students aware of critical thinking and problem-solving skills
- To develop leadership skills and organizational skills through group activities
- To function effectively with heterogeneous teams

Course Outcomes (CO): By the end of the program students should be able to

- Memorize various elements of effective communicative skills
- Interpret people at the emotional level through emotional intelligence
- apply critical thinking skills in problem solving
- analyse the needs of an organization for team building
- Judge the situation and take necessary decisions as a leader
- Develop social and work-life skills as well as personal and emotional well-being.

UNIT – I Soft Skills & Communication Skills

Lecture 10 Hrs

Introduction, meaning, significance of soft skills – definition, significance, types of communication skills - Intrapersonal & Inter-personal skills - Verbal and Non-verbal Communication

Activities:

Intrapersonal Skills- Narration about self- strengths and weaknesses- clarity of thought – self-expression – articulating with felicity (The facilitator can guide the participants before the activity citing examples from the lives of the great, anecdotes and literary sources)

Interpersonal Skills- Group Discussion – Debate – Team Tasks - Book and film Reviews by groups - Group leader presenting views (non- controversial and secular) on contemporary issues or on a given topic.

Verbal Communication- Oral Presentations- Extempore- brief addresses and speeches- convincing- negotiating- agreeing and disagreeing with professional grace. **Non-verbal communication** – Public speaking – Mock interviews – presentations with an objective to identify non- verbal clues and remedy the lapses on observation

UNIT – II Critical Thinking

Lecture 10 Hrs

Active Listening – Observation – Curiosity – Introspection – Analytical Thinking – Open-mindedness – Creative Thinking

Activities:

Gathering information and statistics on a topic - sequencing – assorting – reasoning – critiquing issues placing the problem – finding the root cause - seeking viable solution – judging with rationale – evaluating the views of others - Case Study, Story Analysis

UNIT – III Problem Solving & Decision Making

Lecture 10 Hrs

Meaning & features of Problem Solving – Managing Conflict – Conflict resolution – Methods of decision making – Effective decision making in teams – Methods & Styles

Activities:

Placing a problem which involves conflict of interests, choice and views – formulating the problem – exploring solutions by proper reasoning – Discussion on important professional, career and organizational decisions and initiate debate on the appropriateness of the decision. Case Study & Group Discussion

UNIT – IV Emotional Intelligence & Stress Management

Lecture 10 Hrs

Managing Emotions – Thinking before Reacting – Empathy for Others – Self-awareness – Self-Regulation – Stress factors – Controlling Stress – Tips

Activities:

Providing situations for the participants to express emotions such as happiness, enthusiasm, gratitude, sympathy, and confidence, compassion in the form of written or oral presentations. Providing opportunities for the participants to narrate certain crisis and stress –ridden situations caused by failure, anger, jealousy, resentment and frustration in the form of written and oral presentation, Organizing Debates

UNIT – V Leadership Skills

Lecture 10 Hrs

Team-Building – Decision-Making – Accountability – Planning – Public Speaking – Motivation – Risk Taking - Team Building - Time Management

Activities:

Forming group with a consensus among the participants- choosing a leader- encouraging the group members to express views on leadership- democratic attitude- sense of sacrifice – sense of adjustment – vision – accommodating nature- eliciting views on successes and failures of leadership using the past knowledge and experience of the participants, Public Speaking, Activities on Time Management, Motivation, Decision Making, Group discussion etc.

NOTE-:

1. The facilitator can guide the participants before the activity citing examples from the lives of the great, anecdotes, epics, scriptures, autobiographies and literary sources which bear true relevance to the prescribed skill.
2. Case studies may be given wherever feasible for example for Decision Making- The decision of King Lear or for good Leadership – Mahendar Singh Dhoni etc.

Textbooks:

1. Personality Development and Soft Skills (English, Paperback, MitraBarunK.)Publisher: Oxford University Press; Pap/Cdr edition (July 22, 2012)
2. Personality Development and Soft Skills: Preparing for Tomorrow, Dr ShikhaKapoorPublisher : I K International Publishing House; 0 edition (February 28, 2018)

Reference Books:

1. Soft skills: personality development for life success by Prashant Sharma, BPB publications 2018.
2. Soft Skills By Alex K. Published by S.Chand
3. Soft Skills: An Integrated Approach to Maximise Personality Gajendra Singh Chauhan, Sangeetha Sharma Published by Wiley.
4. Communication Skills and Soft Skills (Hardcover, A. Sharma) Publisher: Yking books
5. SOFT SKILLS for a BIG IMPACT (English, Paperback, RenuShorey) Publisher: Notion Press
6. Life Skills Paperback English Dr. Rajiv Kumar Jain, Dr.Usha Jain Publisher: Vayu Education of India

Online Learning Resources:

1. https://youtu.be/DUlsNJtg2L8?list=PLLy_2iUCG87CQhELCYtvXh0E_y-bOO1_q
2. https://youtu.be/xBaLgJZ0t6A?list=PLzf4HHlsQFwJZel_j2PUy0pwjVUgi7KIJ
3. <https://youtu.be/-Y-R9hDI7IU>
4. <https://youtu.be/gkLsn4ddmTs>
5. <https://youtu.be/2bf9K2rRWwo>
6. <https://youtu.be/FchfE3c2jzc>

III B.Tech II Semester

23AHS67T	TECHNICAL PAPER WRITING & IPR Audit Course	L	T	P	C
		2	0	0	-

Course Objectives:-

1. To enable the students to practice the basic skills of research paper writing
2. To make the students understand the importance of IP and to educate them on the basic concepts of Intellectual Property Rights.
3. To practice the basic skills of performing quality literature review
4. To help them in knowing the significance of real life practice and procedure of Patents.
5. To enable them learn the procedure of obtaining Patents, Copyrights, & Trade Marks

Course Outcomes: On successful completion of this course, the students will be able to:

COURSE OUTCOMES: At the end of the course, students will be able to		Blooms Level
CO1	Identify key secondary literature related to their proposed technical paper writing	L1, L2
CO2	Explain various principles and styles in technical writing	L1, L2
CO3	Use the acquired knowledge in writing a research/technical paper	L3
CO4	Analyse rights and responsibilities of holder of Patent, Copyright, trademark, International Trademark etc.	L4
CO5	Evaluate different forms of IPR available at national & international level	L5
CO6	Develop skill of making search of various forms of IPR by using modern tools and techniques.	L3, L6

UNIT – I:

Principles of Technical Writing: styles in technical writing; clarity, precision, coherence and logical sequence in writing-avoiding ambiguity- repetition, and vague language -highlighting your findings- discussing your limitations -hedging and criticizing -plagiarism and paraphrasing .

UNIT – II:

Technical Research Paper Writing: Abstract- Objectives-Limitations-Review of Literature- Problems and Framing Research Questions- Synopsis

UNIT – III:

Process of research: publication mechanism: types of journals- indexing-seminars- conferences- proof reading – plagiarism style; seminar & conference paper writing; Methodology-discussion-results- citation rules

IT – IV:

Introduction to Intellectual property: Introduction, types of intellectual property, International organizations, agencies and treaties, importance of intellectual property rights

Trade Marks: Purpose and function of trademarks, acquisition of trade mark rights, protectable matter, selecting and obtaining trade mark, trade mark registration processes.

UNIT – V:

Law of copy rights: Fundamentals of copy right law, originality of material, rights of reproduction, rights to perform the work publicly, copy right ownership issues, copy right registration, notice of copy right, international copy right law

Law of patents: Foundation of patent law, patent searching process, ownership rights and transfer. Patent law, intellectual property audits.

Textbooks:

1. Deborah. E. Bouchoux, *Intellectual Property Rights*, Cengage Learning India, 2013
2. Meenakshi Raman, Sangeeta Sharma. *Technical Communication: Principles and practices*. Oxford.

Reference Books:

1. R.Myneni, *Law of Intellectual Property*, 9th Ed, Asia law House, 2019.
2. Prabuddha Ganguli, *Intellectual Property Rights* Tata Mcgraw Hill, 2001
3. P.Naryan, *Intellectual Property Law*, 3rd Ed, Eastern Law House, 2007.
4. Adrian Wallwork. *English for Writing Research Papers* Second Edition. Springer Cham Heidelberg New York, 2016
5. Dan Jones, Sam Dragga, *Technical Writing Style*

Online Resources

1. <https://theconceptwriters.com.pk/principles-of-technical-writing/>
2. <https://www.ewh.ieee.org/soc/emcs/acstrial/newsletters/summer10/TechPaperWriting.html>
3. <https://www.ewh.ieee.org/soc/emcs/acstrial/newsletters/summer10/TechPaperWriting.html>
4. <https://www.manuscriptedit.com/scholar-hangout/process-publishing-research-paper-journal/>
5. <https://www.icsi.edu/media/website/IntellectualPropertyRightLaws&Practice.pdf>
6. <https://lawbhoomi.com/intellectual-property-rights-notes/>
7. <https://www.extension.purdue.edu/extmedia/ec/ec-723.pdf>

IV B.Tech I Semester

23A30601	BIG DATA ANALYTICS	L	T	P	C
		3	0	0	3

Course Objectives:

This course is aimed at enabling the students to

- Provide an overview of an exciting growing field of big data analytics.
- Introduce the tools required to manage and analyze big data like Hadoop, NoSQL, Map Reduce, HIVE, Cassandra, Spark.
- Teach the fundamental techniques and principles in achieving big data analytics with scalability and streaming capability.
- Optimize business decisions and create competitive advantage with Big Data analytics

Course Outcomes: After the completion of the course, student will be able to

- Illustrate on big data and its use cases from selected business domains.
- Interpret and summarize on NoSQL, Cassandra
- Analyze the HADOOP and Map Reduce technologies associated with big data analytics and explore on Big Data applications Using Hive.
- Make use of Apache Spark, RDDs etc. to work with datasets.
- Assess real time processing with Spark Streaming.

UNIT-I:

Lecture 10Hrs

What is big data, why big data, convergence of key trends, unstructured data, industry examples of big data, web analytics, big data and marketing, fraud and big data, risk and big data, credit risk management, big data and algorithmic trading, big data and healthcare, big data in medicine, advertising and big data, big data technologies, introduction to Hadoop, open source technologies, cloud and big data, mobile business intelligence, Crowd sourcing analytics, inter and trans firewall analytics.

UNIT-II:

Lecture 9Hrs

Introduction to NoSQL, aggregate data models, aggregates, key-value and document data models, relationships, graph databases, schema less databases, materialized views, distribution models, sharding, master-slave replication, peer- peer replication, sharding and replication, consistency, relaxing consistency, version stamps, Working with Cassandra ,Table creation, loading and reading data.

UNIT-III:

Lecture 8Hrs

Data formats, analyzing data with Hadoop, scaling out, Architecture of Hadoop distributed file system (HDFS), fault tolerance ,with data replication, High availability, Data locality , Map Reduce Architecture, Process flow, Java interface, data flow, Hadoop I/O, data integrity, compression, serialization. Introduction to Hive, data types and file formats, HiveQL data definition, HiveQL data manipulation, Logical joins, Window functions, Optimization, Table partitioning, Bucketing, Indexing, Join strategies.

UNIT-IV:

Lecture 9Hrs

Apache spark- Advantages over Hadoop, lazy evaluation, In memory processing, DAG, Spark context, Spark Session, RDD, Transformations- Narrow and Wide, Actions, Data frames ,RDD to Data frames, Catalyst optimizer, Data Frame Transformations, Working with Dates and Timestamps, Working with Nulls in Data, Working with Complex Types, Working with JSON, Grouping, Window Functions, Joins, Data Sources, Broadcast Variables, Accumulators, Deploying Spark- On-Premises Cluster Deployments, Cluster Managers- Standalone Mode, Spark on YARN , Spark Logs, The Spark UI- Spark UI History Server, Debugging and Spark First Aid

UNIT V:

Lecture 10Hrs

Spark-Performance Tuning, Stream Processing Fundamentals, Event-Time and State full Processing - Event Time, State full Processing, Windows on Event Time- Tumbling Windows, Handling Late Data with Watermarks, Dropping Duplicates in a Stream, Structured Streaming Basics - Core Concepts, Structured Streaming in Action, Transformations on Streams, Input and Output.

Text Books:

1. Big Data, Big Analytics: Emerging, Michael Minnelli, Michelle Chambers, and AmbigaDhiraj
2. SPARK: The Definitive Guide, Bill Chambers & Matei Zaharia, O'Reilly, 2018 Edition
3. Business Intelligence and Analytic Trends for Today's Businesses", Wiley, 2013
4. P. J. Sadalage and M. Fowler, "NoSQL Distilled: A Brief Guide to the Emerging World Polyglot Persistence", Addison-Wesley Professional, 2012
5. Tom White, "Hadoop: The Definitive Guide", Third Edition, O'Reilly, 2012

Reference Books:

1. "Hadoop Operations", O'Reilly, Eric Sammer, 2012
2. "Programming Hive", O'Reilly, E. Capriolo, D. Wampler, and J. Rutherglen, 2012
3. "HBase: The Definitive Guide", O'Reilly, Lars George, 2011
4. "Cassandra: The Definitive Guide", O'Reilly, Eben Hewitt, 2010
5. "Programming Pig", O'Reilly, Alan Gates, 2011

IV B.Tech I Semester

23A52701a	BUSINESS ETHICS AND CORPORATE GOVERNANCE	L	T	P	C
		2	0	0	2

COURSE OBJECTIVES : The objectives of this course are	
1	To make the student understand the principles of business ethics
2	To enable them in knowing about the ethics in management
3	To facilitate the student's role in corporate culture
4	To impart knowledge about the fair-trade practices
5	To encourage the student in knowing about the corporate governance

UNIT-I: Ethics

Introduction – Meaning – Nature, Scope, significance, Loyalty, and ethical behavior.. Value systems - Business Ethics - Types, Characteristics, Factors, Contradictions and Ethical Practices in Management - Corporate Social Responsibility – Issues of Management – Crisis Management.

LEARNING OUTCOMES:- After completion of this unit student will

- Understand the meaning of loyalty and ethical Behavior
- Explain various types of Ethics
- Analyze issues & crisis of management

UNIT-II: ETHICS IN MANAGEMENT

Introduction- Ethics in production, finance, Human resource management and Marketing Management - The Ethical Value System – Universalism, Utilitarianism, Distributive Justice, Social Contracts, Individual Freedom of Choice, Professional Codes; Culture and Ethics – Ethical Values in different Cultures - Culture and Individual Ethics – professional ethics and technical ethics.

LEARNING OUTCOMES:- After completion of this unit student will

- Understand the meaning of Ethics in various areas of management
- Compare and contrast professional ethics and technical ethics
- Develop ethical values in self and organization

UNIT-III : CORPORATE CULTURE

Introduction - Meaning, definition, Nature, and significance – Key elements of corporate culture, shared values, beliefs and norms, rituals, symbols and language - Types of corporate culture, hierarchical culture, market driven culture – Organization leadership and corporate culture, leadership styles and their impact on culture, transformational leadership and culture change.

LEARNING OUTCOMES:- After completion of this unit student will

- Define corporate culture
- Understand the key elements of corporate culture
- Analyze organization leadership and corporate culture

UNIT- IV: LEGAL FRAME WORK

Law and Ethics -Agencies enforcing Ethical Business Behavior - Legal Impact – Environmental Protection, Fair Trade Practices, legal Compliances, Safeguarding Health and wellbeing of Customers – Corporate law, Securities and financial regulations, corporate governance codes and principles.

LEARNING OUTCOMES:- After completion of this unit student will

- Understand Law and Ethics
- Analyze Different fair trade practices
- Make use of Environmental Protection and Fair Trade Practices

UNIT -V: CORPORATE GOVERNANCE

Introduction - Meaning – Corporate governance code, transparency & disclosure -Role of auditors, board of directors and shareholders. Global issues, accounting and regulatory frame work - Corporate scams - Committees in India and abroad, corporate social responsibility. BoDs composition, Cadbury Committee - Various committees - Reports - Benefits and Limitations.

LEARNING OUTCOMES:- After completion of this unit student will

- Understand corporate governance code
- Analyze role of auditors, board of directors and shareholders in corporate governance
- Implementing corporate social responsibility in India.

Text books.

1. Murthy CSV: Business Ethics and Corporate Governance, HPH July 2017
2. Bholananth Dutta, S.K. Podder – Corporation Governance, VBH. June 2010

Reference books

1. Dr. K. Nirmala, KarunakaraReaddy. *Business Ethics and Corporate Governance*, HPH
2. H.R.Machiraju: *Corporate Governance*, HPH, 2013
3. K. Venkataramana, *Corporate Governance*, SHBP.
4. N.M.Khandelwal. *Indian Ethos and Values for Managers*

COURSE OUTCOMES: At the end of the course, students will be able to		BTL
CO1	Understand the Ethics and different types of Ethics.	L2
CO2	Understand business ethics and ethical practices in management	L2
CO3	Understand the role of ethics in management	L2
CO4	Apply the knowledge of professional ethics & technical ethics	L3
CO5	Analyze corporate law, ethics, codes & principles	L4
CO6	Evaluate corporate governance & corporate scams	L5

BTL = Bloom's Taxonomy Level

ONLINE RESOURCES:

1. https://onlinecourses.nptel.ac.in/noc21_mg46/
2. <https://archive.nptel.ac.in/courses/110/105/110105138/>
3. https://onlinecourses.nptel.ac.in/noc21_mg54/
4. https://onlinecourses.nptel.ac.in/noc22_mg54/
5. <https://archive.nptel.ac.in/courses/109/106/109106117/>

IV B.Tech I Semester

23A52701b	E-BUSINESS	L	T	P	C
		2	0	0	2

Course Objectives: The Objectives of this course are	
1	To provide knowledge on emerging concept on E-Business related aspect.
2	To understand various electronic markets & business models.
3	To impart the information about electronic payment systems & banking.
4	To create awareness on security risks and challenges in E-commerce.
5	To the students aware on different e-marketing channels & strategies.

Unit-I: Electronic Business

Introduction – Nature, meaning, significance, functions and advantages - Definition of Electronic Business - Functions of Electronic Commerce (EC)-Advantages & Disadvantages of E-Commerce –E-Commerce and E-Business, Internet Services, Online Shopping- E-Commerce Opportunities for Industries.

Learning Outcomes: -After completion of this unit student

- Understand the concept of E-Business
- Contrast and compare E-Commerce & E-Business
- Evaluate opportunities of E-commerce for industry

Unit-II: Electronic Markets and Business Models

Introduction –E-Shops-E-Malls E-Groceries - Portals - Vertical Portals-Horizontal Portals - Advantages of Portals -Business Models- Business to Business (B2B)-Business to Customers(B2C) - Business to Government(B2G)-Auctions-B2B Portals in India

Learning Outcomes: -After completion of this unit student will

- Understand the concept of business models
- Contrast and compare Vertical portal and Horizontal portals
- Analyze the B2B,B2C and B2G model

Unit-III: Electronic Payment Systems:

Introduction to electronic payment systems (EPS) -Types of electronic payments - Credit/debit cards, e-wallets, UPI, and crypto currencies -Smart cards and digital wallets: Features and usage -Electronic Fund Transfer (EFT): Role in business transactions -Infrastructure requirements and regulatory aspects of e-payments

Learning Outcomes: -After completion of this unit student will

- Understand the Electronic payment system
- Contrast and compare EFT and smart cards
- Analyze debit card and credit cards

Unit-IV:E-Security

Security risks and challenges in electronic commerce - Cyber threats - Phishing, hacking, identity theft, and malware - Digital Signatures & Certificates - Security protocols over public networks (HTTP, SSL, TLS) -Firewalls in securing e-business platforms.

Learning Outcomes: -After completion of this unit student will

- Understand E-Security
- Contrast and compare security protocols and public network
- Evaluate on Digital signature

Unit-V:E-Marketing:

Introduction – Online Marketing – Advantages of Online Marketing – Internet Advertisement – Advertisement Methods – Conducting Online Market Research– – E-marketing planning: Online branding, social media marketing, and email marketing - E-business strategies: Digital advertising, content marketing, and analytics – E-Customer Relationship Management (eCRM) E-supply chain management (e-SCM)

Learning Outcomes: -After completion of this unit student will

- Understand the concept of online marketing
- Apply the knowledge of online marketing
- Compare e-CRM and e-SCM

Text Books:

1. Arati Oturkar&Sunil Khilari. *E-Business*. Everest Publishing House, 2022
2. P.T.S Joseph. *E-Commerce*, Fourth Edition, Prentice Hall of India, 2011

References:

1. Debjani, Kamalesh K Bajaj. *E-Commerce*, Second Edition Tata McGraw-Hill's, 2005
2. Dave Chaffey.*E-Commerce E-Management*, Second Edition, Pearson, 2012.
3. Henry Chan. *E-Commerce Fundamentals and Application*, RaymondLeathamWiley India 2007
4. S. Jaiswal. *E-Commerce* GalgotiaPublication Pvt Ltd., 2003.

COURSE OUTCOMES: At the end of the course student will be able to		BTL
CO1	Remember E-Business & its nature, scope and functions.	L1
CO2	Understand E-market-Models which are practicing by the organizations	L2
CO3	Apply the concepts of E-Commerce in the present globalized world.	L3
CO4	Analyze the various E-payment systems & importance of net banking.	L4
CO5	Evaluate market research strategies & E-advertisements.	L5
CO6	Understand importance of E-security & control	L2

BTL = Bloom's Taxonomy Level

Online Resources:

<https://www.slideshare.net/fatimahAlkreem/e-businessppt-67935771>

<https://www.slideshare.net/VikramNani/e-commerce-business-models>

<https://www.slideshare.net/RiteshGoyal/electronic-payment-system>

<https://www.slideshare.net/WelingkarDLP/electronic-security>

<https://www.slideshare.net/Ankitha2404/emarketing-ppt>

IV B.Tech I Semester

23A52701c	MANAGEMENT SCIENCE	L	T	P	C
		2	0	0	2

COURSE OBJECTIVES : The objectives of this course are

1	To provide fundamental knowledge on Management, Administration, Organization & its concepts.
2	To make the students understand the role of management in Production
3	To impart the concept of HRM in order to have an idea on Recruitment, Selection, Training & Development, job evaluation and Merit rating concepts
4	To create awareness on identify Strategic Management areas & the PERT/CPM for better Project Management
5	To make the students aware of the contemporary issues in modern management

UNIT- INTRODUCTION TO MANAGEMENT

Management - Concept and meaning - Nature-Functions - Management as a Science and Art and both. Schools of Management Thought - Taylor's Scientific Theory-Henry Fayol's principles - Elton Mayo's Human relations - **Organizational Designs** - Line organization - Line & Staff Organization - Functional Organization - Matrix Organization - Project Organization - Committee form of Organization - Social responsibilities of Management.

LEARNING OUTCOMES: At the end of the Unit, the students will be able to

- Understand the concept of management and organization
- Apply the concepts & principles of management in real life industry.
- Analyze the organization chart & structure of an enterprise.

UNIT - II OPERATIONS MANAGEMENT

Principles and Types of Plant Layout - Methods of Production (Job, batch and Mass Production), Work Study - Statistical Quality Control- **Material Management** - Objectives - Inventory-Functions - Types, Inventory Techniques - EOQ-ABC Analysis - **Marketing Management** - Concept - Meaning - Nature-Functions of Marketing - Marketing Mix - Channels of Distribution - Advertisement and Sales Promotion - Marketing Strategies based on Product Life Cycle.

LEARNING OUTCOMES: At the end of the Unit, the students will be able to

- Understand the core concepts of Operations Management
- Apply the knowledge of Quality Control, Work-study principles in real life industry.
- Evaluate Materials departments & Determine EOQ
- Analyze Marketing Mix Strategies for an enterprise.
- Create and design advertising and sales promotion

UNIT - III HUMAN RESOURCES MANAGEMENT (HRM)

HRM - Definition and Meaning – Nature - Managerial and Operative functions - Job Analysis - Human Resource Planning(HRP) - Employee Recruitment-Sources of Recruitment - Employee Selection - Process - Employee Training and Development - methods - Performance Appraisal Concept - Methods of Performance Appraisal – Placement - Employee Induction - Wage and Salary Administration

LEARNING OUTCOMES: At the end if the Unit, the students will be able to

- Understand the concepts of HRM, Recruitment, Selection, Training & Development
- Analyze the need of training
- Evaluate performance appraisal
- Design the basic structure of salaries and wages

UNIT - IV STRATEGIC & PROJECT MANAGEMENT

Definition& Meaning - Setting of Vision - Mission - Goals - Corporate Planning Process - Environmental Scanning - Steps in Strategy Formulation and Implementation - SWOT Analysis - **Project Management** - Network Analysis - Programme Evaluation and Review Technique (PERT) - Critical Path Method (CPM) Identifying Critical Path - Probability of Completing the project within given time - Project Cost-Analysis - Project Crashing (Simple problems).

LEARNING OUTCOMES: At the end of the Unit, the students will be able to

- Understand Mission, Objectives, Goals & strategies for an enterprise
- Apply SWOT Analysis to strengthen the project
- Analyze Strategy formulation and implementation
- Evaluate PERT and CPM Techniques

UNIT - V CONTEMPORARY ISSUES IN MANAGEMENT

Customer Relations Management(CRM) - Total Quality Management (TQM) - Six Sigma Concept - Supply Chain Management(SCM) - Enterprise Resource Planning (ERP) - Performance Management – employee engagement and retention - Business Process Re-engineering and Bench Marking - Knowledge Management – change management –sustainability and corporate social responsibility.

LEARNING OUTCOMES At the end if the Unit, the students will be able to

- Understand modern management techniques
- Apply Knowledge in Understanding in TQM, SCM
- Analyze CRM, BPR
- Evaluate change management & sustainability

Text Books:

1. Frederick S. Hillier, Mark S. Hillier. *Introduction to Management Science*, October 26, 2023
2. A.R Aryasri, *Management Science*, TMH, 2019

References:

1. Stoner, Freeman, Gilbert. *Management*, Pearson Education, New Delhi, 2019.
2. Koontz & Weihrich, *Essentials of Management*, 6/e, TMH, 2005.
3. Thomas N.Duening & John M.Ivancevich, *Management Principles and Guidelines*, Biztantra.
4. Kanishka Bedi, *Production and Operations Management*, Oxford University Press, 2004.
5. Samuel C.Certo, *Modern Management*, 9/e, PHI, 2005

COURSE OUTCOMES: At the end of the course, students will be able to		BTL
CO1	Remember the concepts & principles of management and designs of organization in a practical world	L1
CO2	Understand the knowledge of Work-study principles & Quality Control techniques in industry	L2
CO3	Apply the process of Recruitment & Selection in organization.	L3
CO4	Analyze the concepts of HRM & different training methods.	L4
CO5	Evaluate PERT/CPM Techniques for projects of an enterprise and estimate time & cost of project & to analyze the business through SWOT.	L5
CO6	Create awareness on contemporary issues in modern management & technology.	L3

BTL = Blooms Taxonomy Level

ONLINE RESOUECES:

1. <https://www.slideshare.net/slideshow/introduction-to-management-and-organization-231308043/231308043>
2. <https://nptel.ac.in/courses/112107238>
3. <https://archive.nptel.ac.in/courses/110/104/110104068/>
4. <https://archive.nptel.ac.in/courses/110/105/110105069/>
5. https://onlinecourses.nptel.ac.in/noc24_mg112/

IV B.Tech I Semester

23A05701a	SOFTWARE ARCHITECTURE & DESIGN PATTERN Professional Elective-IV	L	T	P	C
		3	0	0	3

COURSE OBJECTIVES:

- To introduce the fundamental concepts of software architecture, including its role in the software development lifecycle and the factors that influence architectural design.
- To understand and apply architectural styles, patterns, reference models, and structures in designing robust software systems.
- To explore methods for evaluating software architectures using systematic approaches such as ATAM and CBAM, aiding effective design decision-making.
- To provide insights into the evolution of software architecture in the context of product lines, component-based development, and emerging architectural trends.
- To develop the ability to identify, organize, and apply design patterns (creational, structural, behavioral) to solve recurring software design problems.

COURSE OUTCOMES:

- Understand the fundamental concepts of software architecture, including architectural structures, patterns, quality attributes, and documentation methods.
- Evaluate software architectures using structured methods like ATAM and CBAM to support design decision-making and quality attribute trade-offs.
- Apply software architecture principles to build scalable systems using product lines, off-the-shelf components, and anticipate future architectural trends.
- Identify, select, and apply appropriate creational and structural design patterns to solve common software design problems effectively.
- Demonstrate understanding of behavioral design patterns and analyze real-world case studies to apply architectural concepts in practical scenarios.

UNIT-I

Lectures 9Hrs

Envisioning Architecture: The Architecture Business Cycle, What is Software Architecture, Architectural patterns, reference models, reference architectures, architectural structures and views. Creating Architecture: Quality Attributes, Achieving qualities, Architectural styles and patterns, designing the Architecture, Documenting software architectures, Reconstructing Software Architecture.

UNIT-II

Lectures 8Hrs

Analysing Architectures: Architecture Evaluation, Architecture design decision making, ATAM, CBAM.

UNIT-III

Lectures 9Hrs

Moving from one system to many: Software Product Lines, Building systems from off the shelf components, Software architecture in future.

UNIT-IV

Lectures 9Hrs

Patterns: Pattern Description, Organizing catalogs, role in solving design problems, Selection and usage. Creational and Structural patterns: Abstract factory, builder, factory method, prototype, singleton, adapter, bridge, composite, façade, flyweight, Proxy.

UNIT V

Lectures 9Hrs

Behavioural Patterns: Chain of responsibility, command, Interpreter, iterator, mediator, memento, observer, state, strategy, template method, visitor. Case Studies : A-7E – A case study in utilizing architectural structures, The World Wide Web - a case study in interoperability, Air Traffic Control – a case study in designing for high availability, Celsius Tech – a case study in product line development

TEXT BOOKS:

1. Software Architecture in Practice, second edition, Len Bass,PaulClements&RickKazman, Pearson Education,2003.
2. Design Patterns, Erich Gamma, Pearson Education,1995.

REFERENCE BOOKS:

1. Beyond Software architecture, Luke Hohmann, Addison wesley, 2003.
2. Software architecture, David M. Dikel, David Kane and James R. Wilson, Prentice Hall, PTR,2001
- 3.PatternOrientedSoftware Architecture,F.Buschmann&others, JohnWiley&Sons.
4. Head First Design patterns, Eric Freeman & Elisabeth Freeman, O'REILLY, 2007.
5. Design Patterns in Java, Steven John Metsker& William C. Wake, Pearson education, 2006
6. J2EE Patterns, Deepak Alur, John Crupi& Dan Malks, Pearson education, 2003.
7. Design Patterns in C#, Steven John metsker, Pearson education, 2004.

IV B.Tech I Semester

23A05701b	BLOCK CHAIN TECHNOLOGY Professional Elective-IV	L	T	P	C
		3	0	0	3

Course Objectives:

- Understand how block chain systems (mainly Bit coin and Ethereum) work and to securely interact with them.
- Design, build, and deploy smart contracts and distributed applications.
- Integrate ideas from block chain technology into their own projects.

Course Outcomes (CO): After completion of the course, students will be able to

- Demonstrate the foundation of the Block chain technology and understand the processes in payment and funding. Identify the risks involved in building Block chain applications.
- Review of legal implications using smart contracts.
- Choose the present landscape of Blockchain implementations and Understand Crypto currency markets
- Examine how to profit from trading crypto currencies.

UNIT - I Introduction

Lecture 8Hrs

Introduction, Scenarios, Challenges Articulated, Blockchain, Blockchain Characteristics, Opportunities Using Blockchain, History of Blockchain. Evolution of Blockchain: Evolution of Computer Applications, Centralized Applications, Decentralized Applications, Stages in Blockchain Evolution, Consortia, Forks, Public Blockchain Environments, Type of Players in Blockchain Ecosystem, Players in Market.

UNIT - II Blockchain Concepts

Lecture 9Hrs

Blockchain Concepts: Introduction, Changing of Blocks, Hashing, Merkle-Tree, Consensus, Mining and Finalizing Blocks, Currency aka tokens, security on blockchain, data storage on blockchain, wallets, coding on blockchain: smart contracts, peer-to-peer network, types of blockchain nodes, risk associated with blockchain solutions, life cycle of blockchain transaction.

UNIT - III Architecting Blockchain solutions

Lecture 9Hrs

Architecting Blockchain solutions: Introduction, Obstacles for Use of Blockchain, Blockchain Relevance Evaluation Framework, Blockchain Solutions Reference Architecture, Types of Blockchain Applications. Cryptographic Tokens, Typical Solution Architecture for Enterprise Use Cases, Types of Blockchain Solutions, Architecture Considerations, Architecture with Blockchain Platforms, Approach for Designing Blockchain Applications.

UNIT - IV Ethereum Block chain Implementation

Lecture 8Hrs

Ethereum Block chain Implementation: Introduction, Tuna Fish Tracking Use Case, Ethereum Ecosystem, Ethereum Development, Ethereum Tool Stack, Ethereum Virtual Machine, Smart Contract Programming, Integrated Development Environment, Truffle Framework, Ganache, Unit Testing, Ethereum Accounts, My Ether Wallet, Ethereum Networks/Environments, Infura, Ether scan, Ethereum Clients, Decentralized Application, Metamask, Tuna Fish Use Case Implementation, Open Zeppelin Contracts.

UNIT - V Hyper ledger Block chain Implementation

Lecture 8Hrs

Hyperledger Blockchain Implementation: Introduction, Use Case – Car Ownership Tracking, Hyperledger Fabric, Hyperledger Fabric Transaction Flow, FabCar Use Case Implementation, Invoking Chain code Functions Using Client Application.

Advanced Concepts in Blockchain: Introduction, Inter Planetary File System (IPFS), Zero Knowledge Proofs, Oracles, Self-Sovereign Identity, Blockchain with IoT and AI/ML Quantum Computing and Blockchain, Initial Coin Offering, Blockchain Cloud Offerings, Blockchain and its Future Potential.

Textbooks:

1. Ambadas, Arshad SarfarzAriff, Sham —Blockchain for Enterprise Application Developers, Wiley, 2020
2. Andreas M. Antonopoulos, —Mastering Bitcoin: Programming the Open Blockchain, O'Reilly, 2017

Reference Books:

1. Blockchain: A Practical Guide to Developing Business, Law, and Technology Solutions, Joseph Bambara, Paul R. Allen, Mc Graw Hill.
2. Blockchain: Blueprint for a New Economy, Melanie Swan, O'Reilly

Online Learning Resources:

<https://github.com/blockchainedindia/resources>

IV B.Tech I Semester

23A05602b	DevOps Professional Elective-IV	L	T	P	C
		3	0	0	3

Pre-requisite:

Fundamentals of software development and maintenance

Course Objectives:

- Understand collaboration and productivity by automating infrastructure and workflows
- Familiarize with continuous measuring applications performance

Course Outcomes: After completion of the course, students will be able to

- Enumerate the principles of continuous development and deployment, automation of configuration management, inter-team collaboration, and IT serviceability
- Describe Dev Ops & Dev Sec Ops methodologies and their key concepts
- Illustrate the types of version control systems, continuous integration tools, continuous monitoring tools, and cloud models
- Set up complete private infrastructure using version control systems and CI/CD tools

UNIT-I

Lecture 8 Hrs

Dev Ops: An Overview, Dev Ops: Origins, Dev Ops: Roots, Dev Ops: Practices Dev Ops: Culture. **Adopting Dev Ops:** Developing the Playbook. Developing a Business Case for a Dev Ops: Developing the Business Case.

UNIT-II

Lecture 9 Hrs

Completing the Business Model Canvas, Customer Segments, Value Segments, Value Propositions, Channels, Customer Relationships, Revenue Streams, Key Resources, Key Activities, Key Partnerships, Cost Structures. Dev Ops Plays for Optimizing the delivery Pipeline: Dev Ops as an optimization Exercise, Core Themes, The Dev Ops Plays, Specializing Core Plays.

UNIT-III

Lecture 8 Hrs

Dev Ops Plays for Driving Innovation: Optimize to Innovate, The Uber Syndrome, Innovation and the Role of Technology, Core Themes, play: Build a Dev Ops Platform, play: Deliver Microservices Architectures, play: DevOps an API Economy, play: Organizing for Innovation.

UNIT-IV

Lecture 10 Hrs

Scaling Dev Ops for the Enterprise: Core Themes, play: Dev Ops Center of Competency, play: Developing Culture of Innovation at Scale, play: Developing a Culture of continuous Improvement, play: Team Models for Dev Ops, play: Standardization of Tools and Process, play: Security Considerations for Dev Ops, Play: Dev Ops and Outsourcing.

UNIT-V

Lecture 10 Hrs

Leading Dev Ops Adoption in the Enterprise: Play: Dev Ops as a transformation Exercise, play: Developing a Culture of Collaboration and Trust, play: Dev Ops Thinking for the Line of Business, play: starting with Pilot Projects, Play: Rearing Unicorns on an Aircrafts Carrier. Appendix Case Study: Example Dev Ops Adoption Roadmap Organization Background, Roadmap Structure, Adoption Roadmap.

Textbooks:

1. Sanjeev Sharma, The DevOps Adoption Playbook, Published by John Wiley & Sons, Inc.2017

Reference Books:

1. Sanjeev Sharma & Bernie Coyne, DevOps for Dummies, Published by John Wiley & Sons, Inc.
2. Michael Huttermann, DevOps for Developers, Apress publishers,2012.

Online Learning Resources:

Learning DevOps with Terraform Infrastructure Automation Course | Udemy

IV B.Tech I Semester

23A30702d	NoSQL DATABASES Professional Elective-IV	L	T	P	C
		3	0	0	3

PRE-REQUISITES: Database Management Systems**COURSE OUTCOMES:** At the end of the course student will be able to

- Discuss what type of NoSQL database to implement based on business requirements (key-value, document, full text, graph, etc.)
- Apply NoSQL data modeling from application specific queries
- Use Atomic Aggregates and denormalization as data modeling techniques to optimize query processing
- Distinguish various NOSQL database stores.
- Apply Indexing Techniques of NoSQL.

UNIT-I Introduction to NoSQL

(10 Lectures)

Introduction to NoSQL: Definition And Introduction, Sorted Ordered Column-Oriented Stores, Key/Value Stores, Document Databases, Graph Databases, Examining Two Simple Examples, Location Preferences Store, Car Make And Model Database, Working With Language Bindings.

UNIT-II Interacting with NoSQL

(10 Lectures)

If NoSql Then What, Language Bindings For NoSQL Data Stores, Performing Crud Operations, Creating Records, Accessing Data, Updating And Deleting Data

UNIT-III NoSQL Storage Architecture

(10 Lectures)

Working With Column-Oriented Databases, Hbase Distributed Storage Architecture, Document Store Internals, Understanding Key/Value Stores In Memcached And Redis, Eventually Consistent Non-Relational Databases.

UNIT-IV NoSQL Stores

(12 Lectures)

Similarities Between SqlAndMongodb Query Features, Accessing Data From Column- Oriented Databases Like Hbase, Querying Redis Data Stores, Changing Document Databases, Schema Evolution In Column-Oriented Databases, Hbase Data Import And Export, Data Evolution In Key/Value Stores.

UNIT-V Indexing and Ordering Data Sets

(8 Lectures)

Indexing and Ordering Data Sets: Essential Concepts Behind A Database Index, Indexing And Ordering In Mongodb, Creating and Using Indexes In Mongodb, Indexing And Ordering In Couchdb, Indexing In Apache Cassandra.

TEXT BOOKS:

1. Shashank Tiwari, Professional NoSQL, Wrox Press, Wiley, 2011, ISBN: 978-0-470-94224-6
2. PramodSadalage and Martin Fowler, NoSQL Distilled, Addison-Wesley Professional, 2012.

REFERENCE BOOKS:

1. Dan McCreary and Ann Kelly, Making Sense of NoSQL, Manning Publications, 2013.
2. Gaurav Vaish, Getting Started with NoSQL, Packt Publishing, 2013.

IV B.Tech I Semester

23A05702a	AGILE METHODOLOGIES Professional Elective-V	L	T	P	C
		3	0	0	3

COURSE OBJECTIVES:

- To learn the fundamental principles and practices associated with each of the agile development methods
- To apply the principles and practices of agile software development on a project of interest and relevance to the student.
- To provide a good understanding of software design and a set of software technologies and APIs.
- To do a detailed examination and demonstration of Agile development and testing techniques.
- To understand Agile development and testing.

COURSE OUTCOMES:

1. Analyze existing problems with the team, development process and wider organization
2. Apply a thorough understanding of Agile principles and specific practices
3. Select the most appropriate way to improve results for a specific circumstance or need
4. Judge and craft appropriate adaptations to existing practices or processes depending upon analysis of typical problems
5. Evaluate likely successes and formulate plans to manage likely risks or problems

UNIT-I AGILE SOFTWARE DEVELOPMENT

Lecture 10Hrs

Basics and Fundamentals of Agile Process Methods, Values of Agile, Principles of Agile, stakeholders, Challenges. Lean Approach: Waste Management, Kaizen and Kanban, add process and products add value. Roles related to the lifecycle, differences between Agile and traditional plans, differences between Agile plans at different lifecycle phases. Testing plan links between testing, roles and key techniques, principles, understand as a means of assessing the initial status of a project/ How Agile helps to build quality

UNIT- II AGILE AND SCRUM PRINCIPLES

Lecture 8Hrs

Agile Manifesto, Twelve Practices of XP, Scrum Practices, Applying Scrum. Need of scrum, working of scrum, advanced Scrum Applications, Scrum and the Organization, scrum values

UNIT-III AGILE PRODUCT MANAGEMENT

Lecture 9Hrs

Communication, Planning, Estimation Managing the Agile approach Monitoring progress, Targeting and motivating the team, Managing business involvement, Escalating issue. Quality, Risk, Metrics and Measurements, Managing the Agile approach Monitoring progress, Targeting and motivating the team, Managing business involvement and Escalating issue

UNIT IV AGILE REQUIREMENTS AND AGILE TESTING

Lecture 9Hrs

User Stories, Backlog Management. Agile Architecture: Feature Driven Development. Agile Risk Management: Risk and Quality Assurance, Agile Tools. Agile Testing Techniques, Test-Driven Development, User Acceptance Test

UNIT-V AGILE REVIEW AND SCALING AGILE FOR LARGE PROJECTS

Lecture 9Hrs

Agile Metrics and Measurements, The Agile approach to estimating and project variables, Agile Measurement, Agile Control: the 7 control parameters. Agile approach to Risk, The Agile approach to Configuration Management, The Atern Principles, Atern Philosophy, The rationale for using Atern, Refactoring, Continuous integration, Automated Build Tools. Scrum of Scrums, Team collaborations, Scrum, Estimate a Scrum Project, Track Scrum Projects, Communication in Scrum Projects, Best Practices to Manage Scrum.

REFERENCES

1. Robert C. Martin, Agile Software Development, Principles, Patterns, and Practices AlanAptSeries(2011)
2. Succeeding with Agile : Software Development Using Scrum, Pearson (2010)
3. David J. Anderson and Eli Schragenheim, —Agile Management for Software Engineering: Applying the Theory of Constraints for Business Results, Prentice Hall, 2003.
4. Hazza and Dubinsky, —Agile Software Engineering, Series: Undergraduate Topics in Computer Science, Springer, 2009.
5. Craig Larman, —Agile and Iterative Development: A Managers Guide, Addison-Wesley,2004.
6. Kevin C. Desouza, —Agile Information Systems: Conceptualization, Construction, and Management, Butterworth-Heinemann, 2007.

IV B.Tech I Semester

23A32701a	EXPERT SYSTEMS Professional Elective-V	L	T	P	C
		3	0	0	3

Course Outcomes:

- Acquire knowledge on fundamentals of knowledge representation
- Analyze Probabilistic Reasoning for knowledge
- Able to understand expert systems architecture

UNIT- I:

Lecture 10Hrs

Overview of Artificial Intelligence: Definition & Importance of AI.**Knowledge:** General Concepts: Introduction, Definition and Importance of Knowledge, Knowledge-Based Systems, And Representation of Knowledge, Knowledge Organization, Knowledge Manipulation, And Acquisition of Knowledge.**UNIT- II:**

Lecture 8Hrs

Knowledge Representation: Introduction, Syntax and Semantics for Propositional logic, Syntax and Semantics for FOPL, Properties of WFFs, Conversion to Clausal Form, Inference Rules, The Resolution Principle, No deductive Inference Methods, Representations Using Rules.**UNIT- III:**

Lecture 9Hrs

Dealing with Inconsistencies and Uncertainties: Introduction, Truth Maintenance Systems, Default Reasoning and the Closed World Assumption, Predicate Completion and Circumscription, Modal and Temporal Logics.**Probabilistic Reasoning:** Introduction, Bayesian Probabilistic Inference, Possible World Representations, Dumpster-Shafer Theory, Ad-Hoc Methods.**UNIT- IV:**

Lecture 9Hrs

Structured Knowledge: Graphs, Frames and Related Structures: Introduction, Associative Networks, Frame Structures, Conceptual Dependencies and Scripts. **Object-Oriented Representations:** Introduction, Overview of Objects, Classes, Messages and Methods, Simulation Example using an OOS Program.**UNIT- V**

Lecture 9Hrs

Knowledge Organization and Management: Introduction, Indexing and Retrieval Techniques, Integrating Knowledge in Memory, Memory Organization Systems.**Expert Systems Architectures:** Introduction, Rule Based System Architecture, Non-Production System Architecture, Dealing with uncertainty, Knowledge Acquisition and Validation, Knowledge System Building Tools.**Text Book:**

1. Dan W. Patterson - Introduction to Artificial Intelligence and Expert Systems, PHI, New Delhi, 2006.

Reference Books:

1. E. Rich & K. Knight - Artificial Intelligence, 2/e, TMH, New Delhi, 2005.
2. P.H. Winston - Artificial Intelligence, 3/e, Pearson Edition, New Delhi, 2006.
3. D.W. Rolston,- Principles of AI & Expert System Development, TMH, New Delhi.

IV B.Tech I Semester

23A30603a	REINFORCEMENT LEARNING Professional Elective-V	L	T	P	C
		3	0	0	3

Course Objectives:

- To learn RL task formulation (action space, state space, environment definition)
- To learn Tabular based solutions (dynamic programming, Monte Carlo, temporal-difference)
- To learn Function approximation solutions (Deep Q-networks)
- To learn Policy gradient from basic (REINFORCE) towards advanced topics (proximal policy optimization, deep deterministic policy gradient, etc.)
- To learn Model-based reinforcement learning

Course Outcomes: After completion of the course, students will be able to

- Formulate Reinforcement Learning problems
- Apply various Tabular Solution Methods to Markov Reward Process Problems
- Apply various Iterative Solution methods to Markov Decision Process Problems
- Comprehend Function approximation methods

UNIT I

Lecture 8Hrs

Introduction: Course logistics and overview. Origin and history of Reinforcement Learning research. Its connections with other related fields and with different branches of machine learning.

Probability Primer: Brush up of Probability concepts - Axioms of probability, concepts of random variables, PMF, PDFs, CDFs, Expectation. Concepts of joint and multiple random variables, joint, conditional and marginal distributions. Correlation and independence.

UNIT II

Lecture 9Hrs

Markov Decision Process: Introduction to RL terminology, Markov property, Markov chains, Markov reward process (MRP). Introduction to and proof of Bellman equations for MRPs along with proof of existence of solution to Bellman equations in MRP. Introduction to Markov decision process (MDP), state and action value functions, Bellman expectation equations, optimality of value functions and policies, Bellman optimality equations.

Prediction and Control by Dynamic Programming: Overview of dynamic programming for MDP, definition and formulation of planning in MDPs, principle of optimality, iterative policy evaluation, policy iteration, value iteration, Banach fixed point theorem, proof of contraction mapping property of Bellman expectation and optimality operators, proof of convergence of policy evaluation and value iteration algorithms, DP extensions.

UNIT III

Lecture 9Hrs

Monte Carlo Methods for Model Free Prediction and Control: Overview of Monte Carlo methods for model free RL, First visit and every visit Monte Carlo, Monte Carlo control, On policy and off policy learning, Importance sampling.

TD Methods: Incremental Monte Carlo Methods for Model Free Prediction, Overview TD(0), TD(1) and TD(λ), k step estimators, unified view of DP, MC and TD evaluation methods, TD Control methods - SARSA, Q-Learning and their variants.

UNIT IV

Lecture 8Hrs

Function Approximation Methods: Getting started with the function approximation methods, Revisiting risk minimization, gradient descent from Machine Learning, Gradient MC and Semi-gradient TD(0) algorithms, Eligibility trace for function approximation, After states, Control with function approximation, Least squares, Experience replay in deep Q-Networks.

UNIT - V

Lecture 8Hrs

Policy Gradients: Getting started with policy gradient methods, Log-derivative trick, Naive REINFORCE algorithm, bias and variance in Reinforcement Learning, Reducing variance in policy gradient estimates, baselines, advantage function, actor-critic methods.

Textbooks:

1. Sutton, Richard S., and Andrew G. Barto. Reinforcement learning: An introduction. MIT press, 2018.
2. Leon-Garcia, Alberto. Probability and random processes for electrical engineering. Pearson Education India, 1994

Reference Books:

1. Murphy, Kevin P. Machine learning: a probabilistic perspective. MIT press, 2012.

Online Learning Resources:

1. A brief introduction to reinforcement learning (freecodecamp.org)
2. Reinforcement learning – GeeksforGeeks

IV B.Tech I Semester

23A32701b	HIGH PERFORMANCE COMPUTING Professional Elective-V	L	T	P	C
		3	0	0	3

Prerequisites:

- Computer Organization & Architecture
- Operating System Programming

Course Objectives:

- To improve the system performance
- To learn various distributed and parallel computing architecture
- To learn different computing technologies

Course Outcomes:

- Understanding the concepts in grid computing
- Ability to set up cluster and run parallel applications
- Ability to understand the cluster projects and cluster OS
- Understanding the concepts of pervasive computing & quantum computing.

UNIT - I

Lecture 8Hrs

Grid Computing: Data & Computational Grids, Grid Architectures And Its Relations To Various Distributed Technologies. Autonomic Computing, Examples Of The Grid Computing Efforts (Ibm).

UNIT - II

Lecture 9Hrs

Cluster Setup & Its Advantages, Performance Models & Simulations; Networking Protocols & I/O, Messaging Systems. Process Scheduling, Load Sharing And Balancing; Distributed Shared Memory, Parallel I/O.

UNIT - III

Lecture 9Hrs

Example Cluster System – Beowulf; Cluster Operating System: Compass And Nanos Pervasive Computing Concepts & Scenarios; Hardware & Software; Human – Machine Interface.

UNIT- IV

Lecture 8Hrs

Device Connectivity; Java for Pervasive Devices; Application Examples.

UNIT - V

Lecture 9Hrs

Classical Vs Quantum Logic Gates; One, Two & Three Qubit Quantum Gates; Fredkin&Toffoli Gates; Quantum Circuits; Quantum Algorithms.

TEXT BOOK:

1. —Selected Topics In Advanced Computing|| Edited By Dr. P. Padmanabham And Dr. M.B. Srinivas, 2005 Pearson Education.

REFERENCE BOOKS:

1. J. Joseph & C. Fellenstien: Grid Computing, Pearson Education
2. J. Burkhardt et.al: pervasive computing, Pearson Education
3. Marivesar: Approaching quantum computing, Pearson Education.
4. Raj kumarBuyya: High performance cluster computing, Pearson Education.
5. Neilsen& Chung L: Quantum computing and Quantum Information, Cambridge University Press.
6. A networking approach to Grid Computing, Minoli, Wiley

IV B.Tech I Semester

23A05506	FULL STACK DEVELOPMENT -II Skill Enhancement Course	L	T	P	C
		0	1	2	2

Course Objectives: The main objectives of the course are to

- Make use of Modern- day JavaScript with ES6 standards for designing Dynamic web pages
- Building robust & responsive User Interfaces using popular JavaScript library **React.js**.
- Building robust backend APIs using **Express.js**
- Establishing the connection between frontend (React) User interfaces and backend APIs (Express) with Data Bases(My SQL)
- Familiarize students with GitHub for remote repository hosting and collaborative development.

Course Outcomes:

- CO1: Building fast and interactive UIs
- CO2: Applying Declarative approach for developing web apps
- CO3: Understanding ES6 features to embrace modern JavaScript
- CO4: Building reliable APIs with Express. Js
- CO5: Create and manage Git repositories, track changes, and push code to GitHub.

Experiments covering the Topics:

- Introduction to DOM (Document Object Model), Ecma Script (ES6) standards and features like Arrow functions, Spread operator, Rest operator, Type coercion, Type hoisting, String literals, Array and Object Destructuring.
- Basics of React. js like React Components, JSX, Conditional rendering
Differences between Real DOM and Virtual DOM.
- Important React.js concepts like React hooks, Props, React forms, Fetch API, Iterative rendering using JavaScript map() function.
- JavaScript runtime environment node. js and its uses, Express. js and Routing, Micro-Services architecture and MVC architecture, database connectivity using (My SQL)
- Introduction to My SQL, setting up MySQL and configuring, Databases, My SQL queries, subqueries, creating My SQL driver for database connectivity to Express. js server.
- Introduction to Git and GitHub and upload project& team collaboration

Sample Experiments:

1. Introduction to Modern JavaScript and DOM

- Write a JavaScript program to link JavaScript file with the HTML page
- Write a JavaScript program to select the elements in HTML page using selectors
- Write a JavaScript program to implement the event listeners
- Write a JavaScript program to handle the click events for the HTML button elements
- Write a JavaScript program to With three types of functions
 - Function declaration
 - Function definition
 - Arrow functions

2. Basics of React. js

- Write a React program to implement a counter button using react class components

- b. Write a React program to implement a counter button using react functional components
 - c. Write a React program to handle the button click events in functional component
 - d. Write a React program to conditionally render a component in the browser
 - e. Write a React program to display text using String literals
- 3. Important concepts of React.js**
- a. Write a React program to implement a counter button using React use State hook
 - b. Write a React program to fetch the data from an API using React use Effect hook
 - c. Write a React program with two react components sharing data using Props.
 - d. Write a React program to implement the forms in react
 - e. Write a React program to implement the iterative rendering using map() function.
- 4. Introduction to Git and GitHub**
- a. Setup**
- o Install Git on local machine.
 - o Configure Git (user name, email).
 - o Create GitHub account and generate a personal access token.
- b. Basic Git Workflow**
- o Create a local repository using git init
 - o Create and add files → git add .
 - o Commit files → git commit -m "Initial commit"
 - o Connect to GitHub remote → git remote add origin <repo_url>
 - o Push to GitHub → git push -u origin main
- c. Branching and Collaboration**
- o Create a branch → git checkout -b feature1
 - o Merge branch to main → git merge feature1
 - o Resolve merge conflicts (guided)
- 5. Upload React Project to GitHub**
- o Create a new React app using npx create-react-app myapp
 - o Initialize a git repo and push to GitHub
 - o Use .gitignore to exclude node_modules
 - o Create multiple branches: feature/navbar, feature/form
 - o Practice merge and pull requests (can use GitHub GUI)
- 6. Introduction to Node.js and Express.js**
- a. Write a program to implement the 'hello world' message in the route through the browser using Express
 - b. Write a program to develop a small website with multiple routes using Express.js
 - c. Write a program to print the 'hello world' in the browser console using Express.js
 - d. Write a program to implement the CRUD operations using Express.js
 - e. Write a program to establish the connection between API and Database using Express – My SQL driver
- 7. Introduction to My SQL**
- a. Write a program to create a Database and table inside that database using My SQL Command line client
 - b. Write a My SQL queries to create table, and insert the data, update the data in the table
 - c. Write a My SQL queries to implement the subqueries in the My SQL command line client
 - d. Write a My SQL program to create the script files in the My SQL workbench

- e. Write a My SQL program to create a database directory in Project and initialize a database. sql file to integrate the database into API

8. Team Collaboration Using GitHub

- Form groups of 2–3 students
- Create a shared GitHub repo
- Assign tasks and work in branches
- Use Issues, Pull Requests, and Code Reviews
- Document code with README.md

Textbooks:

1. Web Design with HTML, CSS, JavaScript and JQuery Set Book by Jon Duckett
Professional JavaScript for Web Developers Book by Nicholas C. Zakas
2. John Dean, Web Programming with HTML5, CSS and JavaScript, Jones & Bartlett Learning, 2019.
3. Pro MERN Stack: Full Stack Web App Development with Mongo, Express, React, and Node, Vasam Subramanian, 2nd edition, APress, O'Reilly.
4. Learning PHP, MySQL, JavaScript, CSS & HTML5: A Step-by-Step Guide to Creating Dynamic Websites by Robin Nixon
5. AZAT MARDAN, Full Stack Java Script: Learn Backbone.js, Node.js and MongoDB. 2015

Reference Books:

1. Full-Stack JavaScript Development by Eric Bush.
2. Programming the World Wide Web, 7th Edition, Robert W. Sebesta, Pearson, 2013.
3. Tomasz Dyl, Kamil Przecinski, Maciej Czarnecki, Mastering Full Stack React Web Development 2017

Online Learning Resources:

1. <https://ict.iitk.ac.in/product/full-stack-developer-html5-css3-js-bootstrap-php-4/>
2. <https://www.w3schools.com/html>
3. <https://www.w3schools.com/css>
4. <https://www.w3schools.com/js/>
5. <https://www.w3schools.com/nodejs>
6. <https://www.w3schools.com/typescript>
7. <https://docs.github.com/>
8. <https://education.github.com/git-cheat-sheet-education.pdf>

IV B.Tech I Semester

23A52702	GENDER SENSITIZATION Audit Course	L	T	P	C
		2	0	0	0

Course Objectives:

- To enable students to understand the gender related issues, vulnerability of women and men
- To familiarize them about constitutional safeguard for gender equality
- To expose the students to debates on the politics and economics of work
- To help students reflect critically on gender violence
- To make them understand that gender identities and gender relations are part of culture as they shape the way daily life is lived in the family as well as wider community and the workplace.

Course Outcomes (CO):

COs	Statements	Bloom's level
CO1	Understand the basic concepts of gender and its related terminology	L1, L2,
CO2	Identify the biological, sociological, psychological and legal aspects of gender.	L1, L2
CO3	Use the knowledge in understanding how gender discrimination works in our society and how to counter it.	L3
CO4	Analyze the gendered division of labour and its relation to politics and economics.	L4
CO5	Appraise how gender-role beliefs and sharing behaviour are associated with more well-being in all culture and gender groups	L5
CO6	Develop students' sensibility with regard to issues of gender in contemporary India	L3

Unit-1 UNDERSTANDING GENDER

Introduction: Definition of Gender-Basic Gender Concepts and Terminology-Exploring Attitudes towards Gender-Construction of Gender-Socialization: Making Women, Making Men - Preparing for Womanhood. Growing up Male. First lessons in Caste.

Unit-2 GENDER ROLES AND RELATIONS

Two or Many? -Struggles with Discrimination-Gender Roles and Relations-Types of Gender Roles- Gender Roles and Relationships Matrix-Missing Women-Sex Selection and its Consequences- Declining Sex Ratio- Demographic Consequences-Gender Spectrum -

Unit-3 GENDER AND LABOUR

Division and Valuation of Labour-Housework: The Invisible Labor- —My Mother doesn't Work. —Share the Load. —Work: Its Politics and Economics -Fact and Fiction- Unrecognized

and Unaccounted work -Gender Development Issues-Gender, Governance and Sustainable Development-Gender and Human Rights-Gender and Mainstreaming

Unit-4GENDER-BASED VIOLENCE

The Concept of Violence- Types of Gender-based Violence-Gender-based Violence from a Human Rights Perspective-Sexual Harassment - Domestic Violence - Different forms of violence against women - Causes of violence, impact of violence against women - Consequences of gender-based violence

Unit-5GENDER AND CULTURE

Gender and Film-Gender and Electronic Media-Gender and Advertisement-Gender and Popular Literature- Gender Development Issues-Gender Issues-Gender Sensitive Language- Just Relationships

Prescribed Books

1. A.Suneetha, Uma Bhargubanda, et al. *Towards a World of Equals: A Bilingual Textbook on Gender*, Telugu Akademi, Telangana, 2015.
2. Butler, Judith. *Gender Trouble: Feminism and the Subversion of Identity*. UK Paperback Edn. March 1990

Reference Books

1. Wtatt, Robin and Massood, Nazia, *Broken Mirrors: The dowry Problems in India*, London : Sage Publications, 2011
2. Datt, R. and Kornberg, J.(eds), *Women in Developing Countries, Assessing Strategies for Empowerment*, London: Lynne Rienner Publishers, 2002
3. Brush, Lisa D., *Gender and Governance*, New Delhi, Rawat Publication, 2007
4. Singh, Direeti, *Women and Politics World Wide*, New Delhi, Axis Publications, 2010
5. Raj Pal Singh, Anupama Sihag, *Gender Sensitization: Issues and Challenges* (English, Hardcover), Raj Publications, 2019
6. A.Revathy& Murali, Nandini, *A Life in Trans Activism*(Lakshmi Narayan Tripathi). The University of Chicago Press, 2016

Online Resources:

1. Understanding Gender

chrome-

extension://kdpelmjpfafjppnhbloffcjpeomlnpah/https://www.arvindguptatoys.com/arvindgupta/kamla-gender1.pdf

https://onlinecourses.swayam2.ac.in/nou24_hs53/preview

2. Gender Roles and Relations

<https://www.plannedparenthood.org/learn/gender-identity/sex-gender-identity/what-are-gender-roles-and-stereotypes>

<https://www.verywellmind.com/understanding-gender-roles-and-their-effect-on-our-relationships-7499408>

https://onlinecourses.swayam2.ac.in/cec23_hs29/preview

3. Gender and Labour

<https://www.economicsobservatory.com/what-explains-the-gender-division-of-labour-and-how-can-it-be-redressed>

https://onlinecourses.nptel.ac.in/noc23_mg67/preview

4. GENDER-BASED VIOLENCE

https://eige.europa.eu/gender-based-violence/what-is-gender-based-violence?language_content_entity=en

<https://www.worldbank.org/en/topic/socialsustainability/brief/violence-against-women-and-girls>

https://onlinecourses.swayam2.ac.in/nou25_ge38/preview

5. GENDER AND CULTURE

<https://gender.study/psychology-of-gender/culture-impact-gender-roles-identities/>

<https://sociology.iresearchnet.com/sociology-of-culture/gender-and-culture/>

<https://archive.nptel.ac.in/courses/109/106/109106136/>

Abdulali Sohaila. —I Fought For My Life...and Won.¶Available online
(at: <http://www.thealternative.in/lifestyle/i-fought-for-my-lifeand-won-sohaila-abdulal/>)

OPEN ELECTIVES

III B.Tech I Semester

Course Code	GREEN BUILDINGS (OPEN ELECTIVE - I)									L	T	P	C	
23A015DT										3	0	0	3	
Course Objectives : The objectives of this course are to make the student: 1. To understand the fundamental concepts of green buildings, their necessity, and sustainable features. 2. To analyze green building concepts, rating systems, and their benefits in India. 3. To apply green building design principles, energy efficiency measures, and renewable energy sources. 4. To evaluate air conditioning systems, HVAC designs, and energy modeling for sustainable buildings. 5. To assess material conservation strategies, waste management, and indoor environmental quality in green buildings.														
Course Outcomes (COs) Upon successful completion of the course, students will be able to: 1. Understand the importance of green buildings, their necessity, and sustainable features. 2. Analyze various green building practices, rating systems, and their impact on environmental sustainability. 3. Apply principles of green building design to enhance energy efficiency and incorporate renewable energy sources. 4. Evaluate HVAC systems, energy-efficient air conditioning techniques, and their role in sustainable building design. 5. Assess material conservation techniques, waste reduction strategies, and indoor air quality management in green buildings.														
CO - PO Articulation Matrix														
Course Outcomes	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO 10	PO 11	PO 12	PSO 1	PSO 2
CO -1	3	-	-	-	-	2	3	-	-	-	-	-	3	3
CO -2	-	3	-	-	2	-	3	-	-	-	-	2	3	3
CO -3	-	-	3	3	3	-	3	-	-	-	-	-	3	3
CO -4	-	-	3	3	3	-	3	-	-	-	-	-	3	3
CO -5	-	-	-	-	-	3	3	3	2	-	-	-	-	3
UNIT – I														
Introduction to Green Building– Necessity of Green Buildings, Benefits of Green Buildings, Green Building Materials and Equipment in India, Key Requisites for Constructing A Green Building, Important Sustainable Features for Green Buildings.														
UNIT – II														
Green Building Concepts and Practices– Indian Green Building Council, Green Building Movement in India, Benefits Experienced in Green Buildings, Launch of Green Building Rating Systems, Residential Sector, Market Transformation; Green Building Opportunities and Benefits: Opportunities of Green Buildings, Green Building Features, Material and Resources, Water Efficiency, Optimum Energy Efficiency, Typical Energy-Saving Approaches in Buildings, LEED India Rating System, and Energy Efficiency.														

UNIT – III		
Green Building Design– Introduction, Reduction in Energy Demand, Onsite Sources and Sinks, Maximizing System Efficiency, Steps to Reduce Energy Demand and Use Onsite Sources and Sinks, Use of Renewable Energy Sources, Eco-Friendly Captive Power Generation for Factories, Building Requirements.		
UNIT – IV		
Air Conditioning– Introduction, CII Godrej Green Business Centre, Design Philosophy, Design Interventions, Energy Modeling, HVAC System Design, Chiller Selection, Pump Selection, Selection of Cooling towers, Selection of Air Handling Units, Pre-Cooling of Fresh Air, Interior Lighting Systems, Key Features of The Building, Eco-Friendly Captive Power Generation for Factories, Building Requirements.		
UNIT – V		
Material Conservation– Handling of Non-Process Waste, Waste Reduction During Construction, Materials With Recycled Content, Local Materials, Material Reuse, Certified Wood, Rapidly Renewable Building Materials and Furniture. Indoor Environment Quality and Occupational Health– Air Conditioning, Indoor Air Quality, Sick Building Syndrome, tobacco Smoke.		
TEXT BOOKS:		
1. Handbook on Green Practices published by Indian Society of Heating Refrigerating and Air conditioning Engineers, 2009. 2. Green Building Hand Book by tom woolley and Sam kimings, 2009.		
REFERENCE BOOKS:		
1. Complete Guide to Green Buildings by Trish riley 2. Standard for the design for High Performance Green Buildings by Kent Peterson, 2009 3. Energy Conservation Building Code –ECBC-2020, published by BEE		
Online Learning Resources:		
https://archive.nptel.ac.in/courses/105/102/105102195/		

III B.Tech – I Semester

Course Code	CONSTRUCTION TECHNOLOGY AND MANAGEMENT (OPEN ELECTIVE – I)	L	T	P	C
23A015ET		3	0	0	3

*Course Objectives:***The objectives of this course are to make the student :**

1. To understand project management fundamentals, organizational structures, and leadership principles in construction.
2. To analyze manpower planning, equipment management, and cost estimation in civil engineering projects.
3. To apply planning, scheduling, and project management techniques such as CPM and PERT.
4. To evaluate various contract types, contract formation, and legal aspects in construction management.
5. To assess safety management practices, accident prevention strategies, and quality management systems in construction.

*Course Outcomes (COs):***Upon successful completion of the course, students will be able to:**

1. Understand (Cos) project management fundamentals, organizational structures, and leadership principles in construction.
2. Analyze manpower planning, equipment management, and cost estimation in civil engineering projects.
3. Apply planning, scheduling, and project management techniques such as CPM and PERT.
4. Evaluate various contract types, contract formation, and legal aspects in construction management.
5. Assess safety management practices, accident prevention strategies, and quality management systems in construction.

CO – PO Articulation Matrix

Course Outcomes	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO 10	PO 11	PO 12	PSO 1	PSO 2
CO -1	3	-	-	-	-	2	-	2	2	-	-	-	3	3
CO -2	-	3	-	-	2	-	-	-	-	-	-	2	3	3
CO -3	-	-	3	3	3	-	-	-	-	2	-	-	3	3
CO -4	-	-	3	3	3	-	-	2	-	-	-	-	3	3
CO -5	-	-	-	-	-	3	3	3	2	-	-	-	-	3

UNIT – I

Introduction: Project forms, Management Objectives and Functions; Organizational Chart of A Construction Company; Manager's Duties and Responsibilities; Public Relations; Leadership and Team - Work; Ethics, Morale, Delegation and Accountability.

UNIT – II

Man and Machine: Man-Power Planning, Training, Recruitment, Motivation, Welfare Measures and Safety Laws; Machinery for Civil Engineering., Earth Movers and Hauling Costs, Factors Affecting Purchase, Rent, and Lease of Equipment, and Cost Benefit Estimation.

UNIT – III

Planning, Scheduling and Project Management: Planning Stages, Construction Schedules and Project Specification, Monitoring and Evaluation; Bar-Chart, CPM, PERT, Network-

formulation and Time Computation.		
UNIT – IV		
Contracts: Types of Contracts, formation of Contract – Contract Conditions – Contract for Labour, Material, Design, Construction – Drafting of Contract Documents Based On IBRD/ MORTH Standard Bidding Documents – Construction Contracts – Contract Problems – Arbitration and Legal Requirements Computer Applications in Construction Management: Software for Project Planning, Scheduling and Control.		
UNIT – V		
Safety Management – Implementation and Application of QMS in Safety Programs, ISO 9000 Series, Accident Theories, Cost of Accidents, Problem Areas in Construction Safety, Fall Protection, Incentives, Zero Accident Concepts, Planning for Safety, Occupational Health and Ergonomics.		
TEXT BOOKS:		
1. Construction Project Management, SK. Sears, GA. Sears, RH. Clough, John Wiley and Sons, 6th Edition, 2016. 2. Construction Project Scheduling and Control by Saleh Mubarak, 4th Edition, 2019 3. Pandey, I.M (2021) Financial Management 12th edition. Pearson India Education Services Pvt. Ltd.		
REFERENCE BOOKS:		
1. Brien, J.O. and Plotnick, F.L., CPM in Construction Management, Mcgraw Hill, 2010. 2. Punmia, B.C., and Khandelwal, K.K., Project Planning and control with PERT and CPM, Laxmi Publications, 2002. 3. Construction Methods and Management: Pearson New International Edition 8 th Edition Stephens Nunnally. 4. Rhoden, M and Cato B, Construction Management and Organisational Behaviour, Wiley-Blackwell, 2016.		
Online Learning Resources:		
https://archive.nptel.ac.in/courses/105/104/105104161/ https://archive.nptel.ac.in/courses/105/103/105103093/		

IIIB.TechI Semester

L	T	P	C
3	0	0	3

23A025ET ELECTRICAL SAFETY PRACTICES AND STANDARDS
(Open Elective-I)

Course Outcomes:**CO1:** Understanding the Fundamentals of Electrical Safety -L2**CO2:** Identifying and Applying Safety Components -L3**CO3:** Analyzing Grounding Practices and Electrical Bonding**CO4:** Applying Safety Practices in Electrical Installations and Environments- L4**CO5:** Evaluating Electrical Safety Standards and Regulatory Compliance -L5**UNIT I Introduction To Electrical Safety:**

Fundamentals of Electrical safety-Electric Shock-physiological effects of electric current-Safety requirements-Hazards of electricity-Arc-Blast-Causes for electrical failure.

UNIT II Safety Components:

Introduction to conductors and insulators- voltage classification -safety against over voltages- safety against static electricity-Electrical safety equipment's- Fire extinguishers for electrical safety.

UNIT III Grounding:

General requirements for grounding and bonding- Definitions- System grounding- Equipment grounding -The Earth-Earthling practices-Determining safe approach distance-Determining hazard category.

UNIT IV Safety Practices:

General first aid-Safety in handling hand held electrical appliance tools-Electrical safety in train stations-swimming pools, external lighting installations, medical locations-Casestudies.

UNIT V Standards For Electrical Safety:

Electricity Acts- Rules & regulations- Electrical standards-NFPA 70 E-OSHA standards-IEEE standards-National Electrical Code 2005 – National Electric Safety code NESC- Statutory requirements from electrical inspectorate

TEXTBOOKS:

1. Massimo A.G. Mitolo, —Electrical Safety of Low-Voltage Systems, McGraw Hill, USA, 2009.
2. Mohamed El-Sharkawi, —Electric Safety- Practice and Standards, CRC Press, USA, 2014

REFERENCES:

1. Kenneth G. Mastrullo, Ray A. Jones, —The Electrical Safety Program Book, Jones and Bartlett Publishers, London, 2nd Edition, 2011.
2. Palmer Hickman, —Electrical Safety-Related Work Practices, Jones & Bartlett Publishers, London, 2009.
3. Fordham Cooper, W., —Electrical Safety Engineering, Butterworth and Company, London, 1986.
4. John Cadick, Mary Capelli-Schellpfeffer, Dennis K. Neitzel, —Electrical Safety Handbook, McGraw-Hill, New York, USA, 4th edition, 2012.

III B.Tech – I Sem

L	T	P	C
3	0	0	3

23A03505 SUSTAINBLE ENERGY TECHNOLOGIES
(Open Elective-I)

Course objectives: The objectives of the course are to	
1	demonstrate the importance the impact of solar radiation, solar PV modules
2	understand the principles of storage in PV systems
3	discuss solar energy storage systems and their applications.
4	get knowledge in wind energy and bio-mass
5	gain insights in geothermal energy, ocean energy and fuel cells.

COURSE OUTCOMES On successful completion of this course the student will be able to		
CO1	Illustrate the importance of solar radiation and solar PV modules.	L1, L2
CO2	Discuss the storage methods in PV systems	L2,L3
CO3	Explain the solar energy storage for different applications	L2,L3
CO4	Understand the principles of wind energy, and bio-mass energy.	L2, L3
CO5	Attain knowledge in geothermal energy, ocean energy and fuel cells.	L1, L2,L3, L4

UNIT – 1

SOLAR RADIATION: Role and potential of new and renewable sources, the solar energy option, Environmental impact of solar power, structure of the sun, the solar constant, sun-earth relationships, coordinate systems and coordinates of the sun, extraterrestrial and terrestrial solar radiation, solar radiation on tilted surface, instruments for measuring solar radiation and sun shine, solar radiation data, numerical problems.

SOLAR PV MODULES AND PV SYSTEMS:

PV Module Circuit Design, Module Structure, Packing Density, Interconnections, Mismatch and Temperature Effects, Electrical and Mechanical Insulation, Lifetime of PV Modules, Degradation and Failure, PV Module Parameters, Efficiency of PV Module, Solar PV Systems-Design of Off Grid Solar Power Plant. Installation and Maintenance.

UNIT – 2**STORAGE IN PV SYSTEMS:**

Battery Operation, Types of Batteries, Battery Parameters, Application and Selection of Batteries for Solar PV System, Battery Maintenance and Measurements, Battery Installation for PV System.

UNIT – 3

SOLAR ENERGY COLLECTION: Flat plate and concentrating collectors, classification of concentrating collectors, orientation.

SOLAR ENERGY STORAGE AND APPLICATIONS: Different methods, sensible, latent heat and stratified storage, solar ponds, solar applications- solar heating/cooling technique, solar distillation and drying, solar cookers, central power tower concept and solar chimney.

UNIT – 4

WIND ENERGY: Sources and potentials, horizontal and vertical axis windmills, performance characteristics, betz criteria, types of winds, wind data measurement.

BIO-MASS: Principles of bio-conversion, anaerobic/aerobic digestion, types of bio-gas digesters, gas yield, utilization for cooking, bio fuels, I.C. engine operation and economic aspects.

UNIT – 5

GEOTHERMAL ENERGY: Origin, Applications, Types of Geothermal Resources, Relative Merits

OCEAN ENERGY: Ocean Thermal Energy; Open Cycle & Closed Cycle OTEC Plants, Environmental Impacts, Challenges

FUEL CELLS: Introduction, Applications, Classification, Different Types of Fuel Cells Such as Phosphoric Acid Fuel Cell, Alkaline Fuel Cell, PEM Fuel Cell, MC Fuel Cell.

Text Books:

1. Solar Energy – Principles of Thermal Collection and Storage/Sukhatme S.P. and J.K.Nayak/TMH
2. Non-Conventional Energy Resources- Khan B.H/ Tata McGraw Hill, New Delhi, 2006

References:

1. Principles of Solar Engineering - D.Yogi Goswami, Frank Kreith& John F Kreider / Taylor &Francis
2. Non-Conventional Energy - Ashok V Desai /New Age International (P) Ltd
3. Renewable Energy Technologies -Ramesh & Kumar /Narosa
4. Non-conventional Energy Source- G.D Roy/Standard Publishers

Online Learning Resources:

<https://nptel.ac.in/courses/112106318>

<https://youtube.com/playlist?list=PLyqSpQzTE6M-ZgdjYukayF6QevPv7WE-r&si=-mwIa2X-SuSiNy13>

https://youtube.com/playlist?list=PLyqSpQzTE6M-ZgdjYukayF6QevPv7WE-r&si=Apfjx6oDfz1Rb_N3

https://youtu.be/zx04Kl8y4dE?si=VmOvp_OgqisILTAF

III B.Tech I Sem

L – T – P – C
3 – 0 – 0 – 3

23A045DT

ELECTRONIC CIRCUITS
(Open Elective –I)

Course Objectives:

1. To understand semiconductor diodes, their characteristics and applications.
2. To explore the operation, configurations, and biasing of BJTs.
3. To study the operation, analysis, and coupling techniques of BJT amplifiers.
4. To learn the operation, applications and uses of feedback amplifiers and oscillators.
5. To analyze the characteristics, configurations, and applications of operational amplifiers.

Course Outcomes:

At the end of this course, the students will be able to

1. Understand semiconductor diodes, their characteristics and applications.
2. Explore the operation, configurations, and biasing of BJTs.
3. Gain knowledge about the operation, analysis, and coupling techniques of BJT amplifiers.
4. Learn the operation, applications and uses of feedback amplifiers and oscillators.
5. Analyze the characteristics, configurations, and applications of operational amplifiers.

UNIT-I

Semiconductor Diode and Applications: Introduction, PN junction diode – structure, operation and VI characteristics, Half-wave, Full-wave and Bridge Rectifiers with and without Filters, Positive and Negative Clipping and Clamping circuits (Qualitative treatment only).

Special Diodes: Zener and Avalanche Breakdowns, VI Characteristics of Zener diode, Zener diode as voltage regulator, Construction, operation and VI characteristics of Tunnel Diode, LED, Varactor Diode, Photo Diode .

UNIT-II

Bipolar Junction Transistor (BJT): Principle of Operation, Common Emitter, Common Base and Common Collector Configurations, Transistor as a switch and Amplifier, Transistor Biasing and Stabilization - Operating point, DC & AC load lines, Biasing - Fixed Bias, Self Bias, Bias Stability, Bias Compensation using Diodes.

UNIT-III

Single stage amplifiers: Classification of Amplifiers - Distortion in amplifiers, Analysis of CE, CC and CB configurations with simplified hybrid model.

Multistage amplifiers: Different Coupling Schemes used in Amplifiers - RC coupled amplifiers, Transformer Coupled Amplifier, Direct Coupled Amplifier; Multistage RC coupled BJT amplifier (Qualitative treatment only).

UNIT-IV

Feedback amplifiers: Concepts of feedback, Classification of feedback amplifiers, Effect of feedback on amplifier characteristics, Voltage Series, Voltage Shunt, Current Series and Current Shunt Feedback Configurations (Qualitative treatment only).

Oscillators: Classification of oscillators, Condition for oscillations, RC Phase shift Oscillators, Generalized analysis of LC Oscillators-Hartley and Colpitts Oscillators, Wien Bridge Oscillator.

UNIT-V

Op-amp: Classification of IC'S, basic information of Op-amp, ideal and practical Op-amp, 741 op-amp and its features, modes of operation-inverting, non-inverting, differential.

Applications of op-amp : Summing, scaling and averaging amplifiers, Integrator, Differentiator, phase shift oscillator and comparator.

TEXT BOOKS:

1. Electronics Devices and Circuits, J.Millman and Christos. C. Halkias, 3rd edition, Tata McGraw Hill, 2006.
2. Electronics Devices and Circuits Theory, David A. Bell, 5th Edition, Oxford University press. 2008.

REFERENCE BOOKS:

1. Electronics Devices and Circuits Theory, R.L.Boylestad, LouisNashelsky and K.Lal Kishore, 12th edition, 2006, Pearson, 2006.
2. Electronic Devices and Circuits, N.Salivahanan, and N.Suresh Kumar, 3rd Edition, TMH, 2012
3. Microelectronic Circuits, S.Sedra and K.C.Smith, 5th Edition, Oxford University Press.

III B.Tech I Sem

23A05505a	JAVA PROGRAMMING (Open Elective-I)	L	T	P	C
		3	0	0	3

Course Objectives: The main objective of the course is to Identify Java language components and how they work together in applications

- Learn the fundamentals of object-oriented programming in Java, including defining classes, invoking methods, using class libraries.
- Learn how to extend Java classes with inheritance and dynamic binding and how to use exception handling in Java applications
- Understand how to design applications with threads in Java
- Understand how to use Java apis for program development

Course Outcomes: After completion of the course, students will be able to

CO1: Analyze problems, design solutions using OOP principles, and implement them efficiently in Java.

CO2: Design and implement classes to model real-world entities, with a focus on attributes, behaviors, and relationships between objects

CO3: Demonstrate an understanding of inheritance hierarchies and polymorphic behaviour, including method overriding and dynamic method dispatch.

CO4: Apply Competence in handling exceptions and errors to write robust and fault-tolerant code.

CO5: Perform file input/output operations, including reading from and writing to files using Java I/O classes, graphical user interface (GUI) programming using JavaFX.

Unit – I: Object Oriented Programming: Basic concepts, Principles, Program Structure in Java: Introduction, Writing Simple Java Programs, Elements or Tokens in Java Programs, Java Statements, Command Line Arguments, User Input to Programs, Escape Sequences Comments, Programming Style. Data Types, **Variables, and Operators** :Introduction, Data Types in Java, Declaration of Variables, Data Types, Type Casting, Scope of Variable Identifier, Literal Constants, Symbolic Constants, Formatted Output with printf() Method, Static Variables and Methods, Attribute Final, **Introduction to Operators**, Precedence and Associativity of Operators, Assignment Operator (=), Basic Arithmetic Operators, Increment (++) and Decrement (- -) Operators, Ternary Operator, Relational Operators, Boolean Logical Operators, Bitwise Logical Operators.

Control Statements: Introduction, if Expression, Nested if Expressions, if–else Expressions, Ternary Operator?., Switch Statement, Iteration Statements, while Expression, do–while Loop, for Loop, Nested for Loop, For–Each for Loop, Break Statement, Continue Statement.

Unit II:Classes and Objects: Introduction, Class Declaration and Modifiers, Class Members, Declaration of Class Objects, Assigning One Object to Another, Access Control for Class Members, Accessing Private Members of Class, Constructor Methods for Class, Overloaded Constructor Methods, Nested Classes, Final Class and Methods, Passing Arguments by Value and by Reference, Keyword this. **Methods:** Introduction, Defining Methods, Overloaded Methods, Overloaded Constructor Methods, Class Objects as Parameters in Methods, Access Control, Recursive Methods, Nesting of Methods, Overriding Methods, Attributes Final and Static.

Unit III: Arrays: Introduction, Declaration and Initialization of Arrays, Storage of Array in Computer Memory, Accessing Elements of Arrays, Operations on Array Elements, Assigning Array to Another Array, Dynamic Change of Array Size, Sorting of Arrays, Search for Values in Arrays, Class Arrays, Two-dimensional Arrays, Arrays of Varying Lengths, Three-dimensional Arrays, Arrays as Vectors.

Inheritance: Introduction, Process of Inheritance, Types of Inheritances, Universal Super Class Object Class, Inhibiting Inheritance of Class Using Final, Access Control and Inheritance, Multilevel Inheritance, Application of Keyword Super, Constructor Method and Inheritance, Method Overriding, Dynamic Method Dispatch, Abstract Classes, Interfaces and Inheritance.

Interfaces: Introduction, Declaration of Interface, Implementation of Interface, Multiple Interfaces, Nested Interfaces, Inheritance of Interfaces, Default Methods in Interfaces, Static Methods in Interface, Functional Interfaces, Annotations.

Unit IV: Packages and Java Library: Introduction, Defining Package, Importing Packages and Classes into Programs, Path and Class Path, Access Control, Packages in Java SE, Java.lang Package and its Classes, Class Object, Enumeration, class Math, Wrapper Classes, Auto-boxing and Autounboxing, Java util Classes and Interfaces, Formatter Class, Random Class, Time Package, Class Instant (java.time.Instant), Formatting for Date/Time in Java, Temporal Adjusters Class, Temporal Adjusters Class.

Exception Handling: Introduction, Hierarchy of Standard Exception Classes, Keywords throws and throw, try, catch, and finally Blocks, Multiple Catch Clauses, Class Throwable, Unchecked Exceptions, Checked Exceptions.

Java I/O and File: Java I/O API, standard I/O streams, types, Byte streams, Character streams, Scanner class, Files in Java (Text Book 2)

Unit V: String Handling in Java: Introduction, Interface Char Sequence, Class String, Methods for Extracting Characters from Strings, Comparison, Modifying, Searching; Class String Buffer.

Multithreaded Programming: Introduction, Need for Multiple Threads Multithreaded Programming for Multi-core Processor, Thread Class, Main Thread Creation of New Threads, Thread States, Thread Priority-Synchronization, Deadlock and Race Situations, Inter thread Communication - Suspending, Resuming, and Stopping of Threads. Java Database Connectivity: Introduction, JDBC Architecture, Installing MySQL and MySQL Connector/J, JDBC Environment Setup, Establishing JDBC Database Connections, ResultSet Interface

Java FX GUI: Java FX Scene Builder, Java FX App Window Structure, displaying text and image, event handling, laying out nodes in scene graph, mouse events (Text Book 3)

Learning Resources:

Textbooks:

1. JAVA one step ahead, Anitha Seth, B.L. Juneja, Oxford.
2. Joy with JAVA, Fundamentals of Object Oriented Programming, Debasis Samanta, Monalisa Sarma, Cambridge, 2023.
3. JAVA 9 for Programmers, Paul Deitel, Harvey Deitel, 4th Edition, Pearson.

Reference Books:

1. The complete Reference Java, 11th edition, Herbert Schildt, TMH
2. Introduction to Java programming, 7th Edition, Y Daniel Liang, Pearson

Online Learning Resources:

1. <https://nptel.ac.in/courses/106/105/106105191/>

2. https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_012880464547618816347_shared/overview

III B.Tech I Sem

23A05505b	FUNDAMENTALS OF ARTIFICIAL INTELLIGENCE (Open Elective-I)	L	T	P	C
		3	0	0	3

Course Objectives:

- To learn the distinction between optimal reasoning Vs. human like reasoning.
- To understand the concepts of state space representation, exhaustive search, heuristic search together with the time and space complexities.
- To learn different knowledge representation techniques.
- To understand the applications of AI, namely game playing, theorem proving, and machine learning.

Course Outcomes:

- Learn the distinction between optimal reasoning Vs human like reasoning and formulate an efficient problem space for a problem expressed in natural language. Also select a search algorithm for a problem and estimate its time and space complexities.
- Apply AI techniques to solve problems of game playing, theorem proving, and machine learning.
- Learn different knowledge representation techniques.
- Understand the concepts of state space representation, exhaustive search, heuristic search together with the time and space complexities.
- Comprehend the applications of Probabilistic Reasoning and Bayesian Networks.
- Analyze Supervised Learning Vs. Learning Decision Trees

UNIT - I

Introduction to AI - Intelligent Agents, Problem-Solving Agents,

Searching for Solutions - Breadth-first search, Depth-first search, Hill-climbing search, Simulated annealing search, Local Search in Continuous Spaces.

UNIT-II

Games - Optimal Decisions in Games, Alpha–Beta Pruning, Defining Constraint Satisfaction Problems, Constraint Propagation, Backtracking Search for CSPs, Knowledge-Based Agents, **Logic**- Propositional Logic, Propositional Theorem Proving: Inference and proofs, Proof by resolution, Horn clauses and definite clauses.

UNIT-III

First-Order Logic - Syntax and Semantics of First-Order Logic, Using First Order Logic, Knowledge Engineering in First-Order Logic. Inference in First-Order Logic: Propositional vs. First-Order Inference, Unification, Forward Chaining, Backward Chaining, Resolution.

Knowledge Representation: Ontological Engineering, Categories and Objects, Events.

UNIT-IV

Planning - Definition of Classical Planning, Algorithms for Planning with State Space Search, Planning Graphs, other Classical Planning Approaches, Analysis of Planning approaches. Hierarchical Planning.

UNIT-V

Probabilistic Reasoning:

Acting under Uncertainty, Basic Probability Notation Bayes' Rule and Its Use, Probabilistic Reasoning, Representing Knowledge in an Uncertain Domain, The Semantics of Bayesian Networks, Efficient Representation of Conditional Distributions, Approximate Inference in Bayesian Networks, Relational and First- Order Probability.

TEXT BOOK:

1. Artificial Intelligence: A Modern Approach, Third Edition, Stuart Russell and Peter Norvig, Pearson Education.

REFERENCE BOOKS:

1. Artificial Intelligence, 3rd Edn., E. Rich and K. Knight (TMH)
2. Artificial Intelligence, 3rd Edn., Patrick Henny Winston, Pearson Education.
3. Artificial Intelligence, Shivani Goel, Pearson Education.
4. Artificial Intelligence and Expert systems – Patterson, Pearson Education.

23A055DT	QUANTUM TECHNOLOGIES AND APPLICATIONS Open Elective – I	L	T	P	C
		3	0	0	3
	Course Objectives:				
	- To introduce the fundamentals of quantum mechanics relevant to quantum technologies. - To explain key quantum phenomena and their role in enabling novel technologies. - To explore applications in quantum computing, communication, and sensing. - To encourage understanding of emerging quantum-based technologies and innovations.				
	Syllabus				
	UNIT I: Fundamentals of Quantum Mechanics (7 Hours)				
	- Classical vs Quantum Paradigm - Postulates of Quantum Mechanics - Wavefunction and Schrödinger Equation (Time-independent) - Quantum states, Superposition, Qubits - Measurement, Operators, and Observables - Entanglement and Non-locality				
	UNIT II: Quantum Computing				
	- Qubits and Bloch Sphere - Quantum Logic Gates: Pauli, Hadamard, CNOT, and Universal Gates - Quantum Circuits - Basic Algorithms: Deutsch-Jozsa, Grover's, Shor's (conceptual) - Error Correction and Decoherence				
	UNIT III: Quantum Communication and Cryptography (7 Hours)				
	- Teleportation & No-Cloning - BB84 Protocol - Quantum Networks & Repeaters - Classical vs Quantum Cryptography - Challenges in Implementation				
	UNIT IV: Quantum Sensors and Metrology				
	- Quantum Sensing: Principles and Technologies - Quantum-enhanced Measurements - Atomic Clocks, Gravimeters - Magnetometers, NV Centers - Industrial Applications				
	UNIT V: Quantum Materials and Emerging Technologies				
	- Quantum Materials: Superconductors, Topological Insulators - Quantum Devices: Qubits, Josephson Junctions - National Quantum Missions (India, EU, USA, China) - Quantum Careers and Industry Initiatives				
	Textbooks and References				
	Primary Textbooks:				
	"Quantum Computation and Quantum Information" by Michael A. Nielsen and Isaac L. Chuang (Cambridge University Press)				

"Quantum Mechanics: The Theoretical Minimum" by Leonard Susskind and Art Friedman (Basic Books)		
Supplementary Reading:		
"Quantum Computing for Everyone" by Chris Bernhardt (MIT Press)		
"Quantum Physics: A Beginner's Guide" by Alastair I.M. Rae		
"An Introduction to Quantum Computing" by Phillip Kaye, Raymond Laflamme, and Michele Mosca		
IBM Quantum Experience and Qiskit Documentation (https://qiskit.org/)		
Course Outcomes		
Understand key quantum mechanical concepts and phenomena.		
Comprehend the structure and function of quantum algorithms and circuits.		
Explore applications in quantum communication and cryptography.		
Appreciate the role of quantum technologies in modern engineering systems.		

III B.Tech I Sem

L	T	P	C
3	0	0	3

**23AHS51T MATHEMATICS FOR MACHINE
LEARNING AND AI**

(Open Elective 1)

Course Objectives:

- To provide a strong mathematical foundation for understanding and developing AI/ML algorithms.
- To enhance the ability to apply linear algebra, probability, and calculus in AI/ML models.
- To equip students with optimization techniques and graph-based methods used in AI applications.
- To develop critical problem-solving skills for analysing mathematical formulations in AI/ML.

Course Outcomes:

After successful completion of this course, the students should be able to:

COs	Statements	Blooms level
CO1	Apply linear algebra concepts to ML techniques like PCA and regression.	L3 (Apply)
CO2	Analyze probabilistic models and statistical methods for AI applications.	L4 (Analyze)
CO3	Implement optimization techniques for machine learning algorithms.	L3 (Apply)
CO4	Utilize vector calculus and transformations in AI-based models.	L3 (Apply)
CO5	Develop graph-based AI models using mathematical representations.	L5 (Evaluate)

Course Articulation Matrix:

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	2	2	1	-	-	-	-	-	-	1
CO2	3	3	2	3	2	-	-	-	-	-	-	2
CO3	3	3	3	3	2	1	-	-	-	-	-	2
CO4	3	3	2	2	1	-	-	-	-	-	-	1
CO5	3	3	3	3	2	-	-	-	-	-	-	2

• **3** = Strong Mapping, **2** = Moderate Mapping, **1** = Slight Mapping, **-** = No Mapping

UNIT I: Linear Algebra for Machine Learning(08)

Review of Vector spaces, basis, linear independence, Vector and matrix norms, Matrix factorization techniques, Eigenvalues, eigenvectors, diagonalization, Singular Value Decomposition (SVD) and Principal Component Analysis (PCA).

UNIT II: Probability and Statistics for AI(08)

Probability distributions: Gaussian, Binomial, Poisson. Bayes' Theorem, Maximum Likelihood Estimation (MLE), and Maximum a Posteriori (MAP). Entropy and Kullback-Leibler (KL) Divergence in AI, Cross entropy loss, Markov chains.

UNIT III: Optimization Techniques for ML(08)

Multivariable calculus: Gradients, Hessians, Jacobians. Constrained optimization: Lagrange multipliers and KKT conditions. Gradient Descent and its variants (Momentum, Adam) Newton's method, BFGS method.

UNIT IV: Vector Calculus & Transformations(08)

Vector calculus: Gradient, divergence, curl. Fourier Transform & Laplace Transform in ML applications.

UNIT V: Graph Theory for AI(08)

Graph representations: Adjacency matrices, Laplacian matrices. Bayesian Networks & Probabilistic Graphical Models. Introduction to Graph Neural Networks (GNNs).

Textbooks:

1. Mathematics for Machine Learning by Marc Peter Deisenroth, A. Aldo Faisal, Cheng Soon Ong, Cambridge University Press, 2020.
2. Pattern Recognition and Machine Learning by Christopher Bishop, Springer.

Reference Books:

1. Gilbert Strang, Linear Algebra and Its Applications, Cengage Learning, 2016.
2. Jonathan Gross, Jay Yellen, Graph Theory and Its Applications, CRC Press, 2018.

Web References:

- MIT– Mathematics for Machine Learning <https://ocw.mit.edu>
- Stanford CS229 – Machine Learning Course <https://cs229.stanford.edu/>

DeepAI – Mathematical Foundations for AI <https://deepai.org>

III B.Tech I Sem

23AHS52T	MATERIALS CHARACTERIZATION TECHNIQUES (Common to all branches) (Open Elective-Interdisciplinary) (Open Elective-I)	Credits 3-0-0:3
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COURSE OBJECTIVES	
1	To provide exposure to different characterization techniques.
2	To explain the basic principles and analysis of different spectroscopic techniques.
3	To elucidate the working of Scanning electron microscope - Principle, limitations and applications.
4	To illustrate the working of the Transmission electron microscope (TEM) - SAED patterns and its applications.
5	To educate the uses of advanced electric and magnetic instruments for characterization.

UNIT I Structure analysis by Powder X-Ray Diffraction**9H**

Introduction, Bragg's law of diffraction, Intensity of Diffracted beams, Factors affecting Diffraction, Intensities, Structure of polycrystalline Aggregates, Determination of crystal structure, Crystallite size by Scherer and Williamson-Hall (W-H) Methods, Small angle X-ray scattering (SAXS) (in brief).

UNIT II Microscopy technique -1 –Scanning Electron Microscopy (SEM)**9H**

Introduction, Principle, Construction and working principle of Scanning Electron Microscopy, Specimen preparation, Different types of modes used (Secondary Electron and Backscatter Electron), Advantages, limitations and applications of SEM.

UNIT III Microscopy Technique -2 - Transmission Electron Microscopy (TEM)**9H**

Construction and Working principle, Resolving power and Magnification, Bright and dark fields, Diffraction and image formation, Specimen preparation, Selected Area Diffraction, Applications of Transmission Electron Microscopy, Difference between SEM and TEM, Advantage and Limitations of Transmission Electron Microscopy

UNIT IV Spectroscopy techniques**9H**

Principle, Experimental arrangement, Analysis and advantages of the spectroscopic techniques – (i) UV-Visible spectroscopy (ii) Raman Spectroscopy, (iii) Fourier Transform infrared (FTIR) spectroscopy, (iv) X-ray photoelectron spectroscopy (XPS).

UNIT V Electrical & Magnetic Characterization techniques**9H**

Electrical Properties analysis techniques (DC conductivity, AC conductivity) Activation Energy, Effect of Magnetic field on the electrical properties (Hall Effect). Magnetization measurement by induction method, Vibrating sample Magnetometer (VSM) and SQUID.

Textbooks:

1. Material Characterization: Introduction to Microscopic and Spectroscopic Methods – Yang Leng – John Wiley & Sons (Asia) Pvt. Ltd. 2013.
2. Microstructural Characterization of Materials - David Brandon, Wayne D Kalpan, John Wiley & Sons Ltd., 2008

Reference Books:

1. Fundamentals of Molecular Spectroscopy – IV Ed. – Colin Neville Banwell and Elaine M. McCash, Tata McGraw-Hill, 2008.
2. Elements of X-ray diffraction – Bernard Dennis Cullity & Stuart R Stocks, Prentice Hall, 2001 – Science.
3. Practical Guide to Materials Characterization: Techniques and Applications - Khalid Sultan – Wiley – 2021.
4. **Materials Characterization Techniques** - Sam Zhang, Lin Li, Ashok Kumar - CRC Press - 2008

NPTEL courses link :

1. <https://nptel.ac.in/courses/115/103/115103030/>
2. https://nptel.ac.in/content/syllabus_pdf/113106034.pdf
3. <https://nptel.ac.in/noc/courses/noc19/SEM1/noc19-mm08/>

	Course Outcomes	Blooms Level
CO1	Analyze the crystal structure and crystallite size by various methods	L1,L2, L3, L4
CO2	Analyze the morphology of the sample by using a Scanning Electron Microscope	L1,L2, L4
CO3	Analyze the morphology and crystal structure of the sample by using Transmission Electron Microscope	L1,L2, L3
CO4	Explain the principle and experimental arrangement of various spectroscopic techniques	L1,L2
CO5	Identify the construction and working principle of various Electrical & Magnetic Characterization technique	L1,L2

Course Articulation Matrix:

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	2	2	1							
CO2	3	3	2	1	1							
CO3	3	3	2	1	1							
CO4	3	2	1	1	-							
CO5	3	3	1	1	-							

1-Slightly, 2-Moderately, 3-Substantially.

III B.Tech I Sem

Course Code	Title of the Subject	L	T	P	C
23AHS53T	CHEMISTRY OF ENERGY SYSTEMS	3		-	3

COURSE OBJECTIVES	
1	To make the student understand basic electrochemical principles such as standard electrode potentials, emf and applications of electrochemical principles in the design of batteries.
2	To understand the basic concepts of processing and limitations of Fuel cells & their applications.
3	To impart knowledge to the students about fundamental concepts of photo chemical cells, reactions and applications
4	Necessarily of harnessing alternate energy resources such as solar energy and its basic concepts.
5	To impart knowledge to the students about fundamental concepts of hydrogen storage in different materials and liquification method.

COURSE OUTCOMES	
CO1	➤ Solve the problems based on electrode potential, Describe the Galvanic Cell ➤ Differentiate between Lead acid and Lithium ion batteries, Illustrate the electrical double layer
CO2	➤ Describe the working Principle of Fuel cell, Explain the efficiency of the fuel cell ➤ Discuss about the Basic design of fuel cells, Classify the fuel cell
CO3	➤ Differentiate between Photo and Photo electrochemical Conversions, Illustrate the photochemical cells, Identify the applications of photochemical reactions, ➤ Interpret advantages of photoelectron catalytic conversion.
CO4	➤ Apply the photo voltaic technology, Demonstrate about solar energy and prospects ➤ Illustrate the Solar cells, Discuss about concentrated solar power
CO5	➤ Differentiate Chemical and Physical methods of hydrogen storage, Discuss the metal organic frame work, Illustrate the carbon and metal oxide porous structures ➤ Describe the liquification methods.

Mapping between Course Outcomes and Programme Outcomes

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1												
CO2												
CO3												
CO4												
CO5												

UNIT-1: Electrochemical Systems: Galvanic cell, Nernst equation, standard electrode potential, application of EMF, electrical double layer, polarization, Batteries- Introduction ,Lead-acid ,Nickel- cadmium, Lithium ion batteries and their applications.

UNIT-2: Fuel Cells: Fuel cell- Introduction, Basic design of fuel cell, working principle, Classification of fuel cells, Polymer electrolyte membrane (PEM) fuel cells, Solid-oxide fuel cells (SOFC), Fuel cell efficiency and applications.

UNIT-3: Photo and Photo electrochemical Conversions: Photochemical cells Introduction and applications of photochemical reactions, specificity of photo electrochemical cell, advantage of photoelectron catalytic conversions and their applications.

UNIT-4: Solar Energy: Introduction and prospects, photovoltaic (PV) technology, concentrated solar power (CSP), Solar cells and applications. .

UNIT-5: Hydrogen Storage:Hydrogen storage and delivery: State-of-the art, Established technologies, Chemical and Physical methods of hydrogen storage, Compressed gas storage, Liquid hydrogen storage, Other storage methods, Hydrogen storage in metal hydrides, metal organic frameworks (MOF), Metal oxide porous structures, hydrogel , and Organic hydrogen carriers.

Text books

1. Physical chemistry by Ira N. Levine
2. Essentials of Physical Chemistry, Bahl and Bahl and Tuli.
3. Inorganic Chemistry, Silver and Atkins

Reference Books:

1. Fuel Cell Hand Book 7th Edition, by US Department of Energy (EG&G technical services And corporation)
2. Hand book of solar energy and applications by ArvindTiwari and Shyam.
3. Solar energy fundamental, technology and systems by Klaus Jagar et.al.
4. Hydrogen storage by Levine Klebonoff

III B.Tech I Sem

Course Code	ENGLISH FOR COMPETITIVE EXAMINATIONS (Open Elective-I) (Common to All Branches of Engineering)	L	T	P	C
23AHS54T		3	0	0	3
Course Objectives:					
1. To enable the students to learn about the structure of competitive English 2. To understand the grammatical aspects and identify the errors 3. To enhance verbal ability and identify the errors 4. To improve word power to answer competitive challenges 5. To make them ready to crack competitive exams					
Course Outcomes (CO):		Blooms Level			
By the end of the program students will be able to					
▪ Identify the basics of English grammar and its importance		L1, L2			
▪ Explain the use of grammatical structures in sentences		L1, L2			
▪ Demonstrate the ability to use various concepts in grammar and vocabulary and their applications in everyday use and in competitive exams		L3			
▪ Analyze an unknown passage and reach conclusions about it.		L4			
▪ Choose the appropriate form of verbs in framing sentences		L5			
▪ Develop speed reading and comprehending ability thereby perform better in competitive exams		L3			
UNIT - I	GRAMMAR-1	Lecture Hrs			
<u>Nouns-classification-errors-Pronouns-types-errors-Adjectives-types-errors-Articles-definite-indefinite-Degrees of Comparison-Adverbs-types- errors-Conjunctions-usage-Prepositions-usage-Tag Questions, types-identifying errors- Practice</u>					
UNIT - II	GRAMMAR-2	Lecture Hrs			
Verbs-tenses- structure-usages- negatives- positives- time adverbs-Sequence of tenses--If Clause-Voice-active voice and passive voice- reported <u>Speech-Agreement- subject and verb-Modals-Spotting Errors-Practices</u>					
UNIT - III	VERBAL ABILITY	Lecture Hrs			
Sentence completion-Verbal analogies-Word groups-Instructions-Critical reasoning-Verbal deduction-Select appropriate pair-Reading Comprehension-Paragraph-Jumbles-Selecting the proper statement by reading a given paragraph.					
UNIT - IV	READING COMPREHENSION AND VOCUBULARY	Lecture Hrs			
Competitive Vocabulary :Word Building – Memory techniques-Synonyms, Antonyms, <u>Affixes-Prefix & Suffix-One word substitutes-Compound words-Phrasal Verbs-Idioms and Phrases-Homophones-Linking Words-Modifiers-Intensifiers - Mastering Competitive Vocabulary- Cracking the unknowing passage-speed reading techniques- Skimming & Scanning-types of answering-Elimination methods</u>					
UNIT - V	WRITING FOR COMPETITIVE EXAMINATIONS	Lecture Hrs			
Punctuation- Spelling rules- Word order-Sub Skills of Writing- Paragraph meaning-salient features-types - Note-making, Note-taking, summarizing-precise writing- Paraphrasing-Expansion of proverbs-Essay writing-types					
Textbooks:					
1. Wren & Martin, <i>English for Competitive Examinations</i> , S.Chand & Co, 2021 2. <i>Objective English for Competitive Examination</i> , Tata McGraw Hill, New Delhi, 2014.					
Reference Books:					

1. Hari Mohan Prasad, *Objective English for Competitive Examination*, Tata McGraw Hill, New Delhi, 2014.
2. Philip Sunil Solomon, *English for Success in Competitive Exams*, Oxford 2016
3. Shalini Verma , *Word Power Made Handy*, S Chand Publications
4. Neira, Anjana Dev & Co. *Creative Writing: A Beginner's Manual*. Pearson Education India, 2008.
5. Abhishek Jain, *Vocabulary Learning Techniques Vol.I&II*, RR Global Publishers 2013.
6. Michel Swan, *Practical English Usage*, Oxford, 2006.

Online Resources

1. <https://www.grammar.cl/english/parts-of-speech.htm>
2. <https://academicguides.waldenu.edu/writingcenter/grammar/partsofspeech>
3. <https://learnenglish.britishcouncil.org/grammar/english-grammar-reference/active-passive-voice>
4. <https://languagetool.org/insights/post/verb-tenses/>
5. <https://www.britishcouncil.in/blog/best-free-english-learning-resources-british-council>
6. <https://www.careerride.com/post/social-essays-for-competitive-exams-586.aspx>

Course Code	ENTREPRENEURSHIP AND NEW VENTURE CREATION	L	T	P	C
23AHS56T	(Open Elective-I)	3	0	0	3

COURSE OBJECTIVES: The objectives of this course are	
1	To foster an entrepreneurial mind-set for venture creation and intrapreneurial leadership.
2	To encourage creativity and innovation
3	To enable them to learn pitching and presentation skills
4	To make the students understand MVP development and validation techniques to determine Product-Market fit and Initiate Solution design, Prototype for Proof of Concept.
5	To enhance the ability of analyzing Customer and Market segmentation, estimate Market size, develop and validate Customer Persona

UNIT-I: Entrepreneurship Fundamentals and context

Meaning and concept, attributes and mindset of entrepreneurial and intrapreneurial leadership, role models in each and their role in economic development. An understanding of how to build entrepreneurial mindset, skill sets, attributes and networks while on campus.

Core Teaching Tool: Simulation, Game, Industry Case Studies (Personalized for students – 16 industries to choose from), Venture Activity

LEARNING OUTCOMES

At the end of the Unit, the learners will be able to

- Understand the concept of Entrepreneur and Entrepreneurship in India
- Analyze recent trends in Entrepreneurship role in economic development
- Develop a creative mind set and personality in starting a business.

Unit II: Problem & Customer Identification

Understanding and analysing the macro-Problem and Industry perspective - technological, socioeconomic and urbanization trends and their implication on new opportunities - Identifying passion - identifying and defining problem using Design thinking principles - Analysing problem and validating with the potential customer - Understanding customer segmentation, creating and validating customer personas.

Core Teaching Tool: Several types of activities including Class, game, Gen AI, ‘Get out of the Building’ and Venture Activity.

LEARNING OUTCOMES

At the end of the Unit, the learners will be able to

- Understand the problem and Customer identification.

- Analyze problem and validating with potential customer
- Evaluate customer segmentation and customer personas

Unit III: Solution design, Prototyping & Opportunity Assessment and Sizing

Understanding Customer Jobs-to-be-done and crafting innovative solution design to map to customer's needs and create a strong value proposition - Understanding prototyping and Minimum Viable product (MVP) - Developing a feasibility prototype with differentiating value, features and benefits - Assess relative market position via competition analysis - Sizing the market and assess scope and potential scale of the opportunity.

Core Teaching Tool: Venture Activity, no-code Innovation tools, Class activity

LEARNING OUTCOMES

At the end of the Unit, the learners will be able to

- Analyze jobs-to-be-done
- Evaluate customer needs to create a strong value proposition
- Design and draw prototyping and MVP

UNIT-IV: Business & Financial Model, Go-to-Market Plan

Introduction to Business model and types, Lean approach, 9 block lean canvas model, riskiest assumptions to Business models. Importance of Build - Measure – Lean approach.

Business planning: components of Business plan- Sales plan, People plan and financial plan.

Financial Planning: Types of costs, preparing a financial plan for profitability using financial template, understanding basics of Unit economics and analysing financial performance.

Introduction to Marketing and Sales, Selecting the Right Channel, creating digital presence, building customer acquisition strategy.

Choosing a form of business organization specific to your venture, identifying sources of funds: Debt & Equity, Map the Start-up Life-cycle to Funding Options.

Core Teaching Tool: Founder Case Studies – Sama and Securely Share; Class activity and discussions; Venture Activities.

LEARNING OUTCOMES

At the end of the Unit, the learners will be able to:

- Understand lean approach in business models
- Apply business plan, sales plan and financial plan
- Analyze financial planning, marketing channels of distribution.
- Design their own venture and source of funds.

UNIT-V: Scale Outlook and Venture Pitch readiness

Understand and identify potential and aspiration for scale vis-a-vis your venture idea.

Persuasive Storytelling and its key components. Build an Investor ready pitch deck.

Core Teaching Tool: Expert talks; Cases; Class activity and discussions; Venture Activities.

LEARNING OUTCOMES

At the end of the Unit, the learners will be able to

- Understand aspiration for scale
- Analyze venture idea and its key components
- Evaluate and build investors ready pitch

TEXT BOOKS

1. Robert D. Hisrich, Michael P. Peters, Dean A. Shepherd, Sabyasachi Sinha . *Entrepreneurship*, McGrawHill, 11th Edition.(2020)
2. Ries, E. *The Lean Startup: How Today's Entrepreneurs Use Continuous Innovation to Create Radically Successful Businesses*. Crown Business,(2011).
3. Osterwalder, A., & Pigneur, Y. *Business Model Generation: A Handbook for Visionaries, Game Changers, and Challengers*. John Wiley & Sons. (2010).

REFERENCES

1. Simon Sinek, *Start with Why*, Penguin Books limited. (2011)
2. Brown Tim, *Change by Design Revised & Updated: How Design Thinking Transforms Organizations and Inspires Innovation*, Harper Business.(2019)
4. Namita Thapar (2022) *The Dolphin and the Shark: Stories on Entrepreneurship*, Penguin Books Limited
5. Saras D. Sarasvathy, (2008) *Effectuation: Elements of Entrepreneurial Expertise*, Elgar Publishing Ltd.

E-RESOURCES

Learning resource- Ignite 5.0 Course Wadhvani platform (Includes 200+ components of custom created modular content + 500+ components of the most relevant curated content)

COURSE OUTCOMES: At the end of the course, students will be able to		BTL
CO1	Develop an entrepreneurial mindset and appreciate the concept of entrepreneurship	L3
CO2	Comprehend the process of problem-opportunity identification through design thinking, identify market potential and customers while developing a compelling value proposition solution	L3
CO3	Analyze and refine business models to ensure sustainability and profitability	L3
CO4	Build Prototype for Proof of Concept and validate MVP of their practice venture idea	L4
CO5	Create business plan, conduct financial analysis and feasibility analysis to assess the financial viability of a venture	L5
CO6	Prepare and deliver an investible pitch deck of their practice venture to attract stakeholders	L6

BTL: Bloom's Taxonomy Level